

DEVKIT-MPC5748G SOFTWARE INTEGRATION GUIDE (SWIG)

Ultra-Reliable MCUs for Industrial and Automotive Applications

www.nxp.com/DEVKIT-MPC5748G



EXTERNAL USE



SECURE CONNECTIONS
FOR A SMARTER WORLD

S32 DESIGN STUDIO IDE FOR POWER ARCHITECTURE

www.nxp.com/S32DS

- To develop an application one need an Integrated Development Environment (IDE)
- S32 Design Studio IDE is the solution to the need
- This document provides step wise tutoring on “How to use S32 Design Studio IDE for Power Architecture” to build an application

Contents

- S32 Design Studio IDE for Power Architecture Supported Devices
- Installing S32 Design Studio IDE for Power Architecture
 - Download and Install the new IDE
- Getting started with a New Project
 - Create, build and debug the new project
- Making Projects from built-in Examples

S32 Design Studio IDE for Power Architecture

Supported Devices

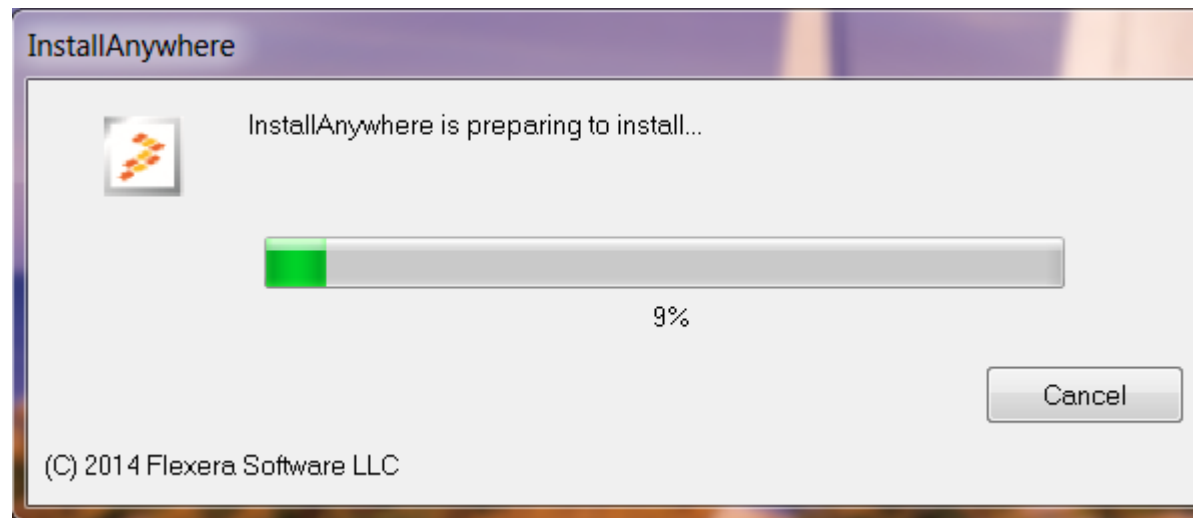
- MPC560xB/C/D Family
- MPC560xE Family
- MPC560xP Family
- MPC560xS Family
- MPC564xA Family
- MPC564xB Family
- MPC564xC Family
- MPC564xL Family
- MPC567xR Family
- MPC574xB/C Family
- MPC574xG Family
- MPC577xK Family
- MPC574xP Family
- MPC574xR Family
- MPC5777C
- MPC5777M
- S32R274

INSTALLING S32 DESIGN STUDIO IDE FOR POWER ARCHITECTURE



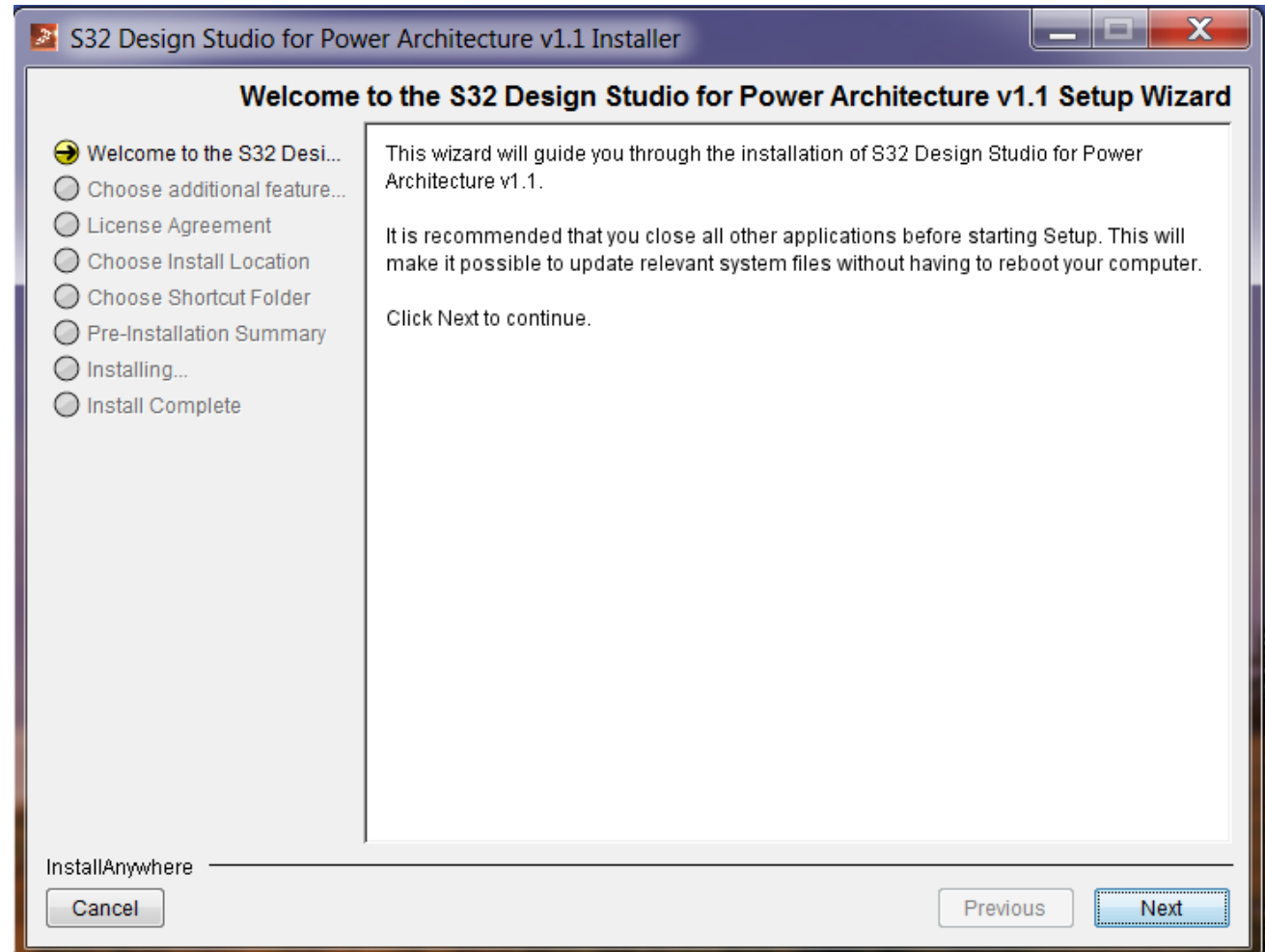
Step-1

- Go to www.nxp.com/S32DS to download latest version
- From Downloads folder, run the installation file
- Click on **Run** if any administrative privilege issues results from unknown software publisher
- The “preparing to install” dialogue box will appear



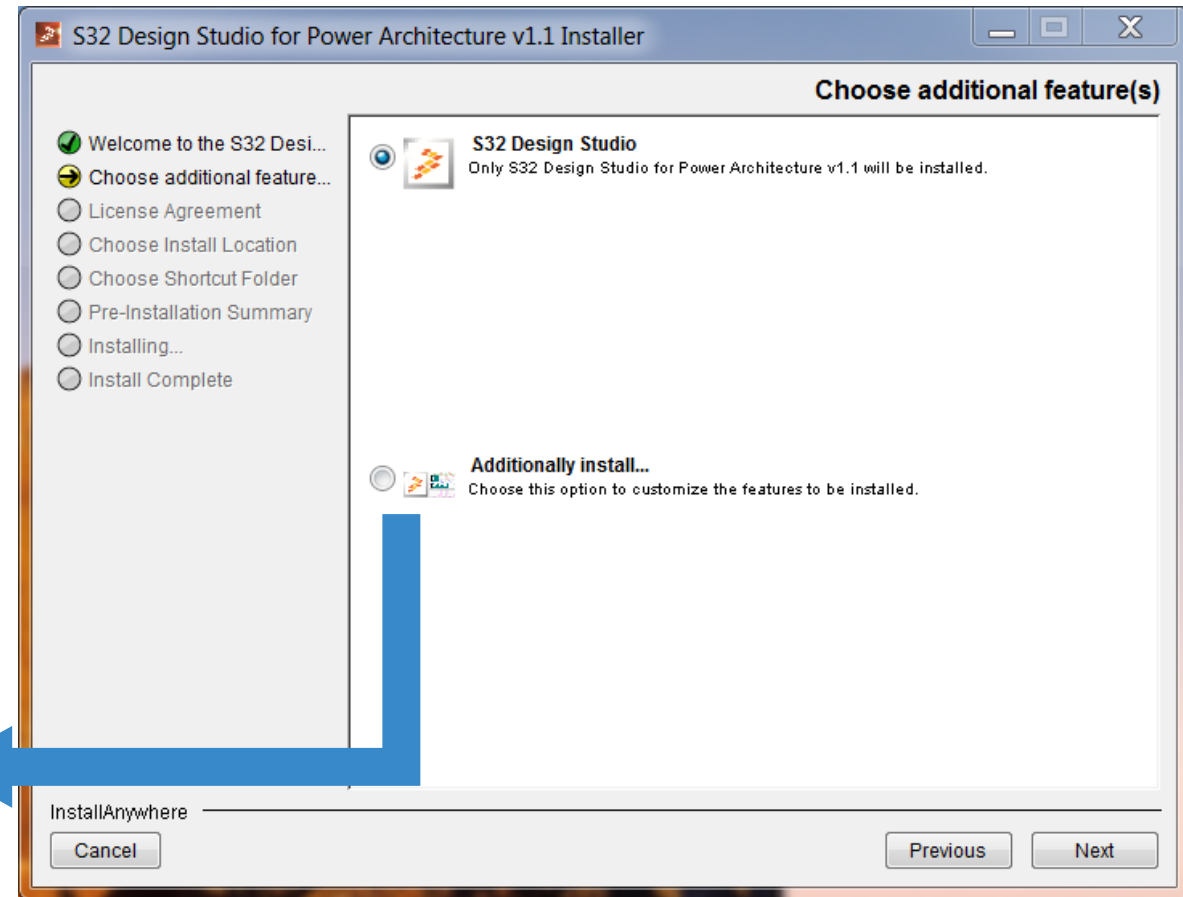
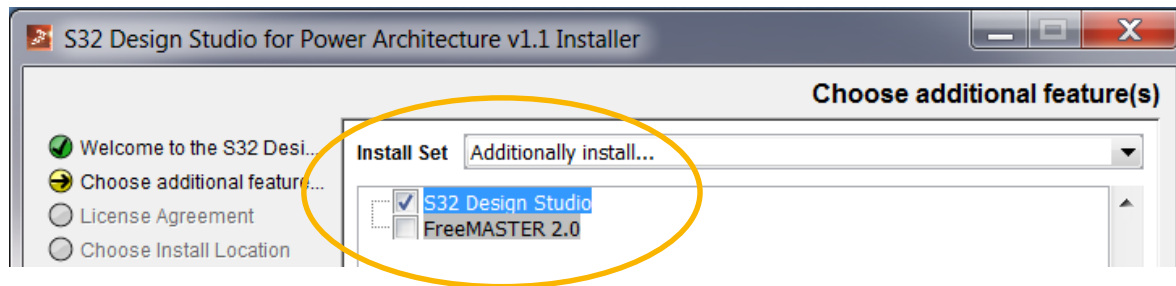
Step-2

- An Installer welcome window will be displayed, click Next to continue



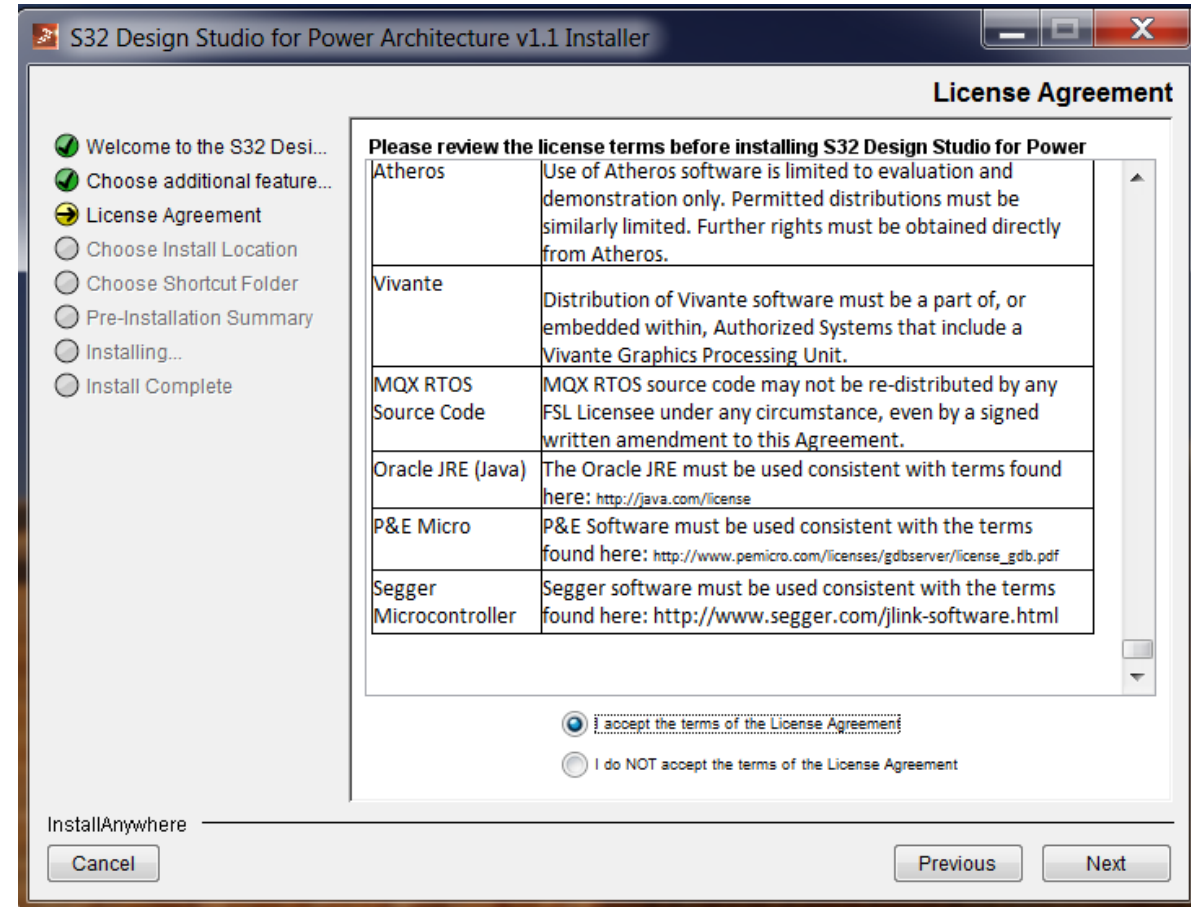
Step-3

- Choose additional Features
 - Selecting “S32 Design Studio” option will only install S32 Design Studio
 - Selecting “Additionally install...” will allow you to install other software too
- Click on Next



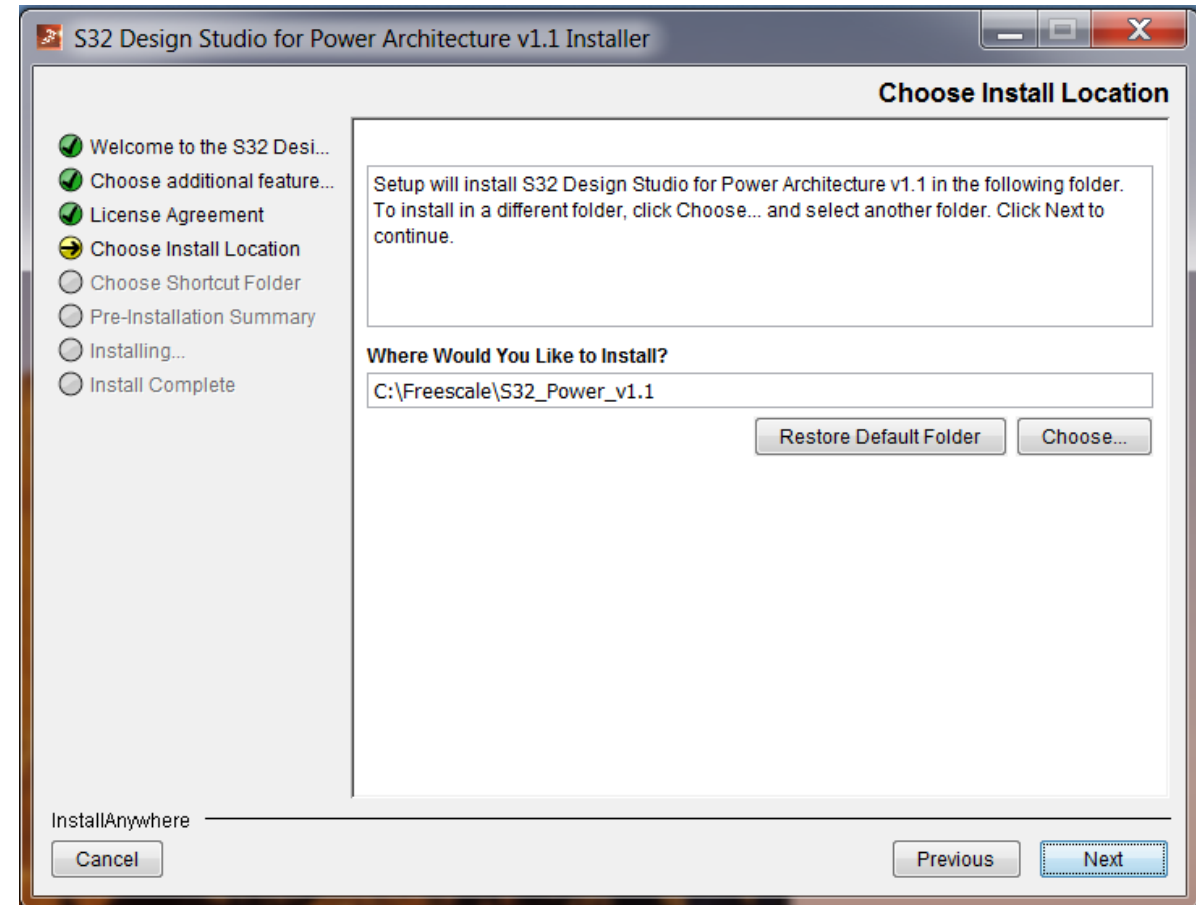
Step-4

- Scroll down the text and read the license agreement.
- Select the radio button acknowledging the license agreement terms and click **Next** to continue.



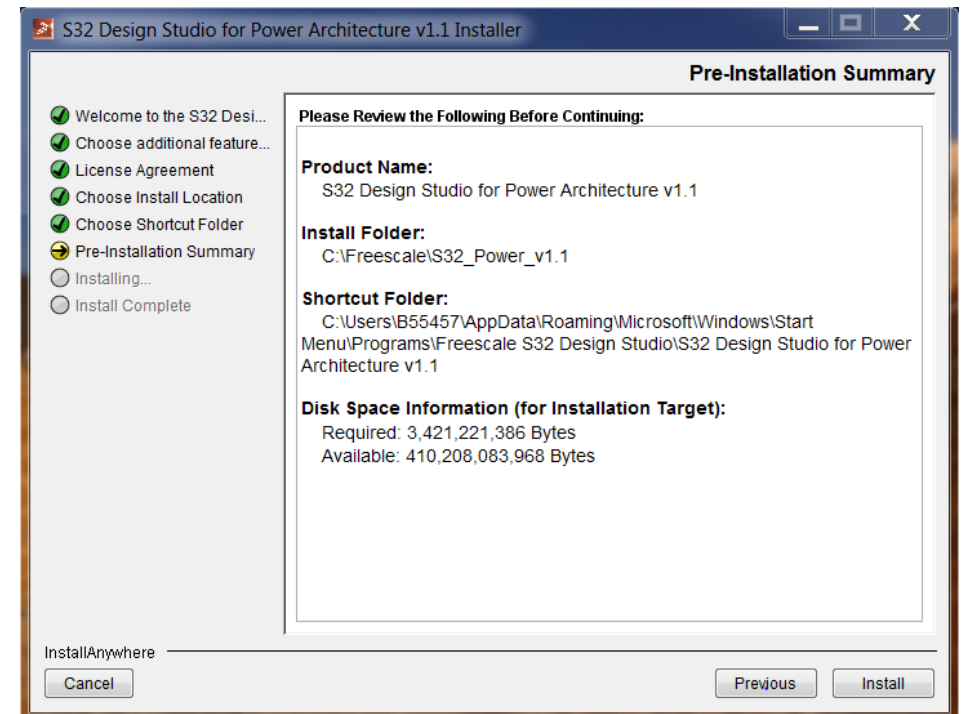
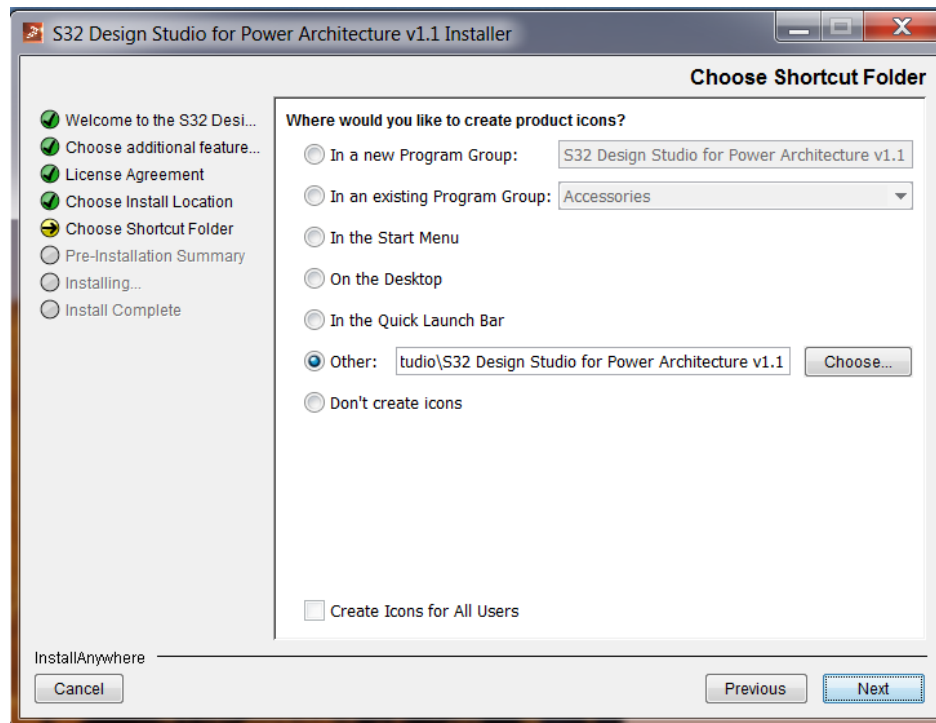
Step-4

- Click **Next** to accept the default installation location (could be changed, but recommended to install into path without spaces).



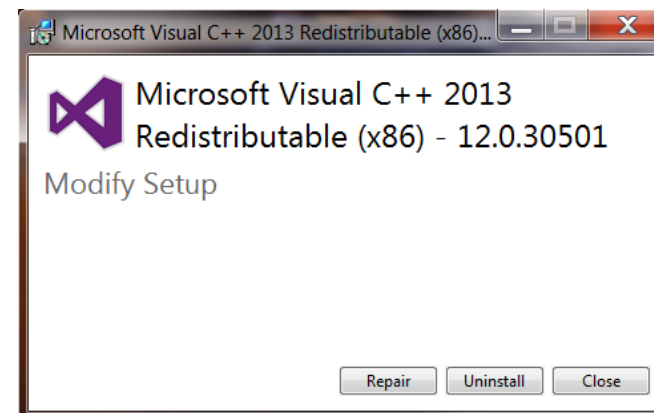
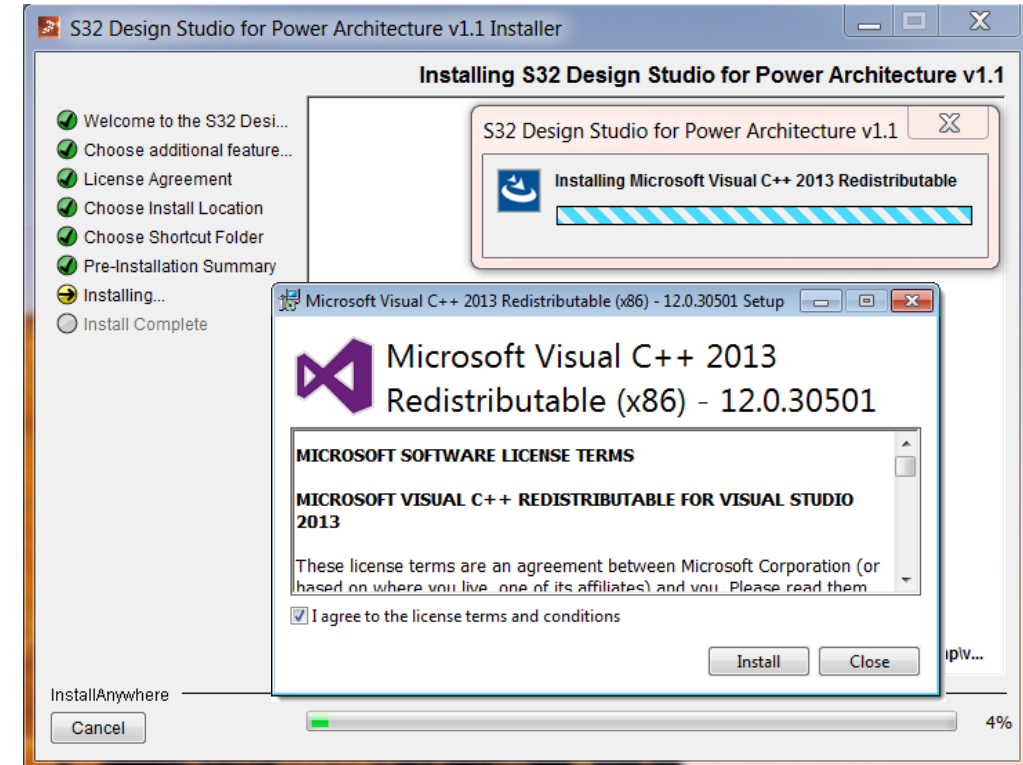
Step-5

- Select folder where you want to generate a Shortcut and click on **Next** to continue.
- Verify settings on “**Pre-Installation Summary**” tab and click **Install** to start Installation



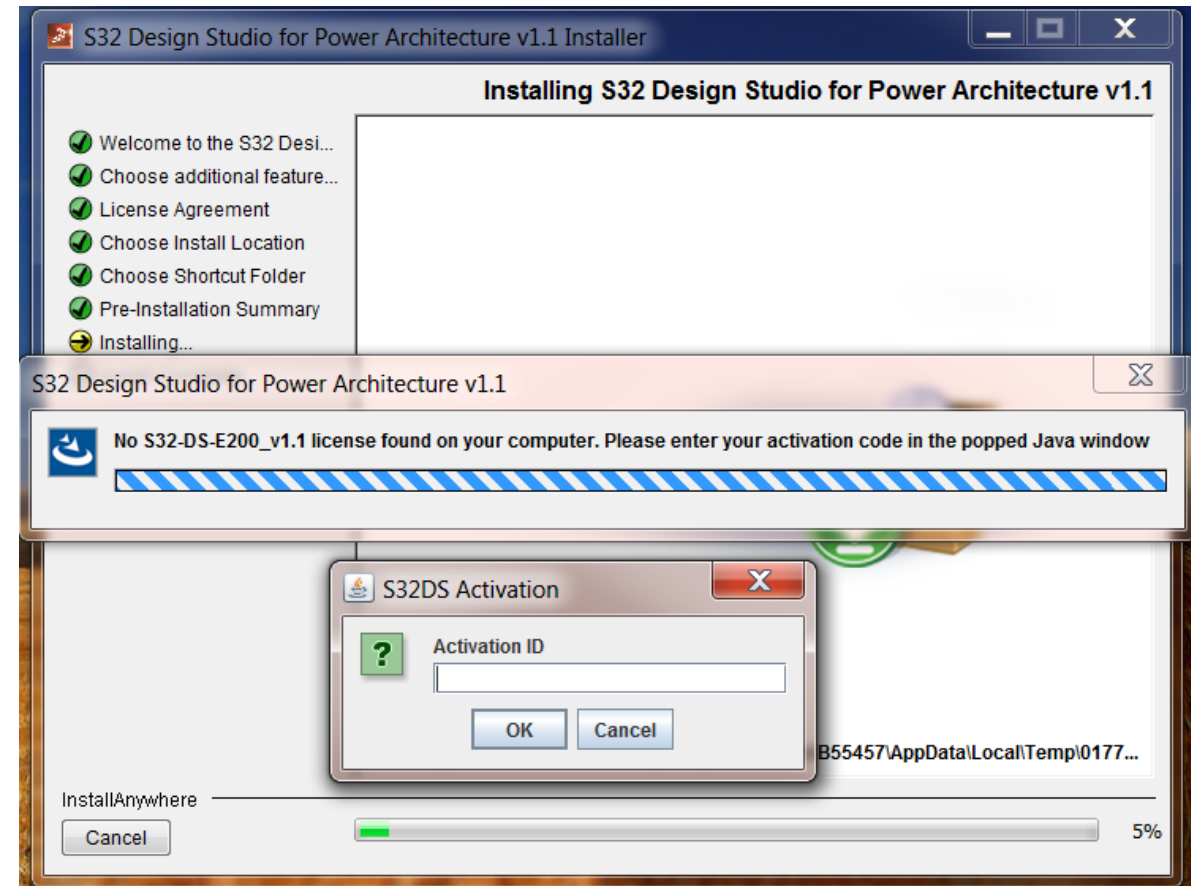
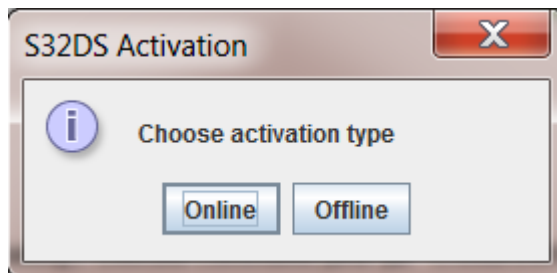
Step-7

- The installation starts by installing required libraries from the Microsoft Visual C++ 2013 package. Read the license terms and select **I agree...** option and hit the **Install**
- If the libraries of the Visual C++ 2013 package were already installed on the system then the **Modify Setup** dialog box appears. Now click on **Repair** to continue



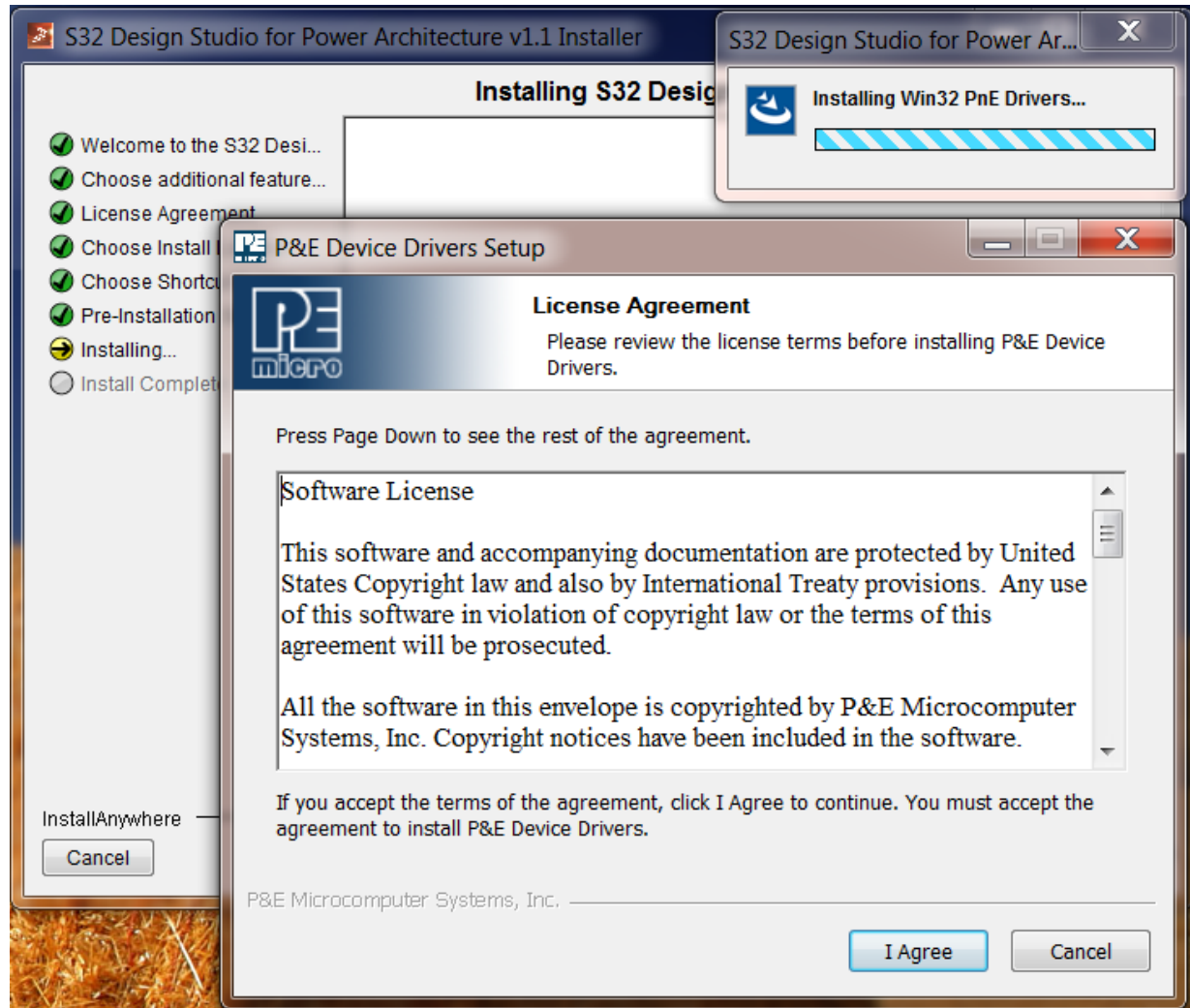
Step-8

- When asked for Activation ID, copy and past the key from the Download page
- Then click on **OK**.
- Next: In activation type window. Click on **Online**



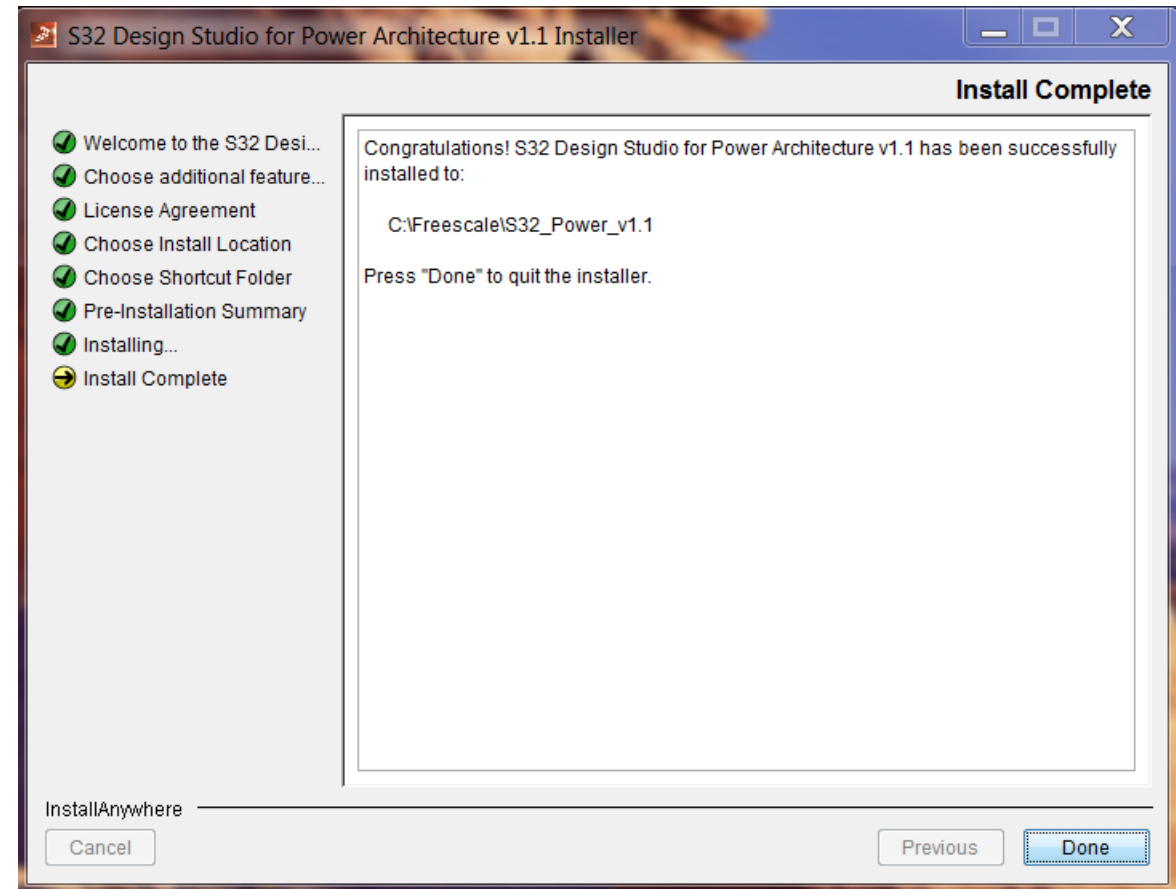
Step-9

- During the Installation it may ask you to install P&E Device Drivers
- Read license agreement and Click on **I Agree**.
- In next window Select the destination folder and click **Install**
- Once the installation is done. Click on **Close** to close the P&E Device Driver Setup window.



Step-10

- Once the installation is completed click on **Done** to exit the installation wizard.



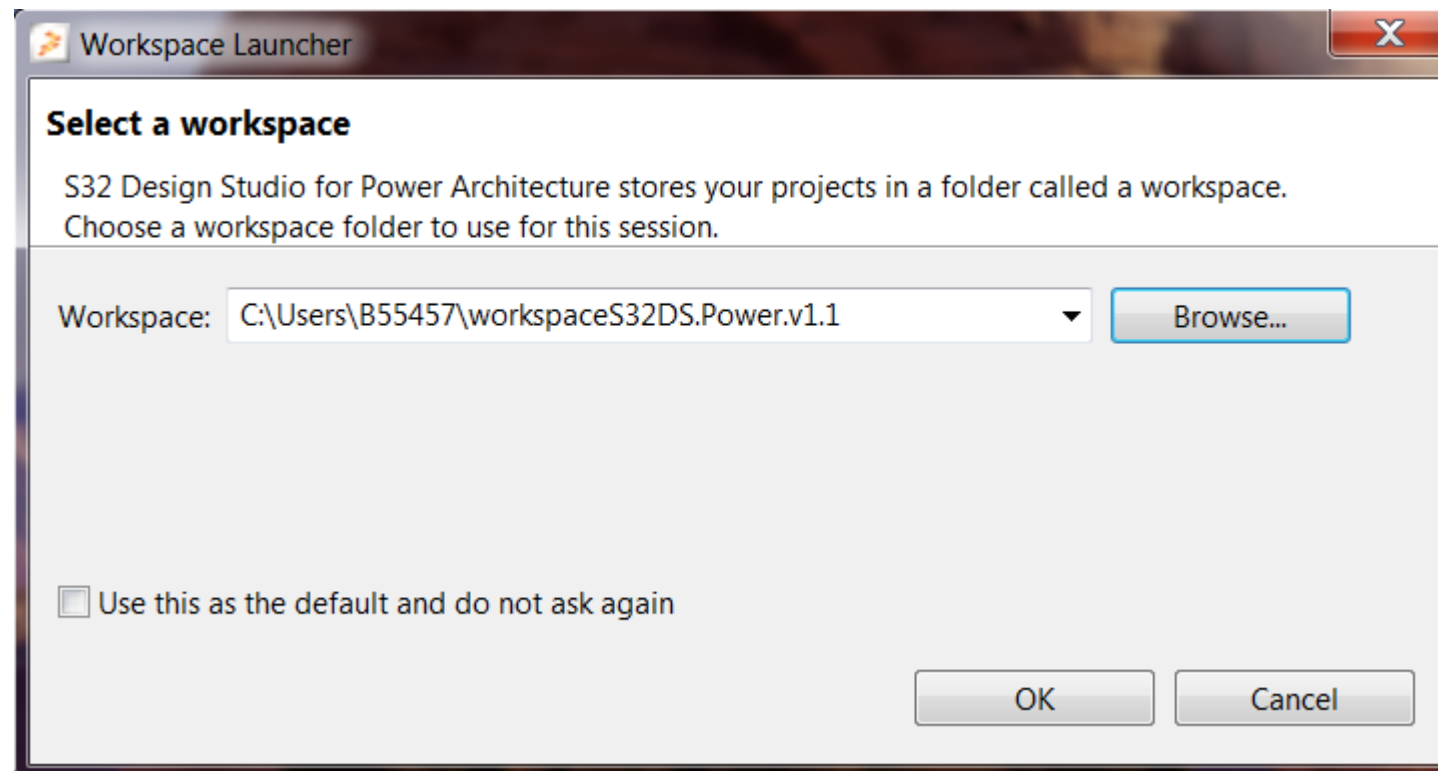
GETTING STARTED WITH A NEW PROJECT



Create a new project

1 of 5

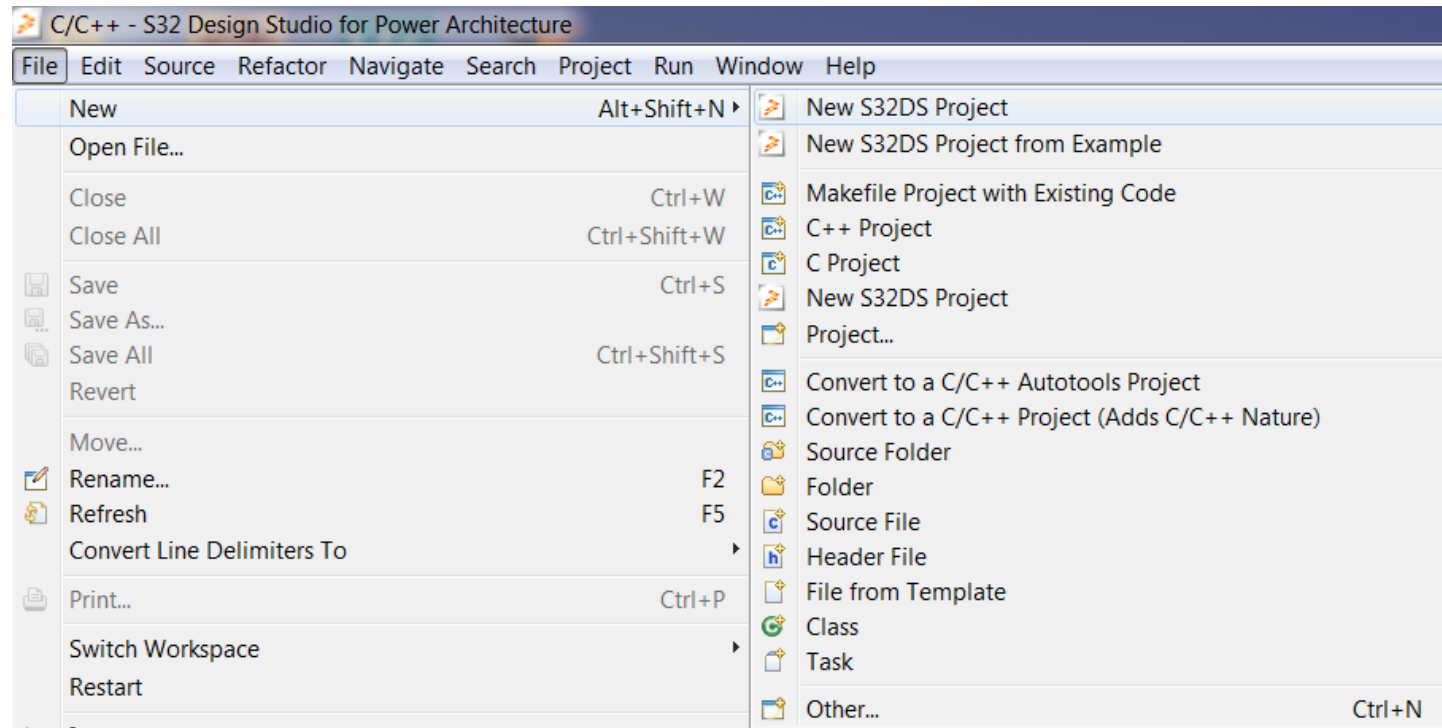
- Start program: Click on “S32 Design Studio for Power Architecture vx.x” icon
- Select workspace:
 - Choose default or specify new one
 - Suggestion: Uncheck the box “Use this as the default and do not ask again”
 - Click **OK**



Create a new project

2 of 5

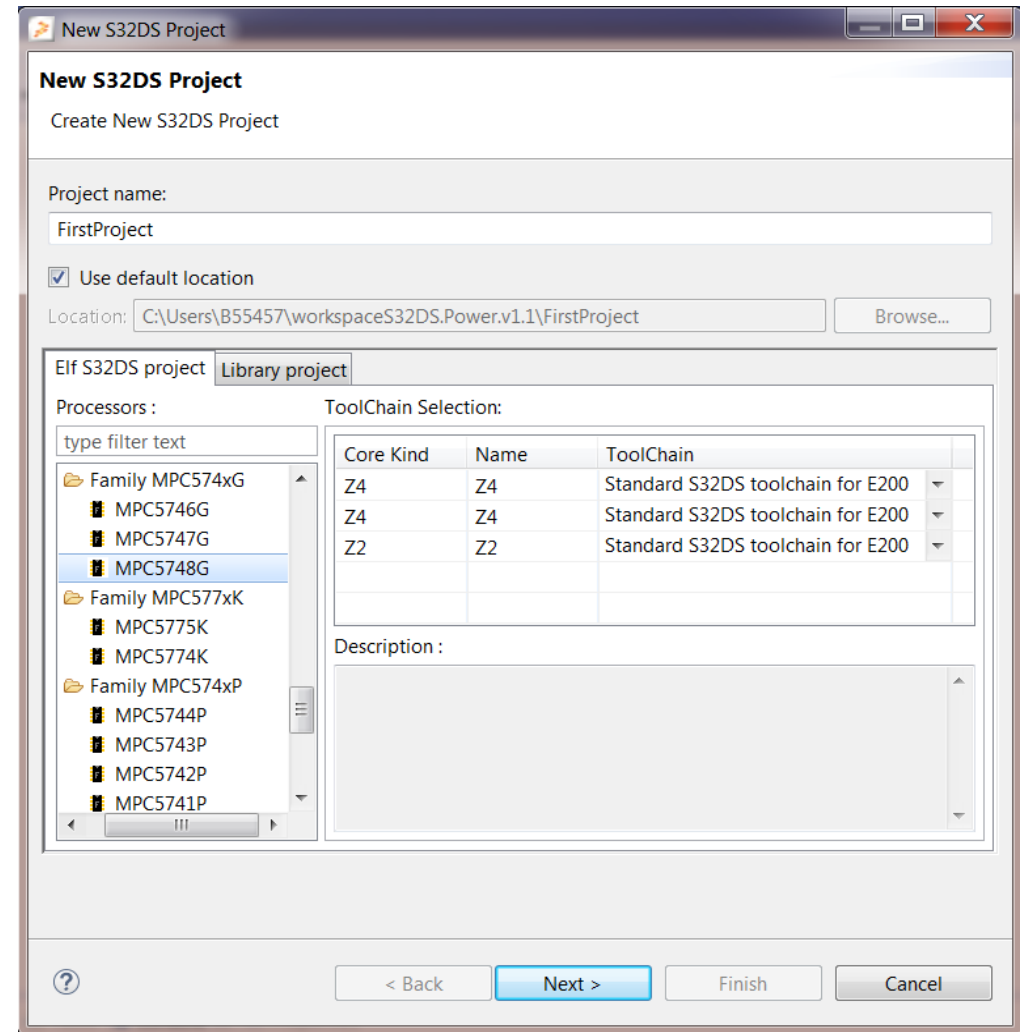
- Go to: File – New – New S32DS Project



Create a new project

3 of 5

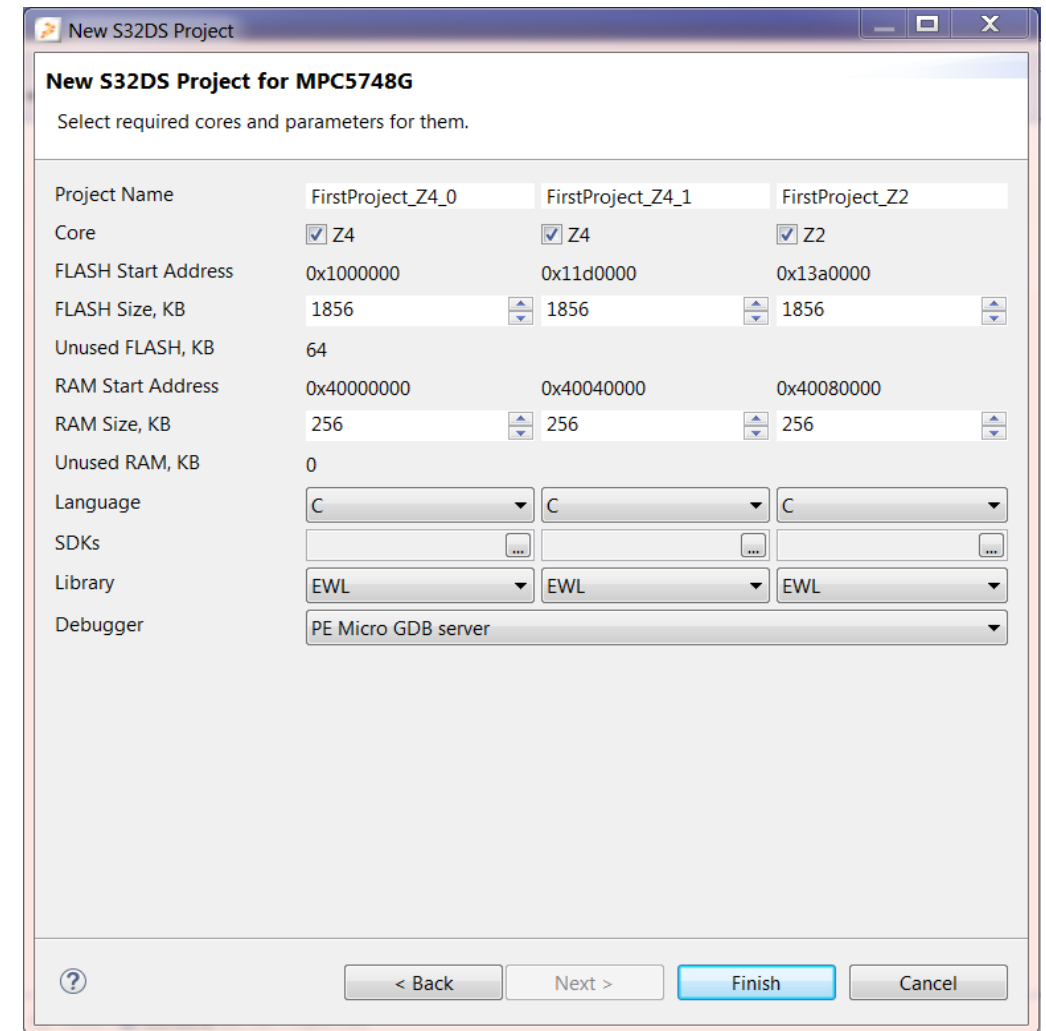
- Project Name:
 - Example: FirstProject
- Project Type:
 - Recommended: use Elf S32DS Project
- Select Controller:
 - Example: MPC5748G



Create a new project

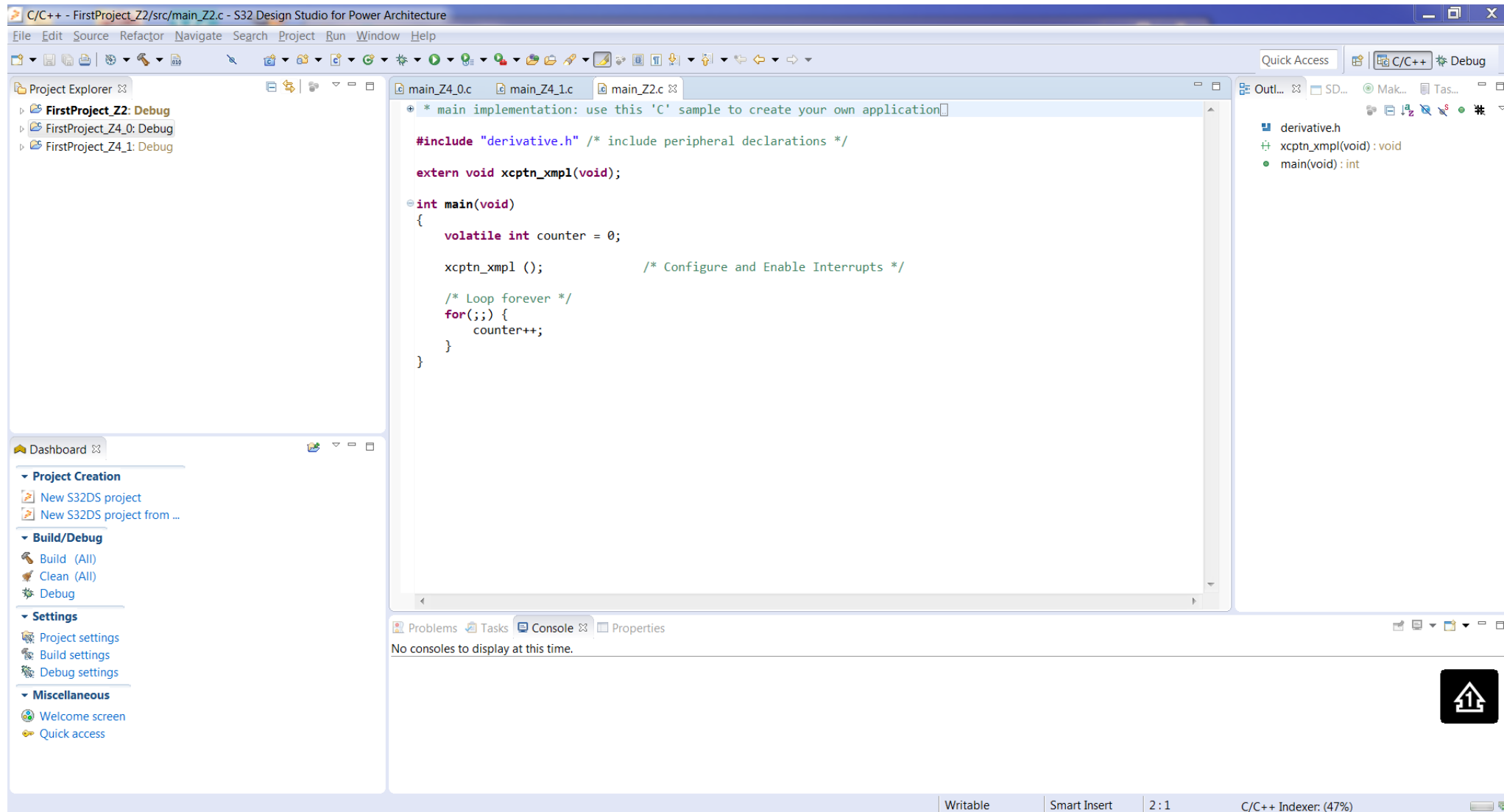
4 of 5

- Select Cores
- Select Flash and RAM size
- Select Programming Language
- Select the Library
- Select the Debugger
- Recommended: use Default settings (for beginners)



Create a new project

5 of 5



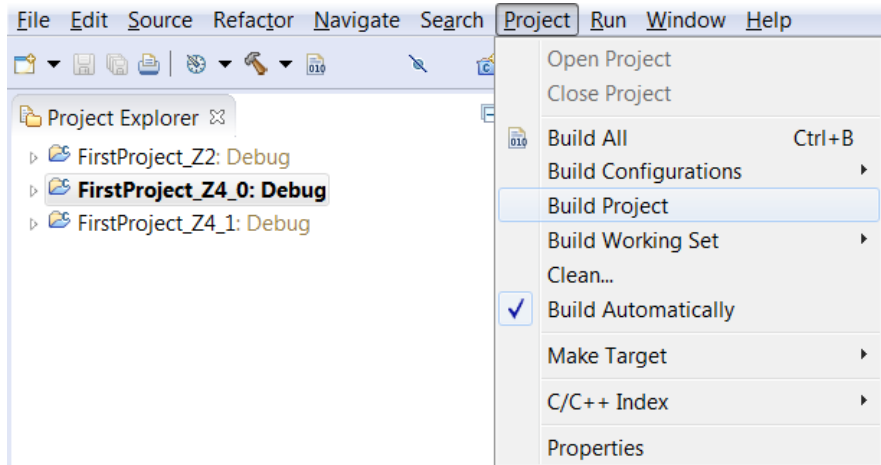
- 3 Projects will be created for 3 different cores of MPC5748G




Build a Project

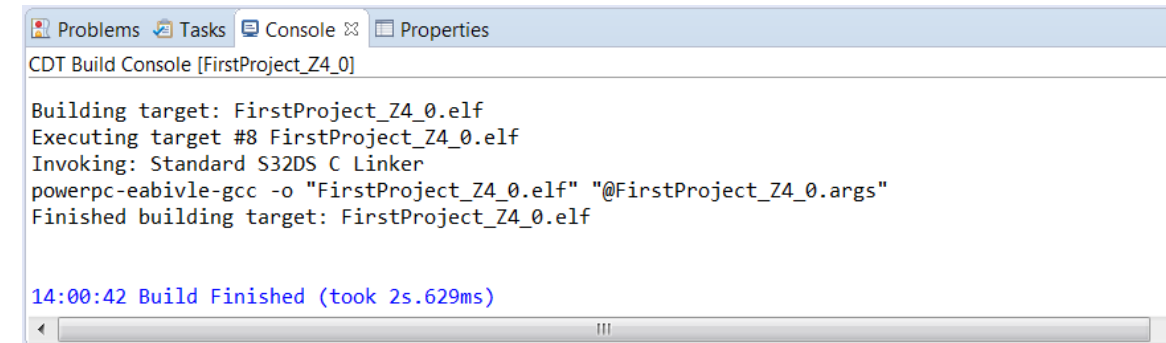
- To build a project follow one of the methods below:
- If project is built successfully, following message will be displayed on the **Console**

1. Project – Build Project




2.  Click on hammer symbol to build that project

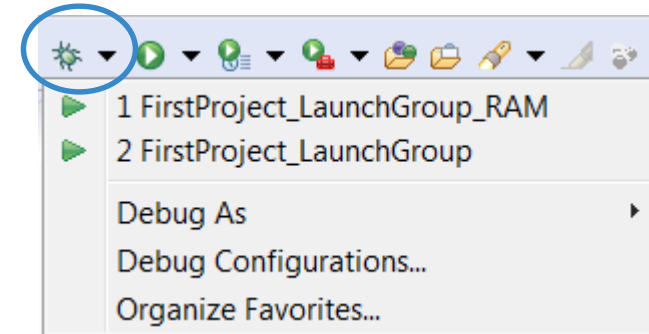
 - Click on page symbol to build all projects



Debug a Project

1 of 2

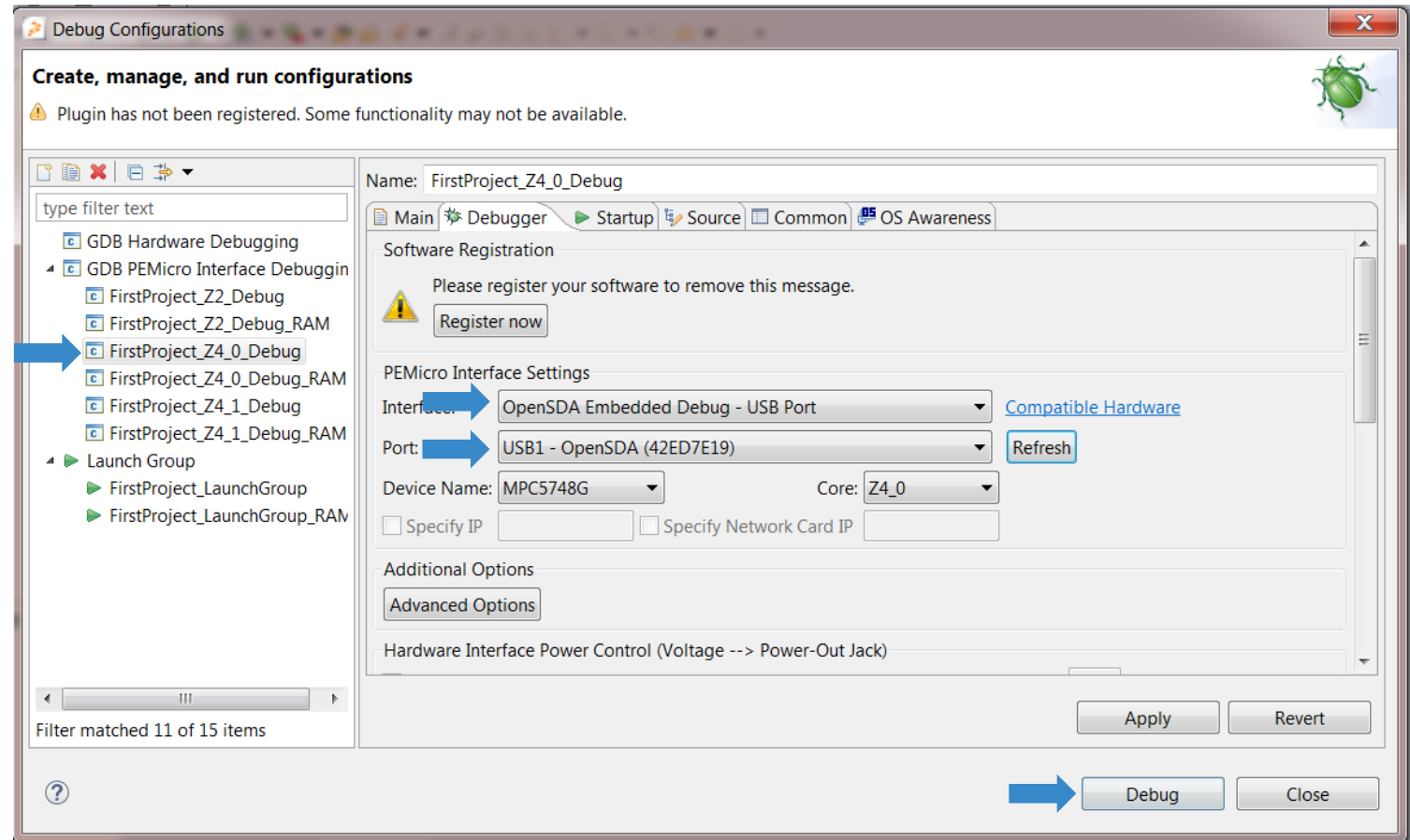
- Connect a debugger to both, the board and the PC
 - For DEVKIT-MPC5748G, OpenSDA works as a debug adapter, so no standalone debugger is required
- Click on arrow in the  icon
- And Open [Debug Configurations...](#)



Debug a Project

2 of 2

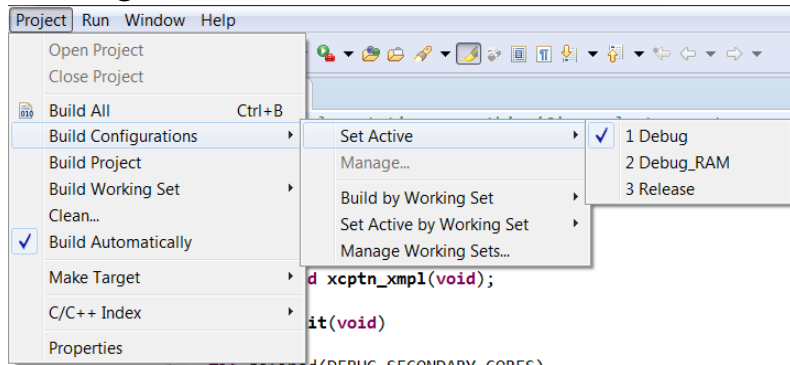
- Select Project:
 - Example:
FirstProject_Z4_0_Debug
- Select Interface:
 - Example: OpenSDA for DEVKIT-MPC5748G
- Port:
 - The comport where device is connected
- Click on **Debug** to start debugging



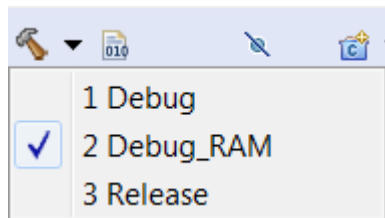
Debug a Project from RAM

- Firstly, Configure a project to debug from RAM
Follow one of the Steps:

1. Project – Build Configurations – Set Active – Debug_RAM

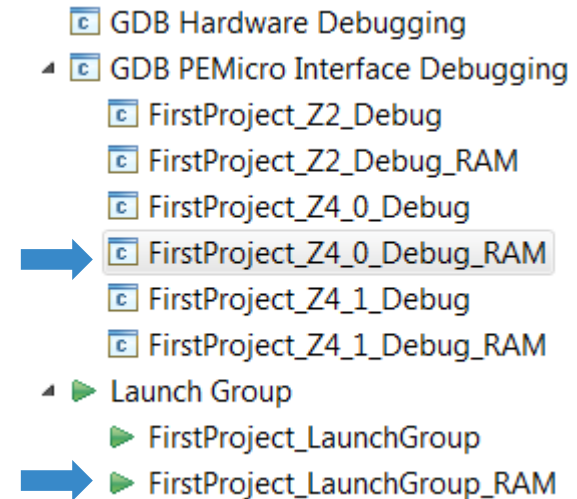


2. Select Debug_RAM by clicking Down Arrow next to hammer



- Repeat above for all related projects.
- Follow the steps shown on “Build a Project” Page

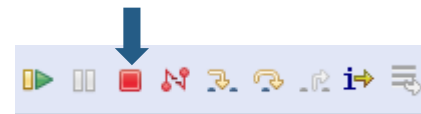
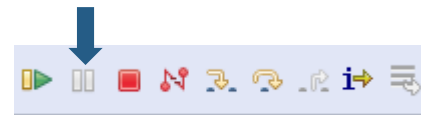
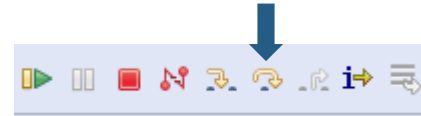
- Lastly, to debug from RAM select the RAM related session while debugging



- Follow the Steps shown on Debug a Project pages

Debug Basics: Step, Run, Suspend, Resume

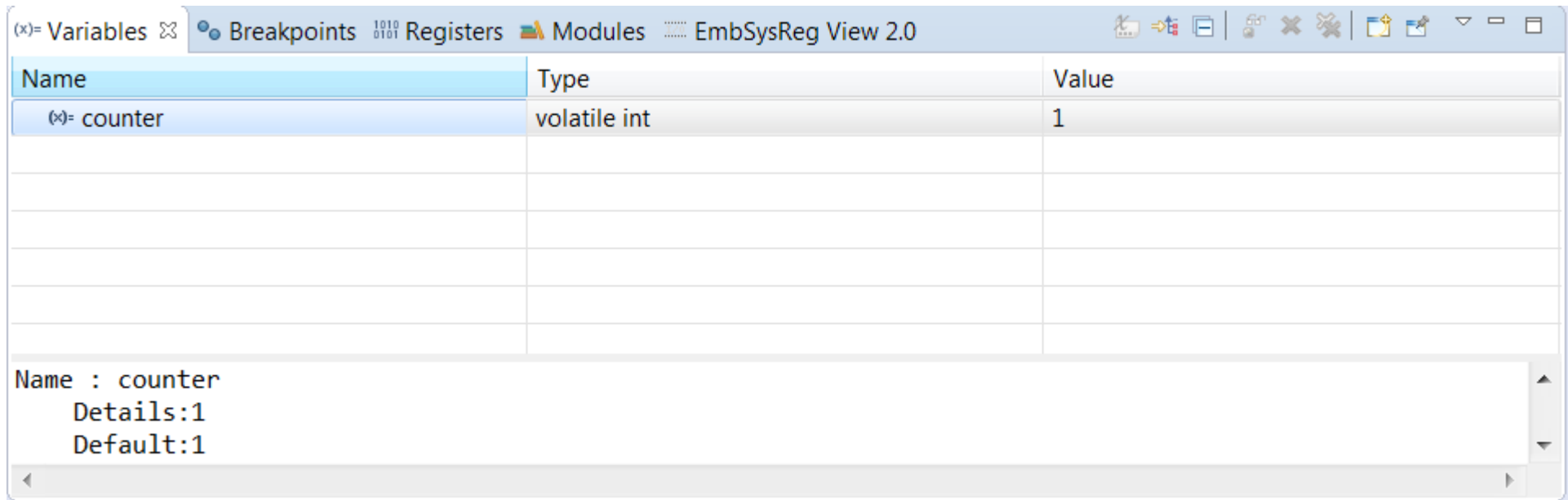
- Step Into (F5)
- Step Over (F6)
- Run
- Suspend
- Resume (F8)
- Terminate (Ctrl+F2)



Debug Basics: View & Alter Variables

1 of 2

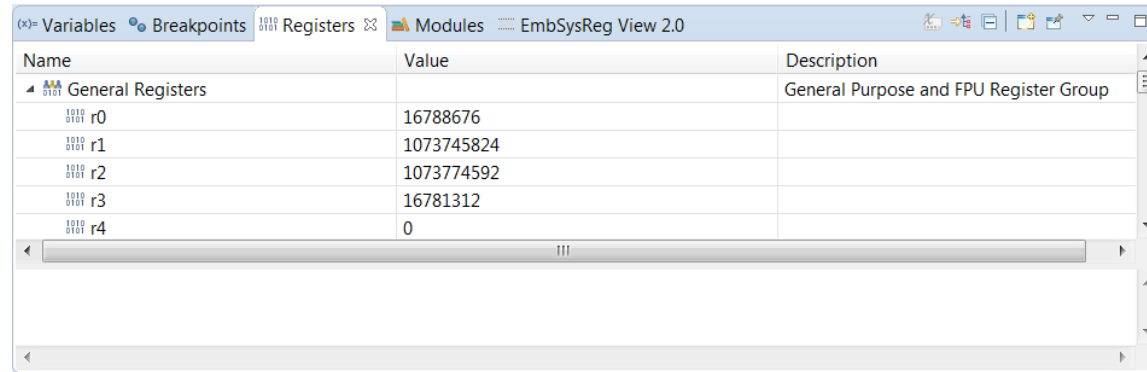
- View variables in “Variables” tab.
- Click on a value to allow typing in a different value.



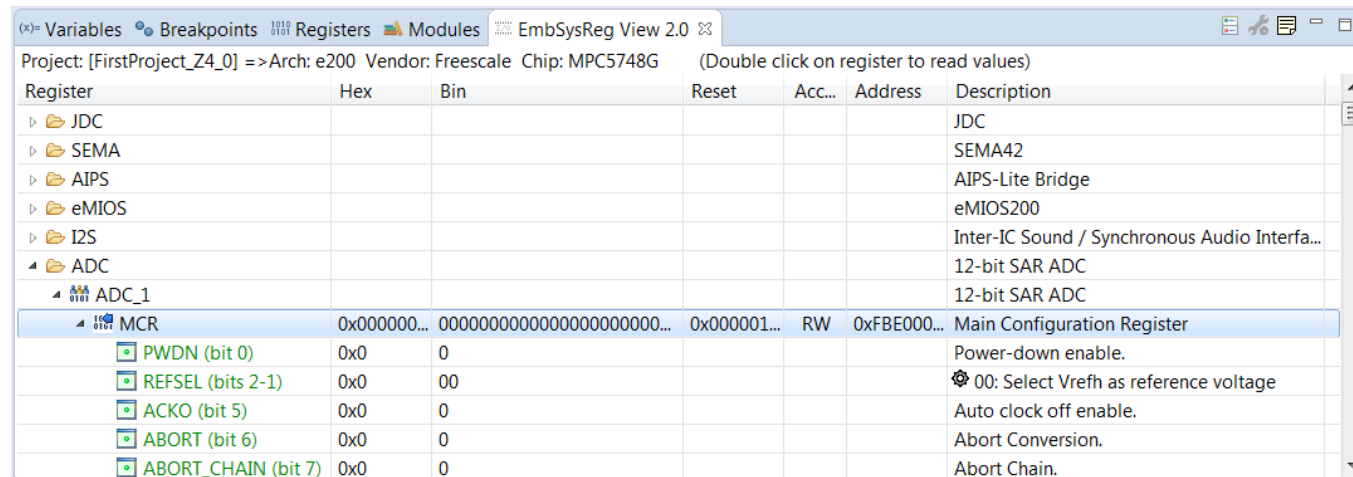
Debug Basics: View & Alter Registers

2 of 2


- View CPU registers in the “Registers” tab
- Click on a value to allow typing in a different value

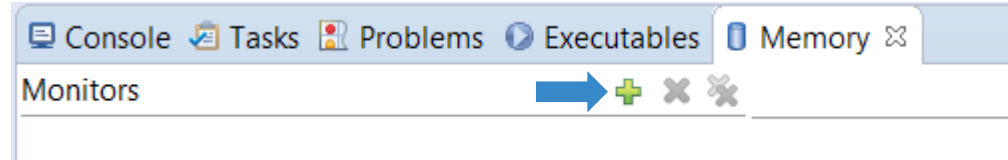


- View peripheral registers in the EmbSysReg tab

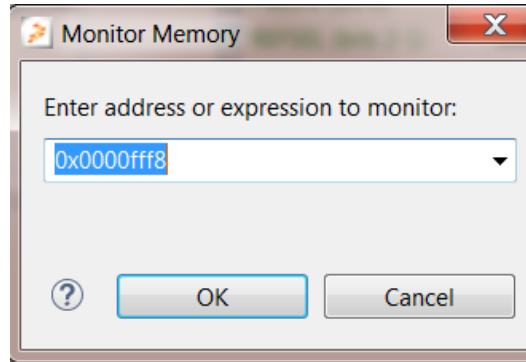


Debug Basics: View Memory

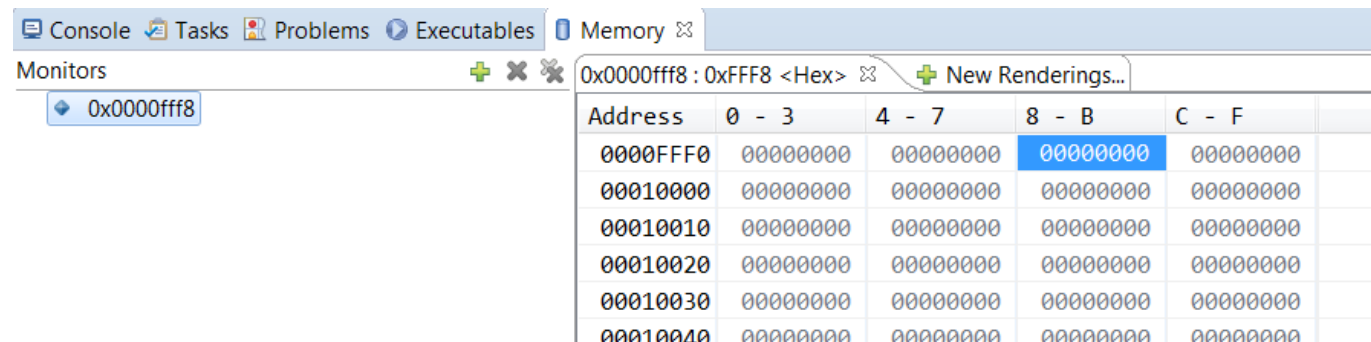
- Add Memory Monitor
 - Click on  icon



- Select Base Address
Example : 0x0000fff8

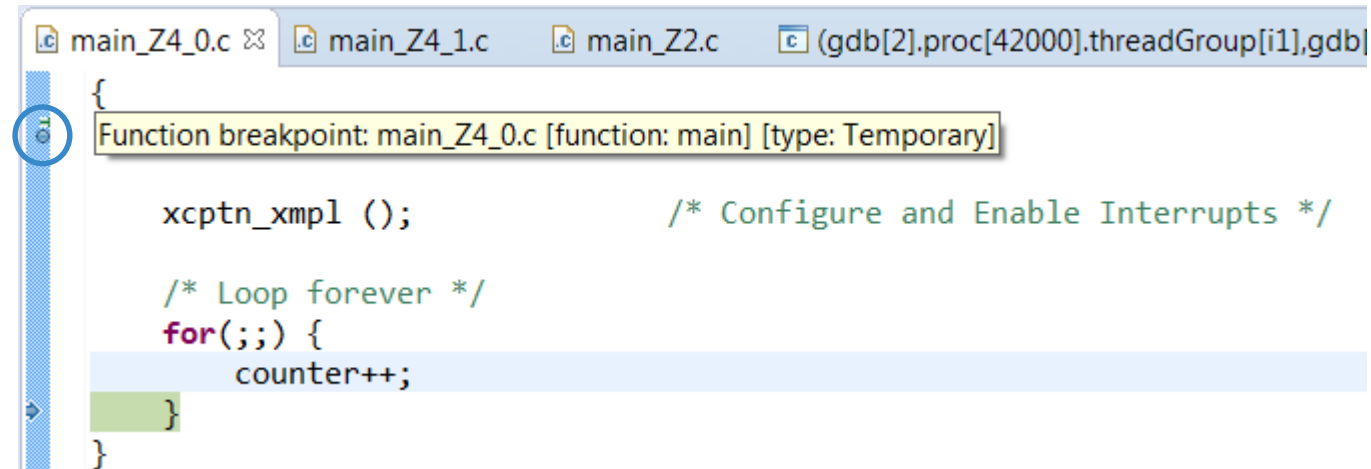


- View Memory



Debug Basics: Breakpoints

- Add Breakpoint: Point mouse pointer at circled area and Double Click there
 - Light blue dot will pop up that represents debugger breakpoint



```
main_Z4_0.c main_Z4_1.c main_Z2.c (gdb[2].proc[42000].threadGroup[i1],gdb|
{
Function breakpoint: main_Z4_0.c [function: main] [type: Temporary]
xcptn_xmp1 ();          /* Configure and Enable Interrupts */

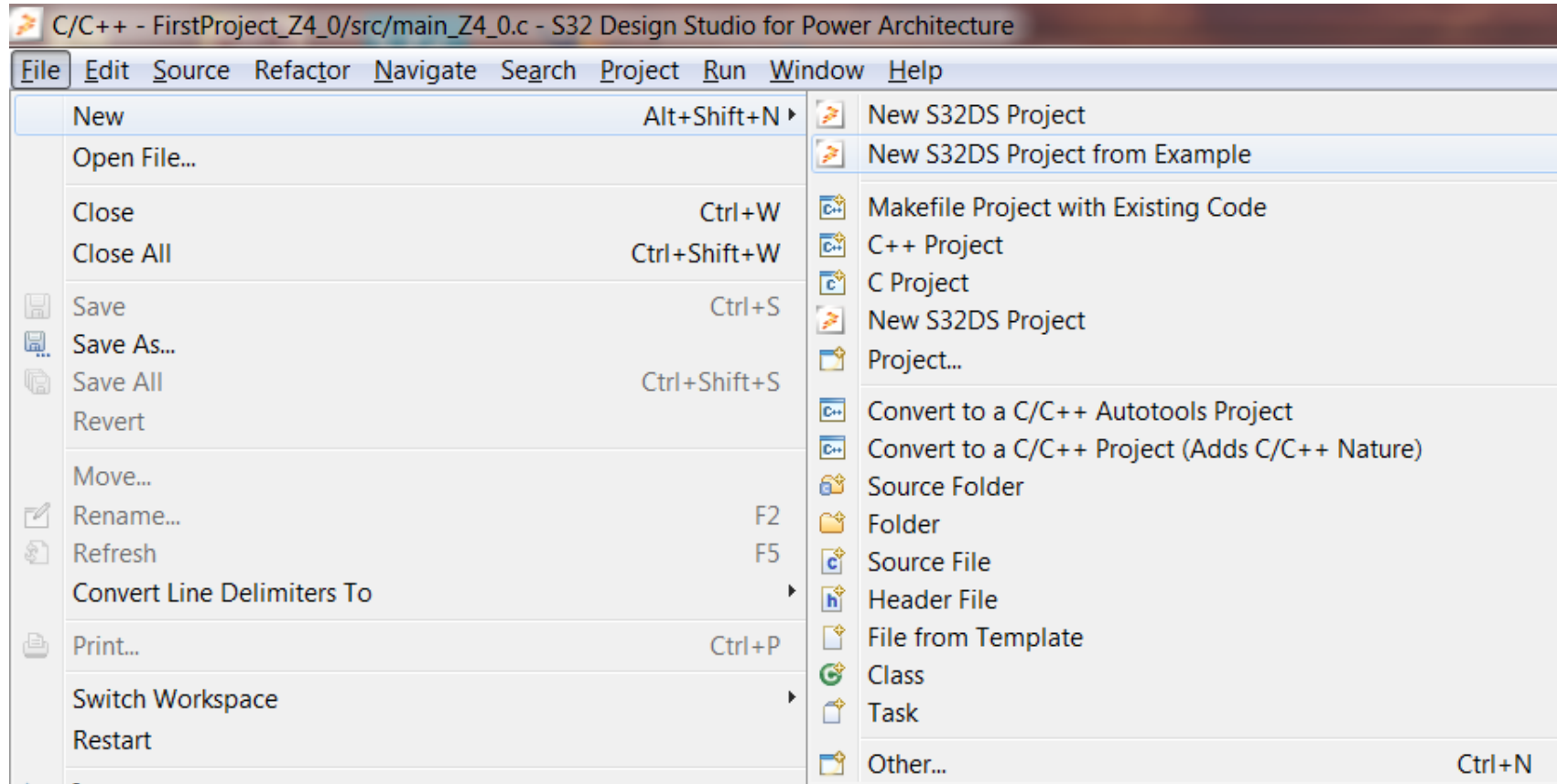
/* Loop forever */
for(;;) {
counter++;
}
}
```

MAKING PROJECTS FROM BUILT-IN EXAMPLES



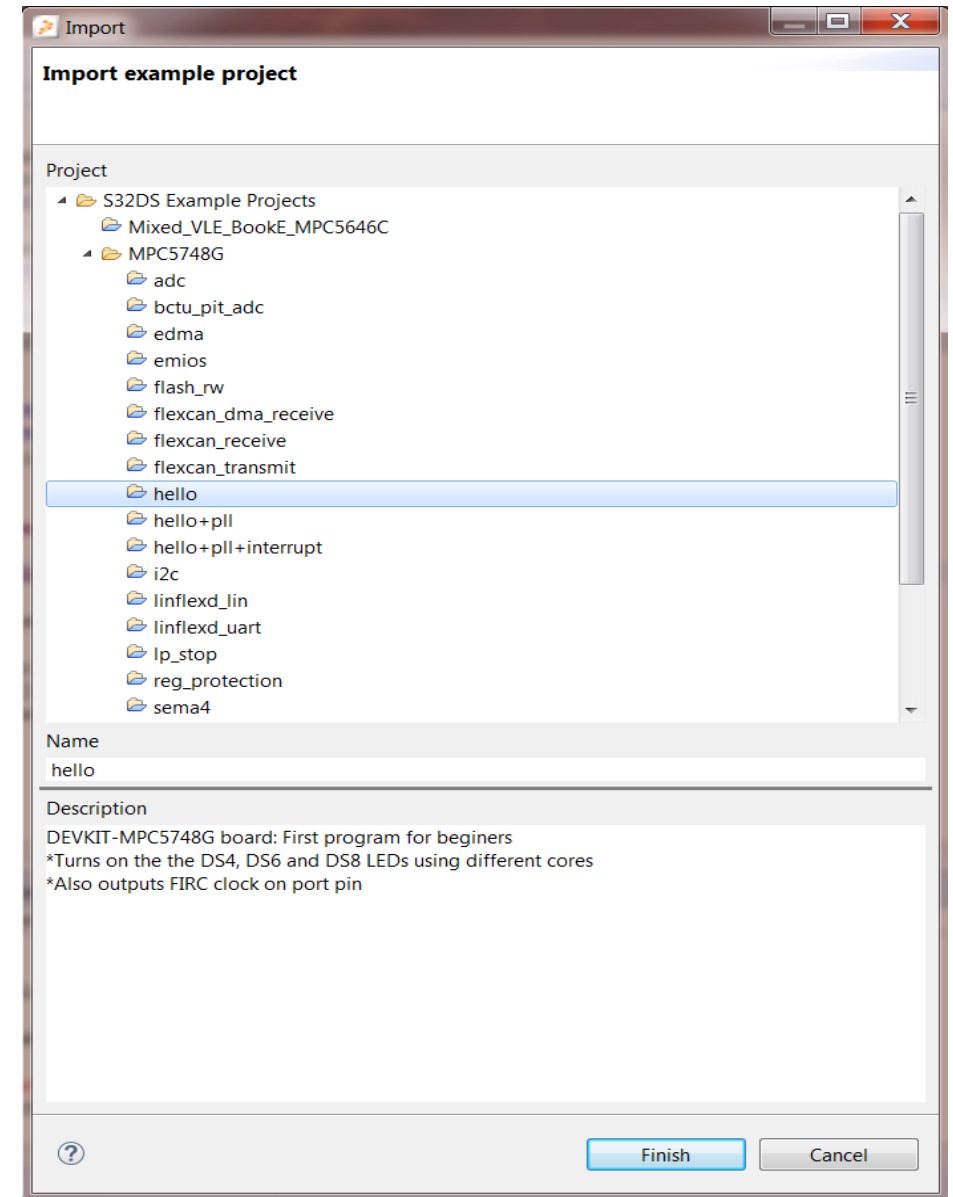
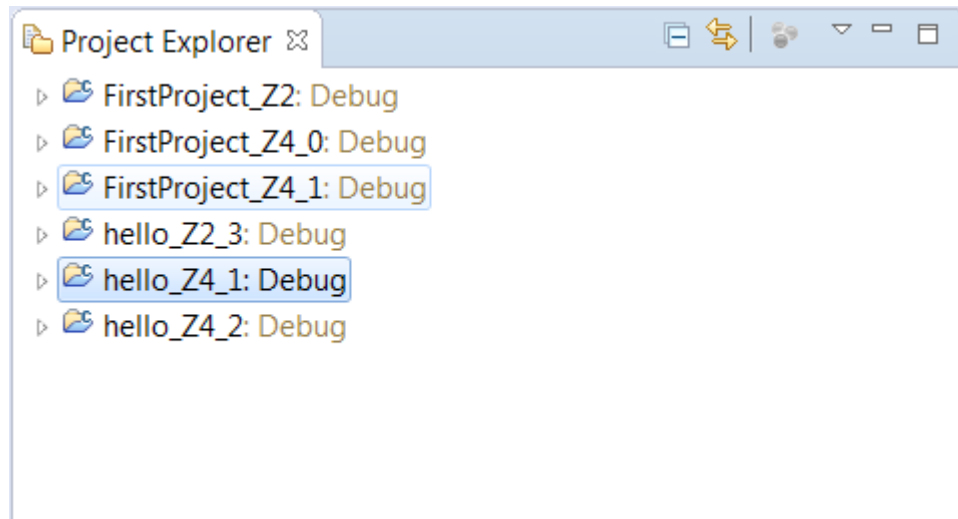
Step-1

- Go to: File – New – New S32DS Project from Example



Step-2

- Select the built-in project of your choice
- Click on **Finish**
- Project will be copied to the active workspace as shown below



IMPORTING PROJECTS



Step-1

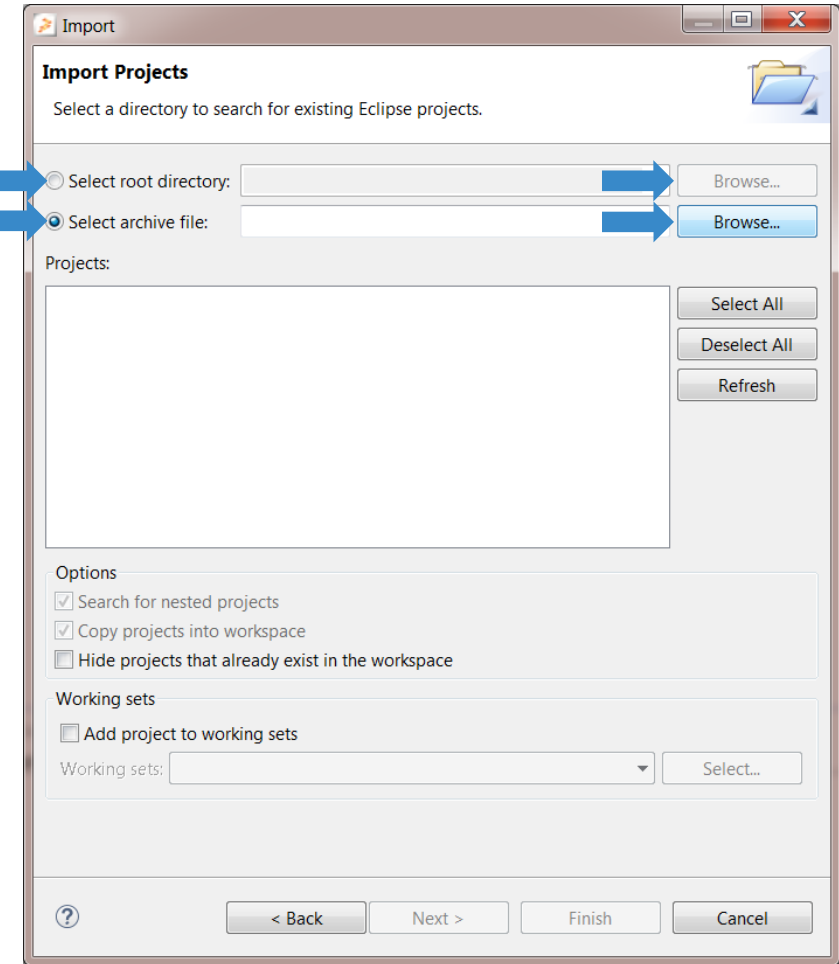
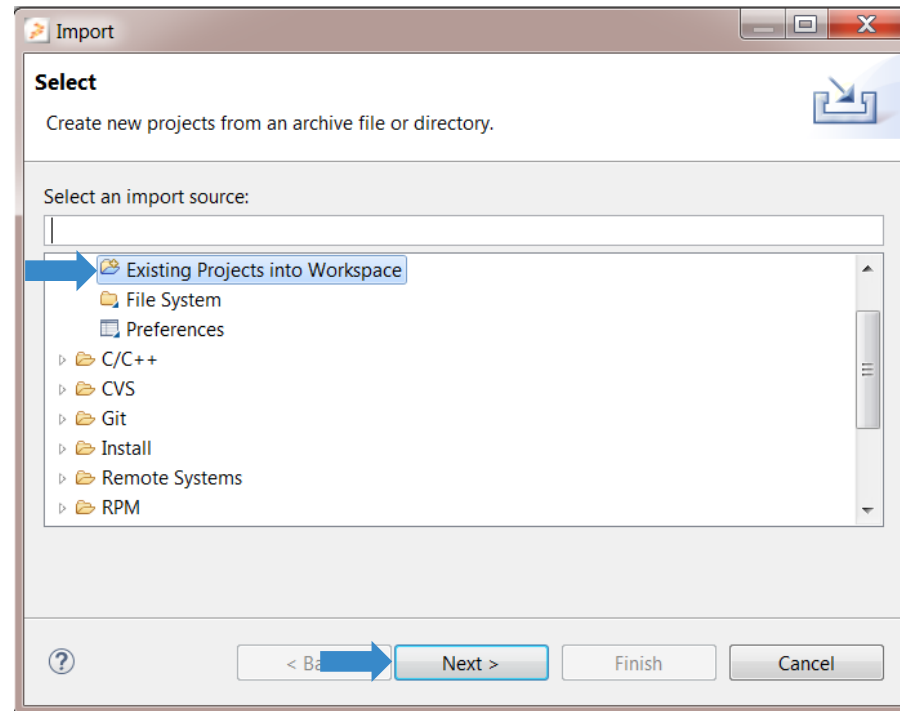
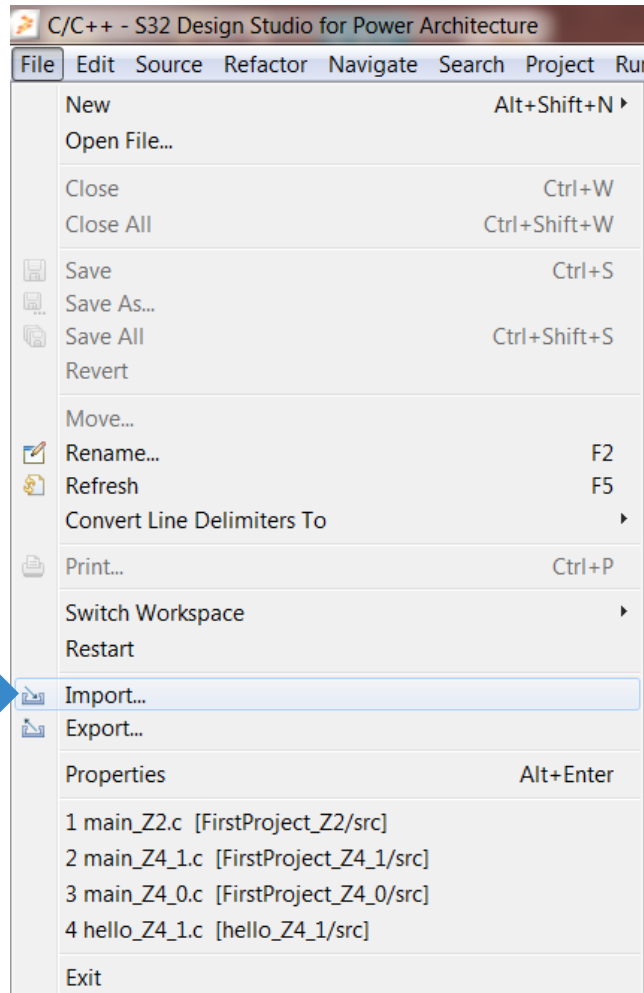
- Go to: File – Import



- Click on: “Existing Projects into Workspace” – Hit Next

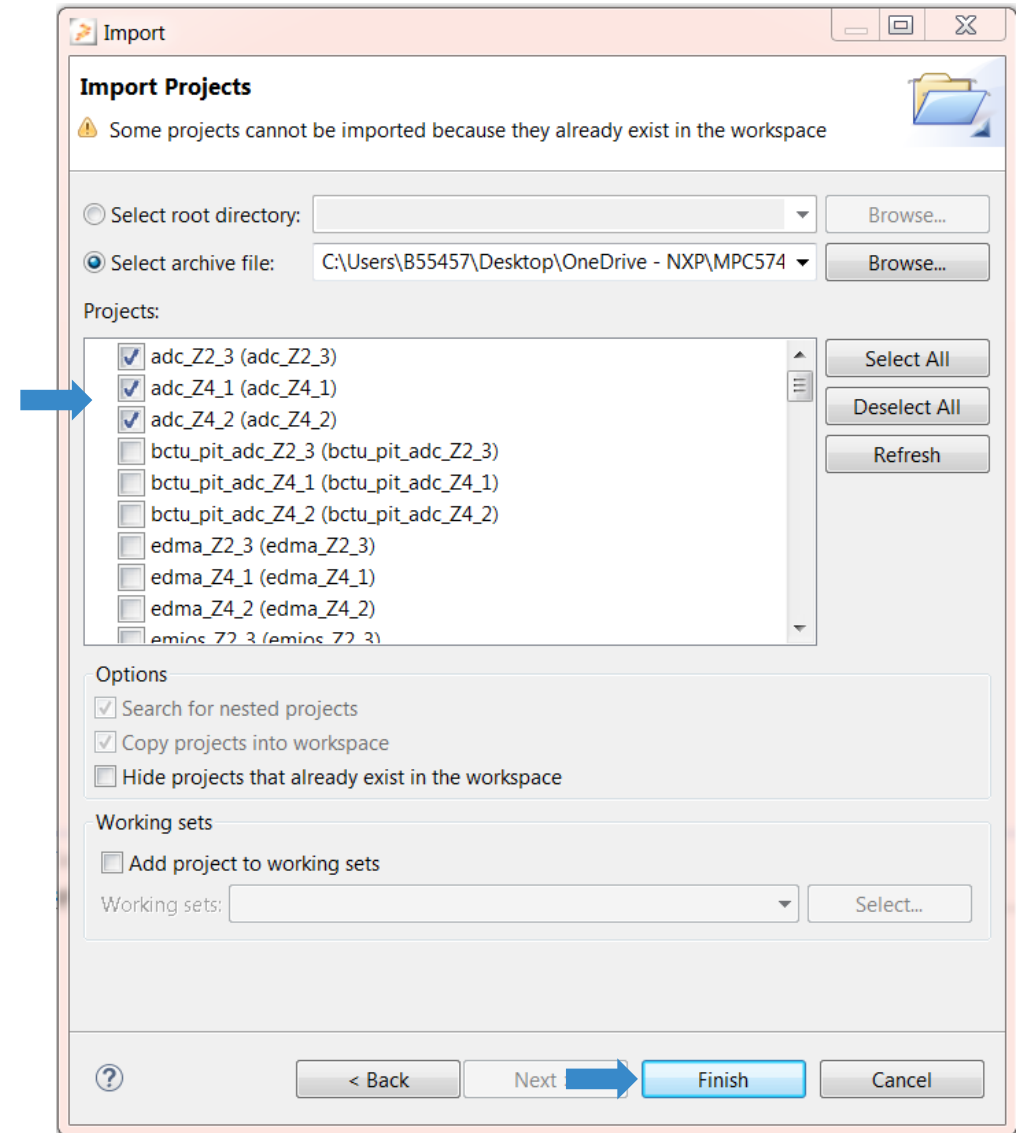
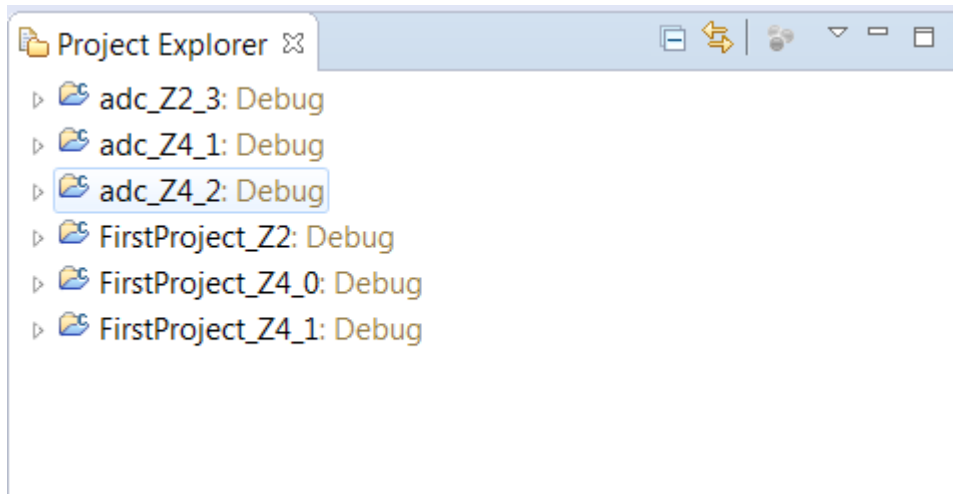


- Click on: Browse & Select Example Folder



Step-2

- Select the Project
- Click on Finish to Import a Project into Workspace



MORE INFORMATION.....

- For more information about S32 Design Studio IDE for Power Architecture go to [Start – All Programs – Freescale S32 Design Studio – S32 Design Studio for power Architecture vx.x – Quick Start/Documentation](#)
- Also Visit [NXP S32DS Community](#) to post questions about S32 Design Studio



SECURE CONNECTIONS
FOR A SMARTER WORLD