

# LilyPad RGB LED Hookup Guide

### Introduction

The LilyPad RGB LED is a specialty board that can produce a variety of colors. On the board is an RGB (redgreen-blue) LED, made of three tiny LEDs connected together. Each of the colors in the RGB LED are connected to one of the sew tabs on the board labeled R, G, and B.



LilyPad RGB LED © DEV-13735

**Required Materials** 

To follow along with the code examples, we recommend:

Wishlist for LilyPad RGB LED SparkFun Wish List



LilyPad Arduino USB - ATmega32U4 Board DEV-12049 The LilyPad Simple just got a whole lot... simpler. We've updated the Simple board to create the LilyPad USB by re...



USB micro-B Cable - 6 Foot CAB-10215 USB 2.0 type A to micro USB 5-pin. This is a new, smaller connector for USB devices. Micro USB connectors are a...



#### Alligator Test Leads - Multicolored (10 Pack) PRT-12978

Alligator clips (or Crocodile clips, if you prefer) are likely to be the most useful thing on your workbench besides the...



#### LilyPad RGB LED DEV-13735

Blink any color you need! Use the Tri-Color LED board as a simple indicator, or by pulsing the red, green, and blue ...

### Suggested Reading

To add this LED to a project, you should be comfortable sewing with conductive thread and uploading code to your LilyPad Arduino (for the programming examples). Here are some tutorials to review before working with this part:



Every electrical project starts with a circuit. Don't know what a circuit is? We're here to help.

Light is a useful tool for the electrical engineer. Understanding how light relates to electronics is a fundamental skill for many projects.



Insulation Techniques for e-Textiles Learn a few different ways to protect your conductive thread and LilyPad components in your next wearables project.



LilyPad Basics: E-Sewing Learn how to use conductive thread with LilyPad components.



Getting Started with LilyPad

An introduction to the LilyPad ecosystem - a set of sewable electronic pieces designed to help you build soft, sewable, interactive e-textile projects.

#### Note on Common Anode vs Common Cathode

The color channels on this RGB LED are all connected through a common cathode (negative) pin. This configuration means that the individual red, green, and blue LEDs share a common ground tab. To light up each color individual LED, connect them each to a power source. For simple circuit hookups, this means you need to connect the R, G, or B sew tabs to power (+) and in code set them to HIGH (for digital output) or 255 (for analog output) to turn them on.



The RGB LED has 4 connections: red, green, blue channels, and a common cathode pin. If you look closely you can see the individual LEDs inside the package.

### Using in a Simple E-Sewing Project

The RGB LED doesn't need to be connected to a microcontroller in order to control it. Here are some examples of using simple circuits to mix colors with the LED.

To experiment with basic color mixing, you can use alligator clips on the RGB LED's sew tabs to temporarily connect them to a power source, such as a LilyPad Coin Cell Battery Holder with a coin cell battery. Connect the negative tab (-) to the negative sew tab on the battery holder with a clip, and each color tab **R** (Red), **G** (Green), and **B** (Blue) to the postivie tab (+) to connect them. The combination of color sew tabs that are connected to power will create a variety of colors.



You can replace these connections with switches or buttons for a simple color mixing circuit. After prototyping and testing a project with the RGB LED, you can replace the connections with conductive thread in your project.



Simple color mixing circuit using a LilyPad Switches connected to each color tab of the RGB LED.

### Attaching to a LilyPad Arduino

To follow along with the code examples in this tutorial, connect the RGB LED to a LilyPad Arduino as shown below. Use alligator clips to temporarily connect the **R** (Red) tab on the LED to **11**, **G** (Green) to **10**, **B** (Blue) to **9**, and **(-)** to **(-)**. When you are finished prototyping, replace the alligator clips with conductive thread traces for permanent installation in your project.

**Note:** To follow along with the Custom Color Mixing example code, you will need to attach the R, G, and B tabs to a sew tabs on the LilyPad with PWM capabilities. In this case, we are using a LilyPad Arduino USB with an ATmega32U4.



#### Additional Board Hookup

If you'd like to use RGB LED with the LilyPad ProtoSnap Plus, attach the R, G, and B tabs to the ProtoSnap's expansion ports. You will not be able to follow along with the Custom Color Mixing example unless you snap the ProtoSnap Plus apart and connect the RGB LED directly to tabs on the LilyPad USB Plus on pin 6, A7, and A8. Make sure to adjust the pins definitions in the example code when using the LilyPad ProtoSnap Plus.

### Basic Color Mixing with Code

**Note:** This example assumes you are using the latest version of the Arduino IDE on your desktop. If this is your first time using Arduino, please review our tutorial on installing the Arduino IDE.

This example code demonstrates how to display a simple rainbow of colors using the RGB LED. In order to create colors with the RGB LED, you'll have to set each of the LEDs within it individually. The combination of light from the LEDs mixed together creates new colors.

Upload the following code to your LilyPad Arduino, making sure to select the correct LilyPad board from the drop down menu below. Choose **LilyPad Arduino USB** if using a LilyPad Arduino USB. The LilyPad Arduino Simple, LilyPad Arduino, and LilyPad Development Board, and Development Board Simple all use a **LilyPad ATmega 328**. Select **LilyPad USB Plus** if following along with the LilyPad ProtoSnap Plus.

Copy and paste the following code into the Arduino IDE and upload it to your LilyPad Arduino.

```
/*
  LilyPad Tri-Color LED: Basic Color Mixing
 Written by: Gella and Ho Yun "Bobby" Chan
  SparkFun Electronics
  https://www.sparkfun.com/products/13735
  Create primary and secondary colors on the tri-color (Red/Green/Blue)
  LED connected to a LilyPad Arduino.
  Tri-Color LED connections:
  R pin to 11
  G pin to 10
  B pin to 9
  - pin to -
  This code is released under the MIT License (http://opensource.org/licenses/MIT)
// This example uses a tri-color, also known as an RGB
// (Red / Green / Blue) LED.
// This example uses digitalWrite() to turn the three LEDs on and off
// in various combinations to create eight primary and secondary colors.
//debug mode, comment one of these lines out using a syntax for a single line comment: //
#define DEBUG 0
                  //0 = LEDs only
//#define DEBUG 1
                    //1 = LEDs w/ serial output
// Create integer variables for our LED pins:
#define RGB red 11
#define RGB_green 10
#define RGB_blue 9
void setup() {
  // Make all of our LED pins outputs:
  pinMode(RGB red, OUTPUT);
  pinMode(RGB green, OUTPUT);
  pinMode(RGB_blue, OUTPUT);
#if DEBUG
  Serial.begin(9600); //initialize Serial Monitor
  //while (!Serial); // Comment out to wait for serial port to connect to Serial Monitor. Neede
d for native USB.
  Serial.println("Basic Color Mixing w/ a Common Cathode RGB LED");
#endif
}//end setup()
void loop() {
  // This code will step through the six primary and secondary colors, plus white and black.
```

```
// Note: for this particular LED, the wiring shares a common anode (+), which means to
  // turn on the LEDs you will set them LOW instead of HIGH.
  // Keep this in mind as you prototype with the LED and mix your colors.
  // For each of these colors, we'll turn the necessary RGB LEDs on or off.
  // Black (all LEDs off)
  // RGB LEDs:
#if DEBUG
  Serial.println("OFF");
#endif
  digitalWrite(RGB_red, LOW);
  digitalWrite(RGB_green, LOW);
  digitalWrite(RGB_blue, LOW);
  delay(1000);
  // Red (red LED on)
#if DEBUG
  Serial.println("RED");
#endif
  digitalWrite(RGB_red, HIGH);
  digitalWrite(RGB_green, LOW);
  digitalWrite(RGB_blue, LOW);
  delay(1000);
  //Yellow (red and green LEDs on)
#if DEBUG
  Serial.println("YELLOW");
#endif
  digitalWrite(RGB_red, HIGH);
  digitalWrite(RGB_green, HIGH);
  digitalWrite(RGB_blue, LOW);
  delay(1000);
  // Green (green LED on)
#if DEBUG
  Serial.println("GREEN");
#endif
  digitalWrite(RGB red, LOW);
  digitalWrite(RGB_green, HIGH);
  digitalWrite(RGB_blue, LOW);
  delay(1000);
  // Cyan (blue and green LEDs on)
#if DEBUG
  Serial.println("CYAN");
#endif
  digitalWrite(RGB red, LOW);
  digitalWrite(RGB_green, HIGH);
  digitalWrite(RGB_blue, HIGH);
  delay(1000);
  // Blue (blue LED on)
```

```
#if DEBUG
  Serial.println("BLUE");
#endif
  digitalWrite(RGB red, LOW);
  digitalWrite(RGB green, LOW);
  digitalWrite(RGB_blue, HIGH);
  delay(1000);
  // Magenta (red and blue LEDs on)
#if DEBUG
  Serial.println("MAGENTA");
#endif
  digitalWrite(RGB red, HIGH);
  digitalWrite(RGB green, LOW);
  digitalWrite(RGB_blue, HIGH);
  delay(1000);
  // White (all LEDs on)
#if DEBUG
  Serial.println("WHITE");
#endif
  digitalWrite(RGB red, HIGH);
  digitalWrite(RGB green, HIGH);
  digitalWrite(RGB_blue, HIGH);
  delay(1000);
}//end loop
```

After uploading your code, the RGB LED will step through a color sequence beginning with all LEDs off ('black'), red, yellow, green, cyan, blue, magenta, and white. Once the color sequence is complete, the program will loop back to the beginning and repeat the sequence.

Turning on different combinations of three LEDs inside the RGB LED will create new colors. Combining the primary colors of light (red, green, and blue) gives different results than combining pigments in paints or inks. Turning on all three colors will create white - this is called additive color. Take a look a the graphic below to see what colors combine to create primary and secondary colors with light.



### Custom Color Mixing with Code

In this example, you will but use analogWrite() function to change the brightness of each channel in relation to each other. Adjusting the brightness of the red, green, and blue LEDs within the LED will allow you to create a new range of values and color combinations. You will need to confirm that the sew tabs you connect to the RGB LED have PWM capabilities - this code will run on a LilyPad Arduino USB, LilyPad Arduino Simple, LilyPad Arduino SimpleSnap, and LilyPad Main board without any changes needed.

In the last example, you created basic primary and secondary colors by turning the red, green, and blue channels on or off with different combinations. In this activity, you'll create tertiary colors by combining the three color channels at 50% brightness levels. There are actually millions of color combinations available using RGB LEDs once you begin experimenting by adjusting the brightness/saturation of each channel. This example will cover a set of twelve tertiary colors and white.

Copy and paste the following code into the Arduino IDE and upload to your LilyPad Arduino.

```
/*
  LilyPad RGB LED: Custom Color Mixing
 Written by: Gella and Ho Yun "Bobby" Chan
  SparkFun Electronics
  https://www.sparkfun.com/products/13735
  Expand your color options using analogWrite and the LilyPad RGB LED
  RGB LED connections:
  R pin to 11
  G pin to 10
  B pin to 9
  - pin to -
  This code is released under the MIT License (http://opensource.org/licenses/MIT)
// In this example we'll use analogWrite to control the brightness of the three channels
// of the RGB LED.
// Here we'll create a rainbow of tertiary colors by adding a 50%-brightness option.
//debug mode, comment one of these lines out using a syntax for a single line comment: //
//#define DEBUG 0
                    //0 = LEDs only
                  //1 = LEDs w/ serial output
#define DEBUG 1
// Create integer variables for our LED pins:
#define RGB red 11
#define RGB green 10
#define RGB blue 9
void setup() {
  // Make all of our LED pins outputs:
  pinMode(RGB_red, OUTPUT);
  pinMode(RGB_green, OUTPUT);
  pinMode(RGB_blue, OUTPUT);
#if DEBUG
  Serial.begin(9600); //initialize Serial Monitor
  //while (!Serial); // Comment out to wait for serial port to connect to Serial Monitor. Needed
for native USB.
  Serial.println("Custom Color Mixing w/ a Common Cathode RGB LED");
#endif
}//end setup()
void loop()
{
 // In this code we'll step through twelve rainbow colors (primary, secondary, tertiary).
 // Unlike digitalWrite, which can be only HIGH (on) or LOW (off),
  // analogWrite lets you smoothly change the brightness from 0 (off) to 255 (fully on).
  // When analogWrite is used with the RGB LED, you can create millions of colors!
```

```
// In the analogWrite() functions:
  // 0 is off
  // 128 is halfway on (used for the tertiary colors)
  // 255 is full brightness.
  // Black (all LEDs off)
  // RGB LEDs:
#if DEBUG
  Serial.println("OFF");
#endif
  analogWrite(RGB red, 0);
  analogWrite(RGB_green, 0);
  analogWrite(RGB_blue, 0);
  delay(1000);
  // Red
#if DEBUG
  Serial.println("RED");
#endif
  analogWrite(RGB red, 255);
  analogWrite(RGB_green, 0);
  analogWrite(RGB_blue, 0);
  delay(1000);
  // Orange
#if DEBUG
  Serial.println("ORANGE");
#endif
  analogWrite(RGB red, 255);
  analogWrite(RGB_green, 128);
  analogWrite(RGB_blue, 0);
  delay(1000);
  // Yellow
#if DEBUG
  Serial.println("YELLOW");
#endif
  analogWrite(RGB_red, 255);
  analogWrite(RGB_green, 255);
  analogWrite(RGB_blue, 0);
  delay(1000);
  // Chartruese
#if DEBUG
  Serial.println("CHARTRUESE");
#endif
  analogWrite(RGB_red, 128);
  analogWrite(RGB green, 255);
  analogWrite(RGB_blue, 0);
  delay(1000);
  // Green
#if DEBUG
```

```
Serial.println("GREEN");
#endif
  analogWrite(RGB red, 0);
  analogWrite(RGB_green, 255);
  analogWrite(RGB blue, 0);
  delay(1000);
  // Spring Green
#if DEBUG
  Serial.println("SPRING GREEN");
#endif
  analogWrite(RGB red, 0);
  analogWrite(RGB_green, 255);
  analogWrite(RGB_blue, 128);
  delay(1000);
  // Cyan
#if DEBUG
  Serial.println("CYAN");
#endif
  analogWrite(RGB red, 0);
  analogWrite(RGB_green, 255);
  analogWrite(RGB_blue, 255);
  delay(1000);
  // Azure
#if DEBUG
  Serial.println("AZURE");
#endif
  analogWrite(RGB red, 0);
  analogWrite(RGB_green, 128);
  analogWrite(RGB_blue, 255);
  delay(1000);
  // Blue
#if DEBUG
  Serial.println("BLUE");
#endif
  analogWrite(RGB_red, 0);
  analogWrite(RGB green, 0);
  analogWrite(RGB_blue, 255);
  delay(1000);
  // Violet
#if DEBUG
  Serial.println("VIOLET");
#endif
  analogWrite(RGB_red, 128);
  analogWrite(RGB green, 0);
  analogWrite(RGB_blue, 255);
  delay(1000);
  // Magenta
#if DEBUG
```

```
Serial.println("MAGENTA");
#endif
  analogWrite(RGB red, 255);
  analogWrite(RGB green, 0);
  analogWrite(RGB blue, 255);
  delay(1000);
  // Rose
#if DEBUG
  Serial.println("ROSE");
#endif
  analogWrite(RGB red, 255);
  analogWrite(RGB green, 0);
  analogWrite(RGB blue, 128);
  delay(1000);
  // White (all LEDs on)
#if DEBUG
  Serial.println("ALL ON, WHITE");
#endif
  analogWrite(RGB red, 255);
  analogWrite(RGB green, 255);
  analogWrite(RGB_blue, 255);
  delay(1000);
}//end loop
```

After uploading your code the RGB LED will step through a rainbow sequence of red, orange, yellow, chartruese, green, spring green, cyan, azure, blue, violet, magenta, rose, and white repeatedly.

By adjusting the brightness of each LED in the RGB LED individually, we open up a much wider range of color options to display than the previous example. In fact, there are many more combinations than we show in the example code. The image below shows a chart of the tertiary colors the example program creates by stepping down the LEDs to half brightness, creating a rainbow with more color transitions than the Basic Color Mixing example. By using analog output to adjust the brightness of each color channel individually, the RGB LED can display almost any color you can choose from a color picker - if you are familiar with RGB sliders in a graphics program, you'll recognize the 0-255 values used in this code.



## **Project Examples**

Need some inspiration for your next project? Check out some of the projects below. Just make sure to adjust the connections when using the common cathode RGB LED.

### Light Up Silk Flower Corsage

This tutorial uses a specialty Silk Flower LED with embedded RGB LED in it, but functions similar to the example circuit above. You can create a similar project using an RGB LED and your own flower or fabric covering.

## Light Up Silk Flower Corsage

APRIL 20, 2015 Combine a silk flower with a built-in RGB LED and some LilyPad Switches to create a customizable accessory.

Color Changing LED Brooch by Becky Stern

In this project for Craftzine, Becky uses three potentiometers to make a customizable colored LED brooch using the RGB LED.



This skirt reacts to movement and displays in color with RGB LEDs and fiber optic strands. It uses a LilyPad Accelerometer connected to a LilyPad Arduino Main Board to sense movement while being worn.



Photo courtesy of PolyMath Design Lab

### Resources and Going Further

Now that you've successfully got your LilyPad Tri-Color LED up and running, it's time to incorporate it into your own project! For more information about the LilyPad Tri-Color LED, check out the resources below:

- Schematic (PDF)
- Eagle Files (ZIP)
- Datasheet (PDF)
- GitHub Repo

Check out these other tutorials using RGB LEDs:



Hackers in Residence - Sound and Motion Reactivity for Wearables How to consciously wear light-up and and sound

reactive clothing.

Humidity-sensing LED Flower How about that humidity? This tutorial shows how to add sensing capability to the 21st Century Fashion Kit's RGB flower project.



Light Up Silk Flower Corsage Combine a silk flower with a built-in RGB LED and some LilyPad Switches to create a customizable accessory. LED Cloud-Connected Cloud Make an RGB colored cloud light! You can also control it from your phone, or hook up to the weather!

Learn more about working with LilyPad LEDs in your projects:



LilyPad Pixel Board Hookup Guide Add changing colors to your wearable projects using LilyPad Pixel Boards. Powering LilyPad LED Projects Learn how to calculate how many LEDs your LilyPad project can power and how long it will last.