

# Application Manual

Real Time Clock Module

**RX-4035SA/LC** 

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# Contents

1.	Overview	1
2.	Block Diagram	1
3.	Pin Descriptions	2
4.	Absolute Maximum Ratings	3
5.	Recommended Operating Conditions	3
6.	Frequency Characteristics	3
7.	Electrical Characteristics  7.1. DC Electrical Characteristics.  7.2. AC Electrical Characteristics(1)  7.3. AC Electrical Characteristics(2)	4 5
8.	Usage 8.1 Usage of automatic battery switch-over circuit 8.2 Timing chart of VDD, VBAT and VOUT 8.3 Examples of battery connections 8.4 Note of battery switch-over circuit	7 8 9
9.	Functional descriptions.  9.1. Overview of Functions.  9.2. Register table.  9.3 Time stamp functions.  9.3.1 EDFG bit.  9.3.2 Time stamp registers. (BANK=1,address 0-6h)  9.3.3 EDCH1,EDCH2 Indication bit of event input terminal.  9.3.4EDFG bit of event detection function.  9.3.5 Event detection timing chart.  9.5. Periodic Interrupt Function.  9.6. Alarm Interrupt Function.  9.7. The various detection Functions.  10.1. Data transfer method.  10.2. Write methods for data transfer.  10.3. Read methods for data transfer.  10.4. Caution points on read/write of time data.	10 19 19 19 19 19 20 24 25 31 33
11	. External Connection Example	38
12	2. External Dimensions / Marking Layout	38
13	3. Reference Data	40
	Application notes	44

#### SPI Interface Real-time Clock Module

# RX - 4035 SA/LC

#### 1. Overview

RX-4035 is an SPI interface real-time clock which includes a 32.768-kHz quartz oscillator that has been adjusted for high precision  $\pm$  5 PPM at  $\pm$ 25°C.

This module provides time-stamp function and automatic battery switch-over circuit with low currents backup. And provides six types of interrupts, dual alarm function, oscillation stop detection, and power supply voltage monitoring.

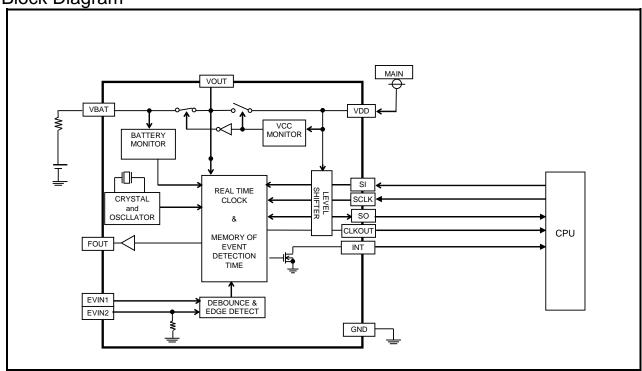
Since the internal oscillation circuit is driven by regulated voltage, 32.768-kHz precision is stable and free of voltage fluctuation effects.

RX-4035 is most suitable for power reduction, resource expansion of CPU, elimination of parts, improvement of tamper performance of a system in all electrical equipment.

#### 1.2. Features

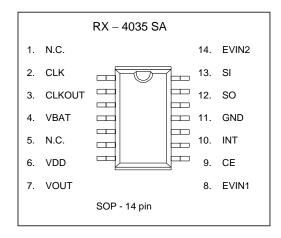
- Built-in 32.768 kHz crystal unit : Frequency adjusted for high accuracy (  $\pm$  5 × 10<sup>-6</sup> at 25°C ).
- Available automatic battery backup switch-over function with RESET output.
- When internal power supply was switched from VCC to battery, I2C-interface is inhibited, and RTC data are protected automatically.
- · Available time-stamp function and interrupt out to CPU by trigger input from two event input ports.
- Time-stamp function is available in supply from VDD or VBAT.
- Includes time (H/M/S) and calendar (YR/MO/WEEK/DATE/DAY) counter functions (BCD code)
- Selectable 12-hour mode or 24-hour clock mode.
- Auto calculation of leap years until 2099. (2100 is not leap year.)
- Dual alarm functions (Alarm\_Wk: Day of week, Hour, Min. Alarm\_Mo: Month, Day, Hour, Min)
- Oscillation stop detection function (used to determine reliability of internal data)
- Battery voltage monitoring function.
- Periodic interrupt function (Rate: Monthly, Hourly, every minute, every second, 0.5sec, OFF.)
- Built-in clock precision control logic
- 32768Hz output. C-MOS
- Supports 4wire SPI-Bus (1.25MHz)
- Wide clock (retention) voltage range: 0.7 V to 5.5 V
- Low current consumption: 350nA 3.0 V (Typ.). 4035SA

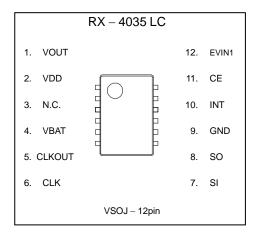
#### 2.Block Diagram



# 3. Pin Descriptions

### 3.1. Pin Layout





#### 3.2. Pin Functions

Signal name	1/0	Function
EVIN1	I	Event input terminal 1 for timestamp request. Built in de-bounce circuit.  There is no built in resistor. A High level signal is a detection event.
EVIN2	I	Event input terminal 1 for timestamp request. Built in de-bounce circuit and pull-down resistor. A High level signal is a detection event.
CE	I	The CE pin is used for interfacing with the CPU. Should be held high to allow access to the CPU. Incorporates a pull-down resistor. Should be held low or open when the CPU is powered off. Allows a maximum input voltage of 5.5 V regardless of supply voltage.
CLK	I	The CLK pin is used to input clock pulses synchronizing the input and output of data to and from the SI and SO pins. Allows a maximum input voltage of 5.5 Vv regardless of supply voltage.
SI	I	The SI pin is used to input data intended for writing in synchronization with the CLK pin. CMOS input. Allows a maximum input voltage of 5.5 V regardless of supply voltage.
SO	0	The SO pin is used to output data intended for reading in synchronization with the CLK pin.CMOS output.
CLKOUT	0	When RTC works in a VCC power source, 32768Hz is outputted always. C-MOS output type. When RTC works in a BAT power source, output is inhibited and it is shifted to Hi-Z state.
/INT	0	Outputs Alarm_Mo, Alarm_Wk, event detection interrupts and periodic interrupts.  N-ch open drain type.
VDD	I	Input for main positive power supply.
VBAT	I	Connect a primary battery for backup. Normally, power is supplied from VCC to the IC. If VCC level is equal or less than -VDET1, power is supplied from this pin.
VOUT	0	Output of internal power source for outside devices.  And the secondary battery can be connected.  Be sure to connect a bypass capacitor rated at least 0.1 µF between VDD and GND.
GND	_	For ground.
N.C.	_	Never connect. Keep open.

Note: Be sure to connect a bypass capacitor rated at least 0.1  $\mu F$  between VCC, VDD and GND.

# 4. Absolute Maximum Ratings

GND = 0 V

Item	Symbol	Condition	Rating	Unit
Supply voltage	VDD	VDD	-0.3 to +6.5	V
capping remage	VBAT	VBAT	0.0	
Input voltage	Vı	CLK, SI, EVIN1,EVIN2	GND-0.3 to +6.5	V
Output voltage	Vo1	SO, /INT	GND-0.3 to +6.5	V
Output voltage	Vo <sub>2</sub>	SO CLKOUT VOUT	GND-0.3 to VDD+0.3	V
Output current	lont	VOUT	20	mA
Power Dissipation	Pp	Ta = 25°C	300	mW
Operating Temperature	Торт		-40 85	°C
Storage temperature	Tstg	Not a packaged state.	−55 to +125	°C

# 5. Recommended Operating Conditions

GND = 0 V

Item	Symbol	Condition	Min.	Тур.	Max.	Unit
Operating supply voltage	VACCESS	VDD	VD2B		5.5	V
Clock supply voltage	Vclk	VBAT	1.00		5.5	V
Detection voltage of oscillation stop.	Vxstp	XSTP = 1		0.6	1.00	V
Pull-up Voltage	VPUP	/INT			5.5	V

# 6. Frequency Characteristics

GND = 0 V

Item	Symbol	Condition	Rating	Unit
Frequency precision $\Delta f/f$ $Ta = +25^{\circ}C$ $VDD = 3.0 V$		AA; $5 \pm 5$ (*1) AC; $0 \pm 5$ (*1) B; $5 \pm 23$ (*1)	× 10 <sup>-6</sup>	
Frequency/voltage characteristics	f/V	Ta = +25°C VDD = 2 V to 5 V	± 1 Max.	× 10 <sup>-6</sup> / V
Frequency/temperature characteristics	Тор	Ta = $-20$ °C to +70 °C, VDD = 3.0 V; +25 °C reference	+10 / –120	× 10 <sup>-6</sup>
Oscillation start time	tsta	Ta = +25 °C VDD = 2.0 V	1 Max.	s
Aging	fa	Ta = +25 °C VDD=3.0 V; first year	± 5 Max.	× 10 <sup>-6</sup> / year

<sup>\*1)</sup> AC rank. Precision gap per month: 13 seconds (excluding offset value)

# 7. Electrical Characteristics

# 7.1. DC Electrical Characteristics

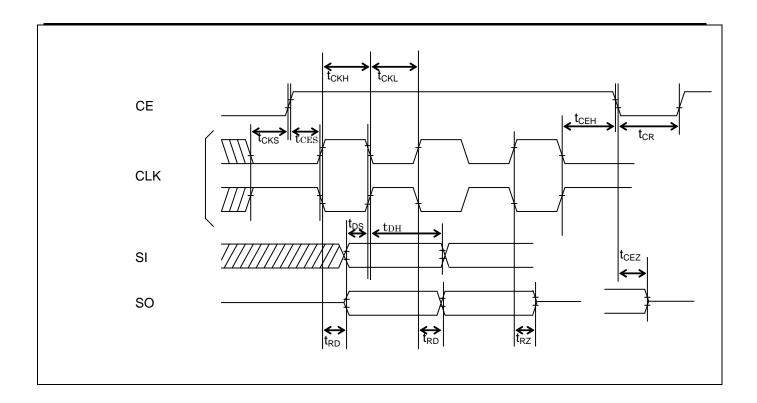
\* Unless otherwise specified, GND = 0 V, VDD = 3 V,  $Ta = -40 \,^{\circ}\text{C}$  to +85  $^{\circ}\text{C}$ 

Symbol	Item	Pin name	Condition	Min.	Typ.	Max.	Unit
VIH1	"H" Input Voltage1	i iii lialiio	VCC =1.5V~5.5V	0.8x	1,77.	5.5	OTIL
	Tr input voltager	CLK, SI	VOC = 1.5 V 0.5 V	VCC		0.0	V
VIL1	"L" Input Voltage1	1		-0.3		0.2x	1
						VCC	
VIH2	"H" Input Voltage2	EVIN1,	VDD=(1.0)∼5.5V	0.8x		5.5	V
		EVIN2		VDD			
VIL2	"L" Input Voltage2			-0.3		0.2x VDD	
IOH	"H" Output Voltage	CLKOUT	VOH=VCC-0.5V			-0.5	mA
IOL1		CLKOUT		0.5			
IOL2	"L" Output Voltage	/INT	VOL=0.4V	2.0			mA
IOL3		SO		3.0			
IIL	Input Leakage Current	CLK	VI=5.5V or GND	-0.2		0.2	μА
IOZ	Output Off-state Current	, /INT, SO	VO=5.5V or GND	-0.2		0.2	μА
RDN	Pull down resistor	EVIN2	built in.	40	120	400	ΚΩ
VD2B	Detector Threshold	VCC	Topt=+25°C	-3%	2.40	+3%	V
	Voltage. ( falling edge of VDD )		·				
VB2D	Detector released	VCC	Topt=+25°C	-3%	2.472	+3%	V
	Voltage. (rising edge of VDD)		·				
ΔVDET	Detector Threshold	VCC	Topt=-40~+85°C		±100		ppm/
ΔTopt	and Released						°C
	Voltage						
	Temperature coefficient						
VDET	VBAT Voltage	VBAT	Topt=-30 to +70°C		1.25		V
V DL I	Monitoring Voltage	V D/ (1	10μι30 ι0 +/0 C		1.20		"
VDDOUT	VOUT	VOUT	Topt=+25°C,		(VCC		V
1	output voltage 1		VDD=3.0V		-0.10)		
			(lout=10mA)		<u> </u>		
VDDOUT	VOUT	VOUT	Topt=+25°C,VDD=2.0V		(BAT		V
2	output voltage 2		VBAT=3.0V		-0.02)		
			(lout=10μA)				
			VCC=3V, BAT=3V				
IDD	VDD current	VDD	CLK=CE=0V		1.2	3.5	μΑ
			EVIN1=EVIN2=OPEN Output = OPEN				
IBAT1	Time Keeping	VBAT	VDD=0V, VBAT=3V		+		
IDATI	Current at Backup	VDAT	CLK=CE=0V		350	1200	nA
	mode		EVIN1=EVIN2=OPEN			1200	""
	7		Output = OPEN				
IBATL	Leakage Current of	VBAT	VDD=3.0V				
	VBAT pin at		VBAT=0V or 5.5V	-1.0		1.0	μΑ
	VDD_on		CLK=CE=0V				
			Output = OPEN				

# 7.2. AC Electrical Characteristics(1)

- \* Unless otherwise specified: GND = 0 V, VDD = 1.7 V to 5.5 V, Ta = -40 °C to +85 °C
- \* Input conditions: VIH =  $0.8 \times \text{VDD}$ , VIL =  $0.2 \times \text{VDD}$ , VOH =  $0.8 \times \text{VDD}$ , VOL =  $0.2 \times \text{VDD}$ , CL = 50 pF

Item	Symbol	Condition	Min.	Тур.	Max.	Unit
CE setup time	tces		400			ns
CE hold time	tCEH		400			ns
CE recovery time	tCR		62			μS
CLK clock frequency	fclk				1.0	MHz
CLK "H" pulse width	tckh		400			ns
CLK "L" pulse width	tCKL		400			ns
CLK setup time	tcks		200			ns
Data output delay time	trd				300	ns
Data output floating time	trz				300	ns
Data output floating time after falling if CE	tCEZ				300	ns
Input data setup time	tDS		200			ns
Input data hold time	tDH		200			ns

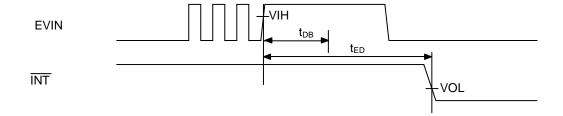


#### 7.3. AC Electrical Characteristics(2)

- \* Unless otherwise specified: GND = 0 V, VDD = 1.7 V to 5.5 V, Ta = -40 °C to +85 °C \* Input conditions: VIH =  $0.8 \times VDD$ , VIL =  $0.2 \times VDD$ , VOH =  $0.8 \times VDD$ , VOL =  $0.2 \times VDD$ , CL = 50 pF

Symbol	Item	Condition	Min.	Тур.	Max.	Unit
t <sub>DB</sub> *1)	Noise filtering time of EVIN1, EVIN2.		Typ -4	35 / 1996	Typ +4	ms
t <sub>ED</sub>	Event detection time		Typ -4	tDB + 7.8	Typ +4	ms

<sup>\*1</sup> tDB select 35ms or 2seconds by DBSL bit.



### 8. Usage

#### 8.1 Usage of automatic battery switch-over circuit

#### 8.1.1 Overview.

RX-4035 has three power supply terminal (VDD, VOUT, VBAT).

VOUT outputs internal supply voltage. When VOUT is higher than VB2D, internal power source is supplied from VDD,

and VOUT outputs the VDD voltage. When VOUT is lower than VD2B, internal power source is supplied from VBAT automatically. And VOUT outputs BAT voltage. And at same timing, SPI interface is invalidated, and data of RTC are protected automatically.

8.1.2 Instructions in battery connection to VBAT terminal.

RX4035 doesn't support cold start by only Battery.

A power source switch circuit is initialized by a supply of VDD.

Therefore, when Battery was set before VDD was supplied, a circuit becomes unstable.

and may be happen the thing that a leak current of about 100 microampere leak into a VBAT terminal, rarely.

This leak current may reduce life of battery.

When needs break off this leak current, please execute the following one of processing.

- 1) Before battery connection, supplying VDD.
- 2) Please supply to VDD terminal that voltage more than 2.47V more than 10ms, after battery connection.
- 3) Please short-circuit more than 10ms with a VBAT terminal and a VDD terminal, (need more than 2.47V) When short-circuit VDD and VBAT, please confirm the VBAT voltage enough.

A leak current does not occur in VBAT after the above-mentioned process.

8.1.3 The reference value of input leak current in VBAT terminal.

The input leak current and instructions.

As for the reference value in a free sampling Lot of an IBATL characteristic of "DC Electric characteristic specification" of this book, following.

VDD = 3.0V VBAT = 5.5V : Max: +9nA (-40 C +85 C)

VDD = 3.0V VBAT = 0.0V : Max: -3nA (-40 C +85 C)

#### Note

The VDD voltage; VD2B(Typ. 2.4V), VB2D(Typ. 2.47V) Both VDD side switch and VBAT side switch are in condition that these are near to ON or near to OFF by.

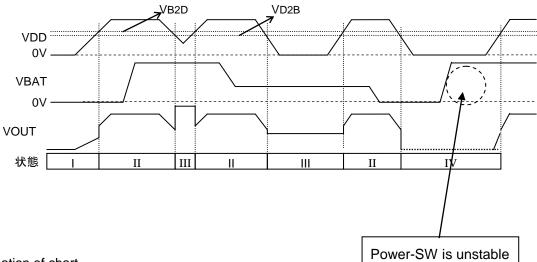
This condition may cause unnecessary leak.

Please consider the VDD voltage to change between MIN and MAN immediately, and it is not stagnant in the vicinity of the switch voltage as mentioned above.

8.1.4 Power source switch chart

Link of VDD and VBAT and VOUT is shown in below chart.

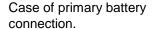
8.2 Timing chart of VDD, VBAT and VOUT.

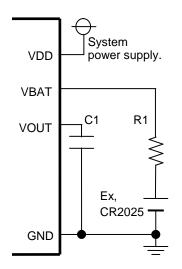


Explanation of chart.

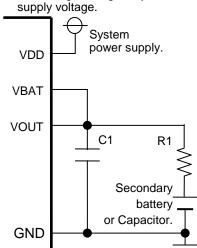
Status	Explanations
I	It supplies it only in VDD. It is supplied in VOUT slowly.
	VDD follows it with 1/2 voltage of VDD.
II	VCC is over VB2D. VOUT rises to VDD and the equal voltage.
	VDD follows VDD afterwards. If VDD is higher than VD2B, it is VDD=VOUT.
III	When VDD is less than VD2B, VOUT is equal with VBAT.
IV	When RX4035 is cold start by Battery, about 100uA current occur in VBAT, rarely.

#### 8.3 Examples of battery connections.



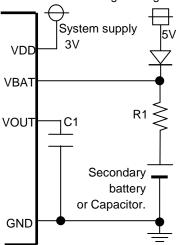


Case of secondary battery connection.
And charge voltage = system



Case of secondary battery connection.

when the main power supply voltage is different from the charge voltage.



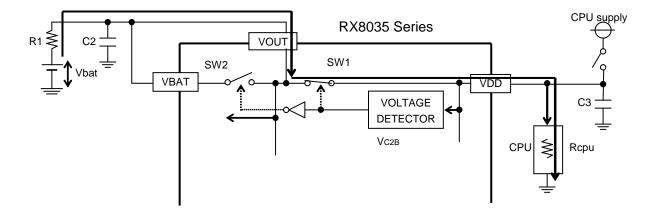
### 8.4 Note of battery switch-over circuit.

While charging Back up power source charging current flow from CPU VDD via VDD pin & VOUT pin to Rechargeable battery or Capacitor. It is required to select carefully the value of R1 for this circuit.

This figure shows Discharge current route from Back up battery after switch OFF CPU VDD switch. When Rechargeable battery or big capacitance capacitor is used on VOUT pin like in this circuit ,after switch off the CPU VDD Switch discharge current flow from the battery to CPU as shown by heavy arrow line. If value of R1 is quite smaller than impedance of CPU (Rcpu) VDD Voltage might keep higher than level of VB2D that makes SW1 to be off, then SW1 might stay to be on. Therefore R1 is limited by following formula.

R1> Rcpu  $\times$  (Vbat – (VD2B)) / (VB2D)

And also sometimes R1 is limited by the specification of back up device. Please refer to specification from Back up device manufacture as well.



# 9. Functional descriptions

#### 9.1. Overview of Functions

#### 1) Clock and calendar functions

This function is used to set and read out month, date, day, hour, minute, and second.

Any (two-digit) year that is a multiple of 4 is treated as a leap year and calculated automatically as such until the year 2099. (2100 is not leap year.)

#### 2) Clock precision adjustment function

The clock precision can be adjusted forward or back in units of  $\pm 3.05 \times 10^{-6}$ . This function can be used to implement a higher precision clock function, such as by: • enabling higher clock precision throughout the year by taking seasonal clock precision adjustments into account in advance, or enabling correction of temperature-related clock precision variation in systems that include a temperature detection function.

Note: Only the clock precision can be adjusted. The adjustments have no effect on the 32.768-kHz output from the CLKOUT pin.

#### 3) Periodic interrupt function

In addition to the alarm function, Periodic interrupts can be output via the /INT pin.

Select among five Periodic frequency settings: 2 Hz, 1 Hz, 1/60 Hz, hourly, or monthly.

Select among two output waveforms for periodic interrupts: an ordinary pulse waveform (2 Hz or 1 Hz) or a waveform (every second, minute, hour, or month) for CPU-level interrupts that can support CPU interrupts.

A polling function is also provided to enable monitoring of pin states via registers.

#### 4) Alarm functions

This module is equipped with two alarm functions (Alarm Week and Alarm Month) that output interrupt signals to the host at preset times. The Alarm Week function can be used for day, hour, and minute-based alarm settings, and it outputs interrupt signals via the /INT pin. Multiple day settings can be selected (such as Monday, Wednesday, Friday, Saturday, and Sunday). The Alarm Month function can be used for month, day, hour, and minute-based settings, and it outputs interrupt signals via the /INT pin.

A polling function is also provided to enable checking of each alarm mode by the host.

#### 5) Data reliability monitoring function.

When oscillation has stopped, XSTP bit is set to one by oscillation stop detector. When the battery voltage(VBAT terminal) drops than VDET voltage threshold value = 1.25 V (Typ.), VDET bit is set to one. VDET detection is performed once per second in consideration of the module's low current consumption. When initial power-on occur in this module, PON bit is set to one. Power-on-reset occurs in VCC rise to VB2D from 0V and BAT is 0V basically.

#### 6) Interface with CPU

Data is read and written via the SPI bus interface using four signal lines: CLK (clock), SI (serial input), SO (serial output) and CE (chip enable).

The CLK's maximum clock frequency is 1.25MHz (when VDD ≥ VDET ).

#### 7) 32.768-kHz clock output

The 32.768-kHz clock (with precision equal to that of the built-in quartz oscillator) can be output via the FOUT pin.

Note: The precision of this 32.768-kHz clock output via the FOUT pin cannot be adjusted (even when using the clock precision adjustment function).

CLOCK OUTPUT IS DRIVEN BY VDD SUPPLY. THEREFORE, WHEN VDD VOLTAGE IS 0V, CLOCK OUTPUT IS 0V TOO.

#### 9.2. Register table

#### BANK=0

Adrs	Function	Data							
	T dilotori		D6	D5	D4	D3	D2	D1	D0
0h	Seconds	-	S40	S20	S10	S8	S4	S2	S1
1h	Minutes	-	M40	M20	M10	M8	M4	M2	M1
2h	Hours	<u>12</u> /24	-	H20 P/ A	H10	H8	H4	H2	H1
3h	Day of week	-	-	-	-	-	W4	W2	W1
4h	Day of month	-	-	D20	D10	D8	D4	D2	D1
5h	Months	-	-	-	MO10	MO8	MO4	MO2	MO1
6h	Years	Y80	Y40	Y20	Y10	Y8	Y4	Y2	Y1
7h	Digital Offset	TEST	F6	F5	F4	F3	F2	F1	F0
8h	Alarm_Wk ; Minute	*	WkM40	WkM20	WkM10	WkM8	WkM4	WkM2	WkM1
9h	Alarm_Wk ; Hour	*	*	WkH20 WkP/ A	WkH10	WkH8	WkH4	WkH2	WkH1
Ah	Alarm_Wk; Day of week.	*	WkW6	WkW5	WkW4	WkW3	WkW2	WkW1	WkW0
Bh	Alarm_Mo ; Minute	*	MoM40	MoM20	MoM10	MoM8	MoM4	MoM2	MoM1
Ch	Alarm_Mo ; Hour	*	*	MoH20 MoP/ A	MoH10	MoH8	MoH4	MoH2	MoH1
Dh	RAM	*	*	*	*	*	*	*	*
Eh	Control 1	WkALE	MoALE	DBSL	EDEN	TEST	CT2	CT1	CT0
Fh	Control 2	BANK TSFG	VDET	XSTP	PON	EDFG	CTFG	WkAFG	MoAFG

#### BANK=1

Adrs	Function				Da	ta			
		D7	D6	D5	D4	D3	D2	D1	D0
0h	Time-stamp Sec.	EDCH1	TS40	TS20	TS10	TS8	TS4	TS2	TS1
1h	Time-stamp Min	EDCH2	TM40	TM20	TM10	TM8	TM4	TM2	TM1
2h	Time-stamp Hour	-	-	TH20 TP/ A	TH10	TH8	TH4	TH2	TH1
3h	Time-stamp Day of Week	-	-	-	-	-	TW4	TW2	TW1
4h	Time-stamp Day of Month	-		TD20	TD10	TD8	TD4	TD2	TD1
5h	Time-stamp Month	- [	-	-	TMO10	TMO8	TMO4	TMO2	TMO1
6h	Time-stamp Year	TY80	TY40	TY20	TY10	TY8	TY4	TY2	TY1
7h	Digital Offset				Same as	BANK0			
8h	Reserved	-	-	-	-	-	-	-	-
9h		-	-	-	-	-	-	-	-
Ah		-	-	-	-	-	-	-	-
Bh	Alarm_Mo ; Day	DYE	*	MoD20	MoD10	MoD8	MoD4	MoD2	MoD1
Ch	Alarm_Mo ; Month	MOE	*	*	MoMO10	MoMO8	MoMO4	MoMO2	MoMO1
Dh	RAM	Same as BANK0							
Eh	Control 1	Same as BANK0							
Fh	Control 2				Same as	BANK0			

#### \*1. The PON bit is a power-on reset flag bit.

The PON bit is set to "1" when a reset occurs, such as during the initial power-up or when recovering from a supply voltage drop. At the same time, all bits in the Alarm\_Wk, Alarm\_Mo, RAM, Digital Offset, Control 1 and Control 2 registers except for the PON, VDET, XSTP bits are reset to "0". And output of INT are inhibited and Hi-Z.

Note: When PON = 1, all other register values are undefined, so be sure to perform a reset before using the module. Also, be sure to avoid entering incorrect date and time data, as clock operations are not guaranteed when the time data is incorrect.

- \*2. The TEST bits are used only testing in the factory. Clear all TEST bits to "0" always surely.
- \*3. All bits marked with " " are read-only bits. The read value of these bits are always "0". Writing is null and void.
- \*4. All bits marked with " \* " are read-write bits. As for these bits, set to 1 and clear are possible.
- \*5. By the write-access, it is null and void to set 1 to PON, VDET,XSTP,.

#### 9.2.1. Register map after power-on-reset.

### ●BANK=0

Adrs	Function				Da	ata			
	Function	D7	D6	D5	D4	D3	D2	D1	D0
0h	seconds	_							
1h	minutes	_							
2h	houts		_						
3h	Day of week	_	_	_	_	_			
4h	Day of month	0	0						
5h	Month	0	0	0					
6h	Years								
7h	Digital offset	0	0	0	0	0	0	0	0
8h	Alarm_Wk ; Minute	0	0	0	0	0	0	0	0
9h	Alarm_Wk ; Hour	0	0	0	0	0	0	0	0
Ah	Alarm_Wk ; Day of Week	0	0	0	0	0	0	0	0
Bh	Alarm_Mo ; Minute	0	0	0	0	0	0	0	0
Ch	Alarm_Mo ; Hour	0	0	0	0	0	0	0	0
Dh	RAM	0	0	0	0	0	0	0	0
Eh	Control 1	0	0	0	0	0	0	0	0
Fh	Control 2	0	1	1	1	0	0	0	0

#### ●BANK=1

Adrs	Function				Da	ata			
		D7	D6	D5	D4	D3	D2	D1	D0
0h	Time-stamp Sec.	0	0	0	0	0	0	0	0
1h	Time-stamp Min	0	0	0	0	0	0	0	0
2h	Time-stamp Hour	0	0	0	0	0	0	0	0
3h	Time-stamp Day of Week	0	0	0	0	0	0	0	0
4h	Time-stamp Day of Month	0	0	0	0	0	0	0	0
5h	Time-stamp Month	0	0	0	0	0	0	0	0
6h	Time-stamp Year	0	0	0	0	0	0	0	0
7h	Digital offset				Same as	s BANK0			
8h	Reserved	- 1	_	_	_	T - 1	_	_	_
9h		-	_	_	_		_	_	_
Ah		-	_	_	_	_	_	_	_
Bh	Alarm_Mo ; Day	0	0	0	0	0	0	0	0
Ch	Alarm_Mo ; Month	0	0	0	0	0	0	0	0
Dh	RAM	Same as BANK0							
Eh	Control 1	Same as BANK0							
Fh	Control 2				Same a	s BANK0			

- \*1. All bits marked with " " are read-only bits. The read value of these bits are always "0". Writing is null and void.
- \*2. All bits marked with " \* " are read-write bits. As for these bits, set to 1 and clear are possible.
- \*3. All bits marked with " / " are undefined bits after power-on-reset.
- \*4. By the write-access, it is null and void to set 1 to PON, VDET, XSTP, MoAFG, WkAFG.

#### 9.2.2. Time counter (Reg 0 to 2)

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
0	Seconds	-	S40	S20	S10	S8	S4	S2	S1
1	Minutes	_	M40	M20	M10	M8	M4	M2	M1
2	Hours	_	-	H20 P, /A	H10	H8	H4	H2	H1

- The time counter counts seconds, minutes, and hours.
- The data format is BCD format (except during 12-hour mode). For example, when the "seconds" register value is "0101 1001" it indicates 59 seconds.
- \* Note with caution that writing non-existent time data may interfere with normal operation of the time counter.

#### 1) Second counter

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
0	Seconds	_	S40	S20	S10	S8	S4	S2	S1

- This second counter counts from "00" to "01," "02," and up to 59 seconds, after which it starts again from 00 seconds.
- When a value is written to the second counter, the internal counter is also reset to zero in less than one second
- after writing seconds data, clear VDET-bit to ZERO.

#### 2) Minute counter

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
1	Minutes	_	M40	M20	M10	M8	M4	M2	M1

• This minute counter counts from "00" to "01," "02," and up to 59 minutes, after which it starts again from 00 minutes.

#### 3) Hour counter

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
2	Hours	12 /24	_	H20 P , /A	H10	Н8	H4	H2	H1

#### /12,24 bit

This bit is used to select between 12-hour clock operation and 24-hour clock operation.

/12,24	Data		Description	
Write / Dood	0	12-hour clock		* Default
Write / Read	1	24-hour clock		

<sup>\*</sup> Be sure to select between 12-hour and 24-hour clock operation before writing the time data.

- The hour counter counts hours, and its clock mode differs according to the value of its /12,24 bit.
- During 24-hour clock operation, bit 5 functions as H20 (two-digit hour display). During 12-hour clock operation, bit 5 functions as an AM/PM indicator ("0" indicates AM and "1" indicates PM).

/12,24 bit	Description	Address 2 (	Hours register 12-hour clock		
		24-hour clock	12-hour clock	24-hour clock	12-hour clock
0	12-hour	00	12 ( AM 12 )	12	32 ( PM 12 )
0	clock	01	01 ( AM 01 )	13	21 ( PM 01 )
	0.00	02	02 ( AM 02 )	14	22 ( PM 02 )
		03	03 ( AM 03 )	15	23 ( PM 03 )
		04	04 ( AM 04 )	16	24 ( PM 04 )
		05	05 ( AM 05 )	17	25 ( PM 05 )
		06	06 ( AM 06 )	18	26 ( PM 06 )
		07	07 ( AM 07 )	19	27 ( PM 07 )
1	24-hour	08	08 ( AM 08 )	20	28 ( PM 08 )
'	clock	09	09 ( AM 09 )	21	29 ( PM 09 )
		10	10 ( AM 10 )	22	30 ( PM 10 )
		11	11 ( AM 11 )	23	31 ( PM 11 )
		•	•	•	•

#### 9.2.3. Day counter (Reg 3)

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
3	Day of Week	_	_	-	_	_	W4	W2	W1

- The day counter is a divide-by-7 counter that counts from 00 to 01 and up 06 before starting again from 01.
- The correspondence between days and count values is shown below.

Days	W4	W2	W1	Day	Remark
	0	0	0	Sunday	00 h
	0	0	1	Monday	01 h
	0	1	0	Tuesday	02 h
Write / Read	0	1	1	Wednesday	03 h
	1	0	0	Thursday	04 h
	1	0	1	Friday	05 h
	1	1	0	Saturday	06 h
Write prohibit	1	1	1	_	Do not enter a setting for this bit.

Weekday layout is one of example.

#### 9.2.4. Calendar counter (Reg 4 to 6)

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
4	Day of Month	_	_	D20	D10	D8	D4	D2	D1
5	Months	_	-	-	MO10	MO8	MO4	MO2	MO1
6	Years	Y80	Y40	Y20	Y10	Y8	Y4	Y2	Y1

- The auto calendar function updates all dates, months, and years from January 1, 2001 to December 31, 2099.
- The data format is BCD format. For example, a date register value of "0011 0001" indicates the 31st.
- \* Note with caution that writing non-existent date data may interfere with normal operation of the calendar counter.

#### 1) Date counter

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
4	Days	_	_	D20	D10	D8	D4	D2	D1

- The updating of dates by the date counter varies according to the month setting.
- \* A leap year is set whenever the year value is a multiple of four (such as 04, 08, 12, 88, 92, or 96).

Days	Month	Date update pattern
	1, 3, 5, 7, 8, 10, or 12	01, 02, 03 to 30, 31, 01
Write / Read	4, 6, 9, or 11	01, 02, 03 to 30, 01, 02
Wille / Read	February in leap year	01, 02, 03 to 28, 29, 01
	February in normal year	01, 02, 03 to 28, 01, 02

#### 2) Month counter

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
5	Months	_	_	_	MO10	MO8	MO4	MO2	MO1

• The month counter counts from 01 (January), 02 (February), and up to 12 (December), then starts again at 01 (January).

#### 3) Year counter

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
6	Years	Y80	Y40	Y20	Y10	Y8	Y4	Y2	Y1

- The year counter counts from 00, 01, 02 and up to 99, then starts again at 00.
- \* In any year that is a multiple of four (04, 08, 12, 88, 92, 96, etc.), the dates in February are counted from 01, 02, 03 and up to 29 before starting again at 01.

#### 9.2.5. Clock precision adjustment register (Reg 7)

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
7	Digital Offset	TEST	F6	F5	F4	F3	F2	F1	F0
	(Default)	(0)	(0)	(0)	(0)	(0)	(0)	(0)	(0)

- The binary encoded settings in the seven bits from F6 to F0 are used to set the precision of the clock generated from the 32768-Hz internal oscillator up to ±189 × 10<sup>-6</sup> in the forward (ahead) or reverse (behind) direction, in units of ± 3.05 × 10<sup>-6</sup>. (Only the clock precision can be adjusted. The 32.768-kHz output from the FOUT pin is not affected.)
- When not using this function, be sure to set "0" for bits F6 to F0.
- Always, clear TEST bits to "0" surely.
- \* For details, see "8.3. Clock Precision Adjustment Function".

#### 9.2.6. Alarm\_Wk register (Reg 8 to A)

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
8	Alarm_Wk ; Minute	_	WkM40	WkM20	WkM10	WkM8	WkM4	WkM2	WkM1
9	Alarm_Wk ; Hour	ı	-	WkH20 WkP , /A		WkH8	WkH4	WkH2	WkH1
Α	Alarm_Wk ; Day	_	WkW6	WkW5	WkW4	WkW3	WkW2	WkW1	WkW0

- The Alarm A function is used, along with the WkALE and WkAFG bits, to set alarms for specified day, hour, and minute values.
- When the Alarm\_Wk setting matches the current time, /IN pin is set to "L" and the WkALE bit is set to "1".
   Note: If the current date/time is used as the Alarm\_Wk setting, the alarm will not occur until the counter counts up to the current date/time (i.e., an alarm will occur next time, not immediately).
- During 24-hour clock operation, the "Alarm\_Wk; Hours" register's bit 5 (WkH20, WkP, /A) functions as WkH20 (two-digit hour display), and during 12-hour clock operation it functions as an AM/PM indicator.
- When the Alarm\_Wk function's day values (WkW6 to WkW0) are all "0" Alarm\_Wk does not occur.

#### 9.2.7. Alarm\_ Month register (Reg B and C)

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
В	Alarm_Mo ; Minute	_	MoM40	MoM20	MoM10	MoM8	MoM4	MoM2	MoM1
С	Alarm_Mo ; Hour	_	-	MoH20 MoP , /A	MoH10	MoH8	MoH4	MoH2	MoH1

- The Alarm Month function is used, along with the MoALE and MoAFG bits, to set alarms for specified hour and minute values.
- When the Alarm\_Month setting matches the current time, /INT pin is set to "L" and the MoALE bit is set to "1".
   Note: If the current time is used as the Alarm\_Mo setting, the alarm will not occur until the counter counts up to the current time (i.e., an alarm will occur next time, not immediately).
- During 24-hour clock operation, the "Alarm\_Mo; Hours" register's bit 5 (MoH20, MoP, /A) functions as MoH20 (two-digit hour display), and during 12-hour clock operation it functions as an AM/PM indicator.

#### 9.2.8. RAM register (Reg D)

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
D	User RAM	*	*	*	*	*	*	*	*

These bits, set to 1 and clear are possible.

#### 9.2.9. Control register 1 (Reg E)

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
E	Control 1	WkALE	MoALE	DBSL	EDEN	TEST	CT2	CT1	CT0
	(Default)	(0)	(0)	(0)	(0)	(0)	(0)	(0)	(0)

<sup>\*)</sup> The default value is the value that is read (or is set internally) after the PON bit has been set to "1," such as after powering up from 0 V or recovering from a supply voltage drop.

#### 1) WkALE bit

This bit is used to set up the Alarm Wk function (to generate alarms matching day, hour, or minute settings).

WkALE	Data	Description	<b>5</b> ,
	0	Alarm_Wk, match comparison operation invalid	* Default
Write / Read	1	Alarm_Wk, match comparison operation valid (/INT = "L" when match occurs)	

<sup>\*</sup> For details, see "8.5. Alarm Wk Function".

#### 2) MoALE bit

This bit is used to set up the Alarm Mo function (to generate alarms matching hour or minute settings).

MoALE	Data	Description	
	0	Alarm_Mo, match comparison operation invalid	* Default
Write / Read	1	Alarm_Mo, match comparison operation valid (/INT = "L" when match occurs)	

<sup>\*</sup> For details, see "8.6. Alarm Mo Function".

#### 3) DBSL bit

This bit is used to select de-bounce time in EVIN input.

DBSL	Data	Description	
Write / Read	0	De-bounce time are set up to 1996ms. (Typ.)	* Default
write / Read	1	De-bounce time are set up to 35ms. (Typ.)	

#### 4) EDEN bit

This bit enables Event Detection and Timestamp function.

EDEN	Data	De	escription
Write / Read 0		Event detection are stops, and BAN Address0,1,2,4,5,6 of Bank1 and E	* Detault
		Enables event detection and timest	amp.

#### 5) TEST bit

This bit is used by the manufacturer for testing. Always, clear this bit to "0" surely.

Be careful to avoid writing a "1" to this bit when writing to other bits.

TEST	Data	Description	
Write / Read	0	Normal operation mode * Do	efault
write / Read	1	Setting prohibited (Factory test mode)	

#### 6) CT2, CT1, and CT0 bits

These bits are used to set up the operation of the periodic interrupt function that uses the /INT pin.

ble die deed to cot up the operation of the periodic interrupt fariotical that deed the first pin								
CT2	CT1	СТО		/INT pin's output setting				
012 011		CIU	Waveform mode	Cycle/Fall timing				
0	0	0	_	/INT = Hi-Z (= OFF)	* Default			
0	0	1	_	/INT = Fixed low				
0	1	0	Pulse mode *1)	2 Hz	(50% duty)			
0	1	1	Pulse mode *1)	1 Hz	(50% duty)			
1	0	0	Level mode *2)	Once per second	(Synchronous with per-second count-up)			
1	0	1	Level mode *2)	Once per minute	(Occurs when seconds reach ":00")			
1	1	0	Level mode *2)	Once per hour	(Occurs when minutes and seconds reach "00:00")			
1	1	1	Level mode *2)	Once per month	(Occurs at 00:00:00 on first day of month)			

<sup>\*</sup> For details, see "8.4. Periodic Interrupt".

#### 9.2.10. Control register 2 (Reg F)

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
F	Control 2	BANK TSFG	VDET	XSTP	PON	EDFG	CTFG	WkAFG	MoAFG
	(Default)	(0)	(0)	(–)	(1)	(0)	(0)	(0)	(0)

The default value is the value that is read (or is set internally) after the PON bit has been set to "1," such as after powering up from 0 V or recovering from a supply voltage drop.

" – " are read-only bits. The read value of these bits are always "0". Writing is null and void.

#### 1) BANK bit

This bit uses switch to Bank0 or Bank1.

#### 2) TSFG bit

This bit indicate reliability of the timestamp data.

When timestamp event occurs, if XSTP and VDET was "0" both, then TSFG is set to "1".

Or if one of XSTP or VDET are set, then TSFG are cleared to "0".

one of Notified VBET are bot, then for a are decired to 0:							
BANK TSFG	Data	Description					
Write	0	Access is possible to a register of BANK0. Time and calendar.	* Default				
(BANK)	1	Access is possible to a register of BANK1. Time stamp data.					
Read	0	When clears EDEN bit, TSFG bit clears too.	* Default				
(TSFG)	1	Time stamp data are validly.					

#### 3) VDET bit

VDET shows that the inside voltage was less than VDET

VDET	Data	Description	
Write	0	Clears the VDET bit to zero, restarts the VBAT drop detection operation and sets up for next VBAT drop detection operation	* Default
VVIILE	1	Ignored.	
Read	0	VBAT drop was not detected	* Default
Read	1	VBAT drop was detected (result is that bit value is held until cleared to zero)	

<sup>\*</sup> For details, see "8.7. Detection Functions".

Note: after writing seconds data, clear VDET-bit to ZERO.

#### 4) XSTP bit

XSTP must be cleared to zero before it is used.

When it was detected a vibration stop, XSTP is set to "1". "0" shows that there is not a stop of an oscillation. If detect oscillation stop, XSTP set to "1". (Note: The logic of this bit is reverse of RX-8025.)

XSTP	Data	Description	•
Write	0	Starts the oscillation stop detection function.	
vviite	1	Ignored.	
Dood	0	Oscillation stop was not detected	
Read	1	Oscillation stop was detected (result is that bit value is held until a "0" is written)	* Default

#### 4) PON bit

This bit indicates the power-on reset detection function's detection results.

The PON bit is set (= 1) when the internal Power-On Reset function operates.

	.,		
PON	Data	Description	
Write	0	Clears the PON bit to zero and sets up next detection operation	
VVIILE	1	Ignored.	
Read	0	Power-On Reset was not detected	
Neau	1	Power-On Reset was detected. (result is that bit value is held until cleared to zero)	* Default

<sup>\*</sup> When PON = "1" all bits in the Clock Precision Adjustment register and in the Control 1 and Control 2 registers (except for the PON, VDET and XSTP bits) are reset to "0". This also causes output from /INT and /INT pin to be stopped (= Hi-Z).

VDD should rise from less than 0.2V so that Power-On-Reset occurs.

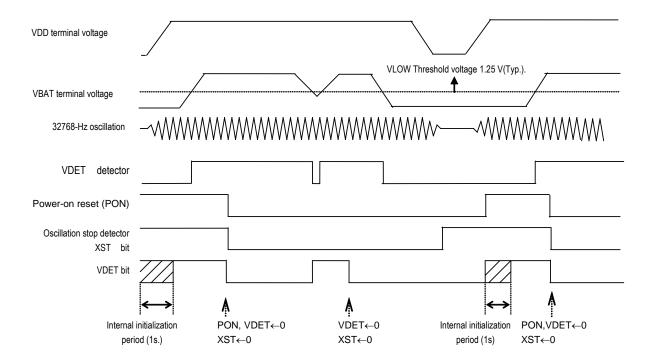
#### 9.2.11. Diagnosis of status based on detection results

The status of power supplies and reliability of time and calendar can be confirmed by reading the detection results indicated by PON bit, XSTP bit and VDET bit.

The following are status diagnosis based on various combinations of detection results.

	ddress F rol 2 Reg		Diagnosis of status				
bit 4 PON	bit 5 XSTP	bit 6 VDET	Status of power supply and oscillation circuit	Status of clock and backup			
0	1	0	Supply voltage was normal. But oscillation has stopped.	<ul> <li>Clock abnormality has occurred → Initialization is required</li> <li>Clock has stopped temporarily, possibly due to mechanical clash, etc.</li> </ul>			
0	1	1	<ul> <li>Supply voltage has dropped and oscillation has stopped.</li> </ul>	<ul> <li>Clock abnormality has occurred → Initialization is required。</li> <li>* Clock has stopped, maybe due to drop in backup power supply.</li> </ul>			
0	0	0	Normal status.	Normal status.			
0	0	1	<ul> <li>Supply voltage has dropped but oscillation continues.</li> </ul>	Maybe initialization is unnecessary. But, exchange of a battery will be necessary.			
1	1	X	<ul> <li>Supply voltage has dropped to 0 V.</li> </ul>	<ul> <li>Initialization is required regardless of the clock status and whether or not a voltage drop has occurred.</li> </ul>			
1	0	х	<ul> <li>Power supply flickering is likely.</li> </ul>	Initialization is required.			

Note: after writing seconds data, clear VDET-bit to ZERO.



#### 9.3 Time stamp functions.

#### 9.3.1. EDFG bit

When an event signal valid was detected, EDFG is set. An event terminal detected first is recorded in EDCH1, EDCH2, after EDEN was set. When it was detected at the same time by two terminals, both bits are set.

EDFG	status	
0	Event detection does not yet occur.	(Default)
1	Event detected.	

Note: "1" is not written in EDFG. Only zero clear is possible.

#### 9.3.2 Time stamp registers. (BANK=1,address 0-6h)

Adrs	Function	Data							
		D7	D6	D5	D4	D3	D2	D1	D0
0h	Time-stamp Sec.	EDCH1	TS40	TS20	TS10	TS8	TS4	TS2	TS1
1h	Time-stamp Min	EDCH2	TM40	TM20	TM10	TM8	TM4	TM2	TM1
2h	Time-stamp Hour	-	-	TH20	TH10	TH8	TH4	TH2	TH1
				TP/ A					
3h	Time-stamp Day of Week	- :	-	-	-	-	TW4	TW2	TW1
4h	Time-stamp Day of Month	-	-	TD20	TD10	TD8	TD4	TD2	TD1
5h	Time-stamp Month	-	-	-	TMO10	TMO8	TMO4	TMO2	TMO1
6h	Time-stamp Year	TY80	TY40	TY20	TY10	TY8	TY4	TY2	TY1

<sup>•</sup> All time stamp register are read only. Either date and time when an event was input first of an EVIN1 terminal and a RVIN2 terminal are recorded. The next event is not recorded unless EDEN is set to 1 from 0 again. When EDEN bit is cleared, all time stamp registers are cleared by zero. Therefore, time stamp data must be read before clearing an EDEN bit surely.

9.3.3 EDCH1,EDCH2 Indication bit of event input terminal.

EDCH2	EDCH1	Result.
0	0	Events is not detected. (Default)
0	1	Event was detected in EVIN1 terminal.
1	0	Event was detected in EVIN2 terminal.
1	1	Two event was detected in EVIN1 and EVIN2 terminals same time.

Note: When two signals were input between 7.8ms(Max.), it is judged to be the input of the same time.

#### 9.3.4EDFG bit of event detection function.

EDFG	result.	
0	Event input is not detected.	(Default 値)
1	Event input is detected.	

When EDEN bit is 1, event input is detected in High from Low of EVIN terminal (tDB) time later.

After 7.8ms, EDFG bit is set to and INT terminal asserted to Low.

Detected event terminal is memorized in EDCH1,EDCH2.

When detected EVIN1; EDCH1=1, When detected EVIN2; EDCH2=1,

When during time of tDB, EVIN1 and EVIN2 kept high level, then both EDCH1 and EDCH2 are set to 1.

This time is recorded by a time stamp register.

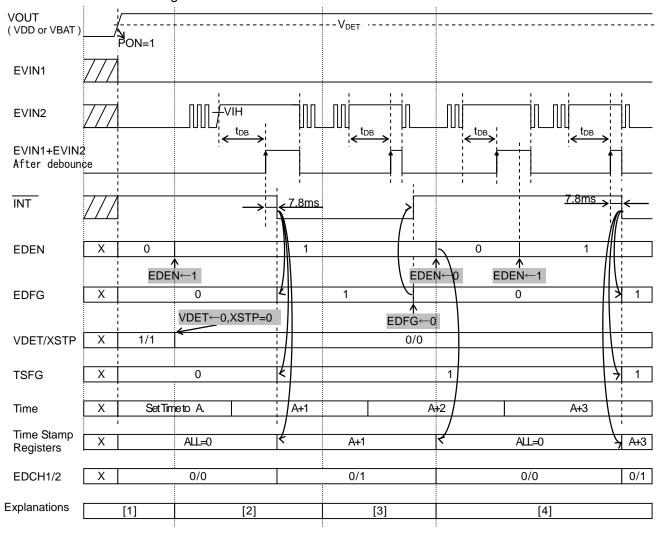
As for the EDFG flag, only clearing to a zero is possible

As for the INT output of event detection, it is assumed that

When EDFG is cleared by zero, INT output is disabled.

Event detection is available in both of VBAT or VDD.

#### 9.3.5 Event detection timing chart.



[1]

PON that VDD rises up from 0V is set to 1.

EDEN, EDFG, Time Stamp register is cleared to a zero by power-on reset function.

Set time and date.

please initialize, clear to zero the VDET and XSTP, and set to 1 EDEN.

Set an input terminal of EVIN1,2 in Low level before setting EDEN to 1.

[2]

It is a steady event detection operation.

When event is input into EVIN2 terminal, event is detected tDB time later.

After 7.8ms, ,EDCH2bit is set at 1 to 1 EDFGbit in Low INT.

The time at that time is recorded in Time Stamp Register.

[3]

The condition that was input event into with event detection condition again.

Nothing changes to have already become EDFG=1.

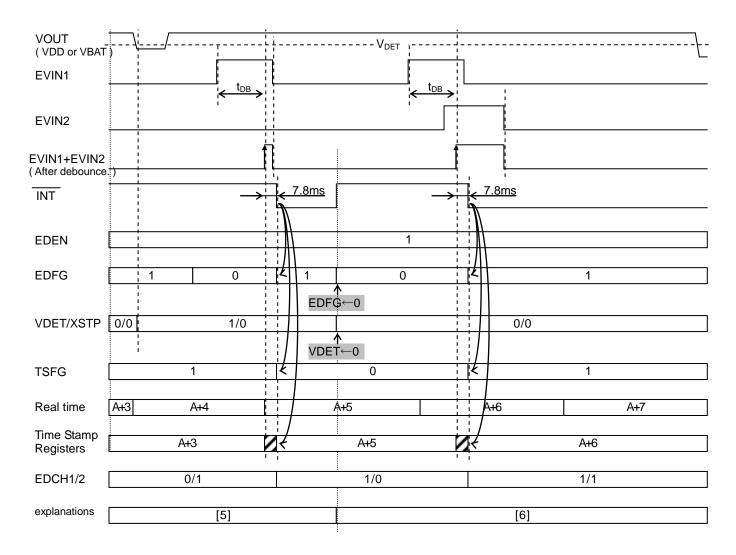
INT terminal is released by Hi-Z when assumed a zero clear EDFG then.

[3]

When EDEN is cleared by a zero, all Time Stamp Register is cleared.

[4]

While event is input, event detection is not performed even if EDEN is set to 1.



[5] When VOUT voltage dropped in less than VDET voltage, a VDET bit is set to 1. When event is detected, at the time of VDET=1, TSFG is cleared to 0. And so TSFG=0 shows that a time stamp is untrustworthy. Time-Stamp Registers is cleared to zero in hatching period.

[6] When the EVIN1 and EVIN2 input within tDB, both EDCH1,EDCH2 becomes 1. Time-Stamp Registers is cleared to zero in hatching period.

#### 9.4 Clock Precision Adjustment Function

The clock precision can be set ahead or behind.

This function can be used to implement a higher-precision clock function, such as by:

- enabling higher clock precision throughout the year by taking seasonal clock precision adjustments into account in advance, or
- enabling correction of temperature-related clock precision variation in systems that include a temperature detection function.
- \* Note: Only the clock precision can be adjusted. The adjustments have no effect on the 32.768-kHz output from the FOUT pin.

#### 9.4.1. Related register

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
7	Digital Offset	TEST	F6	F5	F4	F3	F2	F1	F0
	(Default)	(0)	(0)	(0)	(0)	(0)	(0)	(0)	(0)

<sup>\*)</sup> TEST must be cleared surely.

- The binary encoded settings in the seven bits from F6 to F0 are used to set the precision of the clock generated from the 32768-Hz internal oscillator up to  $\pm 189.1 \times 10^{-6}$  in the forward (ahead) or reverse (behind) direction, in units of  $\pm 3.05 \times 10^{-6}$ .
- \*1) When not using this function, be sure to set "0" for bits F6 to F0.
- \*2) This function operates every twenty seconds (at 00 seconds, 20 seconds, and 40 seconds within each minute), which changes the cycle of the periodic interrupts that occur via this timing. (See "8.4. Periodic Interrupt Function".)
- \*3) Always, clear TEST bits to "0" surely.

Note: TEST can be set to 1 by write access. Be careful.

#### 9.4.2. Adjustment capacity

1) Adjustment range and resolution

Adjustment range	Adjustment resolution	Internal timing of adjustment
−189.1 x 10 <sup>-6</sup> to +189.1 x 10 <sup>-6</sup>	± 3.05 x 10 <sup>-6</sup>	Once every 20 seconds (at "00", "20" and "40" seconds)

2) Adjustment amount and adjustment value

Adjustment amount	Adjustment data	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
(× 10 <sup>-6</sup> )	Decimal / Hexadecimal	0	F6	F5	F4	F3	F2	F1	F0
-189.10	+63 / 3F h	0	0	1	1	1	1	1	1
-186.05	+62 / 3E h	0	0	1	1	1	1	1	0
-183.00	+61 / 3D h	0	0	1	1	1	1	0	1
:	:					•			
-9.15	+4 /04	0	0	0	0	0	1	0	0
-6.10	+3 /03	0	0	0	0	0	0	1	1
-3.05	+2 / 02 h	0	0	0	0	0	0	1	0
OFF	1 / 01 h	0	0	0	0	0	0	0	1
OFF	0 / 00 h	0	0	0	0	0	0	0	0
+3.05	−1 /7F h	0	1	1	1	1	1	1	1
+6.10	−2 / 7E h	0	1	1	1	1	1	1	0
+9.15	−3 / 7D h	0	1	1	1	1	1	0	1
÷	:				:	•			
+183.00	–60 / 44 h	0	1	0	0	0	1	0	0
+186.05	–61 / 43 h	0	1	0	0	0	0	1	1
+189.10	–62 / 42 h	0	1	0	0	0	0	1	0
OFF	–63 / 41 h	0	1	0	0	0	0	0	1
OFF	−64 / 40 h	0	1	0	0	0	0	0	0

#### 9.4.3. Adjustment examples

#### Example 1) Setting time forward

Objective) To adjust (advance) the clock precision when FOUT clock output is 32767.7 Hz

(1) Determine the current amount of variance

32767.7 Hz 
$$\rightarrow$$
 (32767.7  $-$  32768) / 32768 \* [ 32768 ] = Reference values  $\rightarrow$   $-9.16 \times 10^{-6}$ 

(2) Calculate the optimum adjustment data (decimal value) relative to the current variance.

$$\label{eq:adjustment} \begin{array}{ll} \mbox{Adjustment data} &= \mbox{variance / adjustment resolution} \\ &= -9.16 \ / \ 3.05 \\ &\approx -3 \ \mbox{(decimal values are rounded down from 4 and up from 5)} \end{array}$$

\* For adjusting forward from a retarded variance, this formula can be corrected using reciprocal numbers, but since this product inverts the +/- attributes, this formula can be used as it is.

(3) Calculate the setting adjustment data (hexadecimal)

To calculate the setting adjustment data while taking 7-bit binary encoding into account, subtract the adjustment data (decimal) from 128 (80h).

Setting adjustment data = 
$$128 - 3 = 125$$
 (decimal)  
=  $80h - 03h$  = 7Dh (hexadecimal)

#### Example 2) Setting time backward

Objective) To adjust (set back) the clock precision when FOUT clock output is 32768.3 Hz

(1) Determine the current amount of variance

32768.3 Hz 
$$\rightarrow$$
 (32768.3  $-$  32768) / 32768 \* [ 32768 ] = reference values  $\rightarrow$  +9.16  $\times$  10  $^{-6}$ 

(2) Calculate the optimum adjustment data (decimal value) relative to the current variance.

```
Adjustment data = (variance / adjustment resolution) + 1 = (+9.16 / 3.05) + 1 * Add 1 since reference value is 01h \approx +4 (decimal values are rounded down from 4 and up from 5)
```

- \* For adjusting backward from an advanced variance, this formula can be corrected using reciprocal numbers, but since this product inverts the +/- attributes, this formula can be used as it is.
- (3) Calculate the setting adjustment data (hexadecimal)

The value "4" can be used in hexadecimal as it is (04h).

Setting adjustment data = 04 h (hexadecimal)

#### 9.5. Periodic Interrupt Function

Periodic interrupt output can be obtained via the /INT pin.

Select among five periodic-cycle settings: 2 Hz (once per 0.5 seconds), 1 Hz (once per second), 1/60 Hz (once per minute), 1/3600 Hz (once per hour), or monthly (on the 1<sup>st</sup> of each month).

Select among two output waveforms for periodic interrupts: an ordinary pulse waveform (2 Hz or 1 Hz) or a waveform (every second, minute, hour, or month) for CPU-level interrupts that can support CPU interrupts.

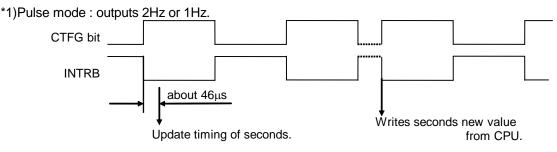
A polling function is also provided to enable monitoring of pin states via registers.

#### 9.5.1. Related registers

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
E	Control 1	WkALE	MoALE	DBSL	EDEN	TEST	CT2	CT1	СТ0
	(Default)	(0)	(0)	(0)	(0)	(0)	(0)	(0)	(0)
F	Control 2	BANK TSFG	VDET	XSTP	PON	EDFG	CTFG	WkAFG	MoAFG
	(Default)	(0)	(0)	(–)	(1)	(0)	(0)	(0)	(0)

<sup>\*1)</sup> The default value is the value that is read (or is set internally) after the PON bit has been set to "1," such as after powering up from 0 V or recovering from a supply voltage drop.

\*2) " - " are read-only bits. The read value of these bits are always "0". Writing is null and void.



In a pulse mode, update of seconds is behind with about 46µs from a falling edge of INT.

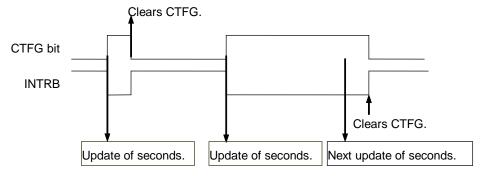
Therefore, during this 46µs, please consider it because the time and calendar is old.

When CPU writes seconds new value, INT outputs low level. Cause is because new value was written to seconds.

\*2)Level mode: A interrupt period selectable from 1s,1min, 1hour and a month.

Count up of a second synchronizes with an falling edge of INT.

The timing chart example that an interrupt period set in every seconds.



Note: When Clock Precision Adjustment Function works, a period of interrupt changes by that quantity of the adjustment once per 20 seconds or one minute.

Pulse mode: ±3.784 msec changes at the maximum for a High section of an output pulse of 1Hz. And duty is 50±0.3784%.

±3.784 msec changes at the maximum for a Low section of an output pulse of 2Hz.

And duty is 50±0.3784%.

Level mode: Once per second period changes ±3.784ms maximum.

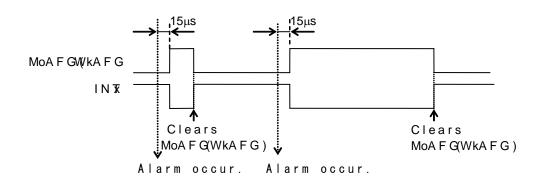
#### 9.6. Alarm Interrupt Function.

#### 9.6.1 MoAFG, WkAFG

MoAFG, WkAFG	status	
0	Alarm does not yet occur.	(Default)
1	Alarm occurred.	

When MoALE or WkALE bits are 1, these flag bits are worked. When alarm occurs, after 61µs these flag bit are set to 1. CPU can clear by 0, but can not set 1 to these bits.

When MoALE, WkALE is "0", value of MoAFG, WkAFG are "0" always.



#### 9.6.2 Alarm\_Wk register (BANK=0 Address 8-Ah)

Alarm Wk minutes register (BANK=0, address 8h)

Alarm_v	vk minutes	register (B.	ANK=U, ad	aress 8n)					
	D7	D6	D5	D4	D3	D2	D1	D0	
	*	WkM40	WkM20	WkM10	WkM8	WkM4	WkM2	WkM1	
	0	0	0	0	0	0	0	0	Default
Alarm_W	Vk Hours re	egister (BAI	NK=0, addr	ess 9h)					
	D7	D6	D5	D4	D3	D2	D1	D0	
	*	*	WkH20	WkH1	WkH	WkH	WkH	WkH	
			$WkP/\overline{A}$	0	8	4	2	1	
	0	0	0	0	0	0	0	0	Default
Alarm_W	Vk Weekda	y register (	BANK=0, a	ddress Ah)					
	D7	D6	D5	D4	D3	D2	D1	D0	
	*	WkW6	WkW5	WkW4	WkW3	WkAW2	WkW1	WkW0	
	0	0	0	0	0	0	0	0	Default

<sup>\*)</sup> Default = When PON bit was set by power-on, default value loads automatically.

- · As for the \* bit, read and write are possible, like RAM. And the value is not related to alarm.
- · When MoALE=0, it can be used as user RAM each Alarm\_Wk(3 bytes).

D5 bit of Alarm\_Mo register shows AM,PM in the 12 hours system.(AM=0, PM=1) and shows AH20 (20 digit of hours.) Hour counter(Address 02) is update to 32(BCD) from PM11.

- WkW0 to WkW6 is compare the day of week counter. (W4,W2,W1) = (0,0,0) to (1,1,0).
- ·When AW6 from AW0 are all "0", Alarm\_Mo does not works.

9.6.3 Alarm\_Mo Register(BANK=0 and 1 (Bh and Ch)

Alarm\_Mo minutes register (BANK=0, Address Bh)

D7	D6	D5	D4	D3	D2	D1	D0
*	MoM40	MoM20	MoM10	MoM8	MoM4	MoM2	MoM1
0	0	0	0	0	0	0	0

(Default\*)

Alarm\_Mo Hours register (BANK=0,Address Ch)

D7	D6	D5	D4	D 3	D2	D1	D0
*	*	MoH20 MoP/ A	MoH10	MoH8	MoH4	MoH2	MoH1
0	0	0	0	0	0	0	0

(Default\*)

Alarm\_Mo Day Register (BANK=1,Address Bh)

D7	D6	D5	D4	D3	D2	D1	D0
DYE	*	MoD20	MoD10	MoD8	MoD4	MoD2	MoD1
0	0	0	0	0	0	0	0

(Default\*)

Alarm\_Mo Month Register (BANK=1, AddressCh)

D7	D6	D5	D4	D3	D2	D1	D0
MOE	*	*	MoMO10	MoMO8	MoMO4	MoMO2	MoMO1
0	0	0	0	0	0	0	0

(Default\*)

- · As for the \* bit, read and write are possible, like RAM. And the value is not related to alarm.
- · When MoALE=0, it can be used as user RAM each Alarm\_Mo(4 bytes).

D5 bit of Alarm\_Mo register shows AM,PM in the 12 hours system.(AM=0, PM=1) and shows AH20 (20 digit of hours.)

Hour counter(Address 02) is update to 32(BCD) from PM11.

·DYE enables day of Alarm\_Wk、MOE enables Month of Alarm\_Wk。

Usage of DYE, MOE.

MOE	DYE	Alarm occurs. (WoALE = 1 : Enables alarm of week.)
0	0	Hours and Minutes. ( Once per day.)
0	1	Day, Hours and Minutes.(Once per Month.)
1	0	Month, Hours, and Minutes. (Once per day in selected month.)
1	1	Month, Days, Hours, and Minutes. (once per year.)

Default

<sup>\*)</sup> Default = When PON bit was set by power-on, default value loads automatically.

#### 9.6.4 Programming example of time alarm.

#### Ex.1) Every year January 3th 9:23.

Registers of Alarm_Wk.		Bit layout.								
		D7	D6	D5	D4	D3	D2	D1	D0	
8h in Bank0.	Minutes	0	0	1	0	0	0	1	1	
9h in Bank0.	Hours	0	0	0	0	1	0	0	1	
Bh in Bank1.	Days	1	0	0	0	0	0	1	1	
Ch in Bank1.	Month	1	0	0	0	0	0	0	1	

#### Ex.2 )Every month 7th PM 5:13 in 12hour system.

Registers of Alarm_Wk.		Bit layout.								
		D7	D6	D5	D4	D3	D2	D1	D0	
8h in Bank0.	Minutes	0	0	0	1	0	0	1	1	
9h in Bank0.	Hours	0	0	1	0	0	1	0	1	
Bh in Bank1.	Days	1	0	0	0	0	1	1	1	
Ch in Bank1.	Month	0	Х	Х	Х	Х	Х	Х	Х	

#### Ex.3) Every day 23:45.

Registers of	Alarm_Wk.	Bit layout.									
	D7	D6	D5	D4	D3	D2	D1	D0			
8h in Bank0.	Minutes	0	1	0	0	0	1	0	1		
9h in Bank0.	Hours	0	0	1	0	0	0	1	1		
Bh in Bank1.	Days	0	Х	х	Х	Х	Х	х	Х		
Ch in Bank1.	Month	0	Х	Х	Х	Х	Х	Х	Х		

Note: The value of "x" does not affect Alarm function.

### 7) WkAFG (MoAFG) bit

These bits are valid only when the WkALE ( MoALE ) bit value is "1". The MoAFG ( WkAFG )bit set to "1" when Alarm Wk  $\,$  ( Alarm Mo ) has occurred.

The /INT = "L" status that is set at this time can be set to OFF by writing a "0" to this bit.

WkAFG ( MoAFG )	Data	Description	
Write	0	/INT ( INT ) pin = OFF = Hi-z	* Default
White	1	Ignored.	
Read	0	Alarm_Wk ( Alarm Mo ) time setting does not match current time. This bit's value is always "0" when the WkALE ( MoALE ) bit's setting is "0")	* Default
	1	Alarm_Wk occurred. This bit value"1" is kept until cleared to zero.	

#### 9.6.5 Alarm\_Mo function

The Alarm\_Mo function generates interrupt signals (output via the /INT pin) that correspond to specified month, date, hours and minutes. A polling function is also provided to enable checking of each alarm mode by the host.

Related registers

. tolatoa ro	0								
Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
1h inBank0	Minutes		— М40		M10	M8	M4	M2	M1
2h in Bank0	Hours	_	_	H20 P , /A	H10	H8	H4	H2	H1
4h in Bank0	Day of month	ı	_	D20	D10	D8	D4	D2	D1
5h Bank0	Months	I	_	_	MO10	MO8	MO4	MO2	MO1
Bh Bank0	Alarm_Mo; Minute	*	MoM40	MoM20	MoM10	MoM8	MoM4	MoM2	MoM1
Ch Bank0	Alarm_Mo ; Hour	*	*	MoH20 Mo P/ A	MoH10	МоН8	MoH4	MoH2	MoH1
Bh Bank1	Alarm_Mo ; Day	DYE	*	MoD20	MoD10	MoD8	MoD4	MoD2	MoD1
Ch Bank1	Alarm_Mo; Month	MOE	*	*	MoMO10	MoMO8	MoMO4	MoMO2	MoMO1
Eh	Control 1 (Default)	WkALE (0)	MoALE (0)	DBSL (0)	EDEN (0)	TEST (0)	CT2 (0)	CT1 (0)	CT0 (0)
Fh	Control 2	BANK TSFG	VDETT	XSTP	PON	EDFG	CTFG	WkAFG	MoAFG
	(Default)	(0)	(1)	(1)	(1)	(0)	(0)	(0)	(0)

<sup>\*1)</sup> The default value is the value that is read (or is set internally) after the PON bit has been set to "1," such as after powering up from 0 V or recovering from a supply voltage drop.

- When the Alarm\_Mo setting matches the current time, /INT pin is set to "L" and the MoALE bit is set to "1".

  Note: If the current date/time is used as the Alarm\_Mo setting, the alarm will not occur until the counter counts up to the current date/time (i.e., an alarm will occur next time, not immediately).
- During 24-hour clock operation, the "Alarm\_Mo; Hours" register's bit 5 (MoH20, MoP, /A) functions as MoH20 (two-digit hour display), and during 12-hour clock operation it functions as an AM/PM indicator.

#### 1) MoALE bit

This bit is used to set up the Alarm\_Mo function.

MoALE	Data	Description	
	0	Alarm_Mo, match comparison operation invalid	* Default
Write / Read	1	Alarm_Mo, match comparison operation valid (/INT = "L" when match occurs)	

<sup>\*</sup> When using the Alarm B function, first set this MoALE bit value as "0," then stop the function. Next, set current time and date, and the MoAFG bit. Finally, set "1" to the MoALE bit to set the Alarm\_Mo function as valid.

The reason for first setting the MoALE bit value as "0" is to prevent /INT = "L" output in the event that a match between the current time and alarm setting occurs while the alarm setting is still being made.

#### 2) MoAFG bit

This bit is valid only when the MoALE bit value is "1". When a match occurs between the Alarm\_Mo setting and the current time, the MoAFG bit value becomes "1" approximately 61 µs afterward. (There is no effect when the MoALE bit becomes "0".)

The /INT = "L" status that is set at this time can be set to OFF by writing a "0" to this bit.

MoAFG	Data	Description	
Write	0	/INT pin = OFF (Hi-z) (only when periodic interrupt output is OFF)	* Default
Write	1	ignored	
Read	0	Alarm_Mo time setting does not match current time (This bit's value is always "0" when the MoALE bit's setting is "0")	* Default
Read	1	Alarm_Mo time setting matches current time (result is that bit value is held until cleared to zero)	

<sup>\*</sup> When a "0" is written to the MoAFG bit, provisionally the MoAFG bit value is "0" and the /INT pin status is OFF (Hi-z). However, as long as the MoALE bit value is "1" the Alarm\_Mo function continues to operate, and Alarm\_Mo occurs again the next time the same specified time arrives.

<sup>\*2) &</sup>quot; - " are read-only bits. The read value of these bits are always "0". Writing is null and void.

You can stop Alarm\_Mo from occurring by writing "0" to the MoALE bit to set this function as invalid.

#### 9.6.6 Alarm\_Wk function

The Alarm\_Wk function generates interrupt signals (output via the /INT pin) that correspond to specified days, hours, and minutes. For description of the Alarm Wk function, which supports only hour and minute data, see "8.6. Alarm Wk Function". Multiple day settings can be selected (such as Monday, Wednesday, Friday, Saturday, and Sunday). A polling function is also provided to enable checking of each alarm mode by the host.

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
1	Minutes	_	M40	M20	M10	M8	M4	M2	M1
2	Hours	/12, 24	_	H20 P, /A	H10	Н8	H4	H2	H1
3	Days	_	_	_	_	_	W4	W2	W1
8	Alarm_Wk ; Minute	_	WkM40	WkM20	WkM10	WkM8	WkM4	WkM2	WkM1
9	Alarm_Wk ; Hour	_	_	WkH20 WkP, /A	WkH10	WkH8	WkH4	WkH2	WkH1
А	Alarm_Wk ; Day		WkW6		WkW4	WkW3	WkW2	WkW1	WkW0
Е	Control 1 (Default)	WkALE (0)	MoALE (0)	DBSL —	EDEN (0)	TEST (0)	CT2 (0)	CT1 (0)	CT0 (0)
F	Control 2	BANK TSFG	VDET	XSTP	PON	EDFG	CTFG	WkAFG	MoAFG
	(Default)	(0)	(0)	(–)	(1)	(0)	(0)	(0)	(0)

<sup>\*1)</sup> The default value is the value that is read (or is set internally) after the PON bit has been set to "1," such as after powering up from 0 V or recovering from a supply voltage drop.

\*2) "o" indicates write-protected bits. A zero is always read from these bits.

- When the Alarm\_Wk setting matches the current time, /INT pin is set to "L" and the WkALE bit is set to "1". Note: If the current date/time is used as the Alarm\_Wk setting, the alarm will not occur until the counter counts up to the current date/time (i.e., an alarm will occur next time, not immediately).
- During 24-hour clock operation, the "Alarm\_Wk; Hours" register's bit 5 (WkH20, WkP, /A) functions as WkH20 (two-digit hour display), and during 12-hour clock operation it functions as an AM/PM indicator.
- When the Alarm Wk function's day values (WkW6 to WkW0) are all "0" Alarm Wk does not occur.

#### 1) WkALE bit

This bit is used to set up the Alarm Wk function to generate alarms matching Weekday, hours and minutes.

WkALE	Data	Description	
	0	Alarm_Wk, match comparison operation invalid	* Default
Write / Read	1	Alarm_Wk, match comparison operation valid (/INT = "L" when match occurs)	

<sup>\*</sup> When using the Alarm Wk function, first set this WkALE bit value as "0," then stop the function. Next, set the weekday, hour, minute, and the WkAFG bit. Finally, set "1" to the WkALE bit to set the Alarm\_Wk function as valid. The reason for first setting the WkALE bit value as "0" is to prevent /INT = "L" output in the event that a match between the current time and alarm setting occurs while the alarm setting is still being made.

#### 2) WkAFG bir

This bit is valid only when the WkALE bit value is "1". When a match occurs between the Alarm\_Wk setting and the current time, the WkAFG bit value becomes "1" approximately 61  $\mu$ s afterward. (There is no effect when the WkALE bit becomes "0".)

The /INT = "L" status that is set at this time can be set to OFF by writing a "0" to this bit.

WkAFG	Data	Description	
Writo	0	/INT pin = OFF (Hi-z)	* Default
Write	1	Ignored.	
5 .	0	Alarm_Wk time setting does not match current time (This bit's value is always "0" when the WkALE bit's setting is "0")	* Default
Read	1	Alarm_Wk setting matches current time (Result is that bit value is held until cleared to zero)	

<sup>\*</sup> When a "0" is written to the WkAFG bit, provisionally the WkAFG bit value is "0" and the /INT pin status is OFF (Hi-z). However, as long as the WkALE bit value is "1" the Alarm A function continues to operate, and Alarm A occurs again the next time the same specified time arrives. You can stop Alarm\_Wk from occurring by writing "0" to the WkALE bit to set this function as invalid.

<sup>\*3) &</sup>quot; - " are read-only bits. The read value of these bits are always "0". Writing is null and void.

#### 3) /12, 24 bit

This bit is used to select between 12-hour clock operation and 24-hour clock operation.

/12,24	Data	Description	Address 2 (Hours register) data [h] during 24-hour and 12-hour clock operation modes							
			24-hour clock	12-hour clock	24-hour clock	12-hour clock				
	_	12-hour	00	12 ( AM 12 )	12	32 ( PM 12 )				
	0	clock	01	01 ( AM 01 )	13	21 ( PM 01 )				
		CIOCK	02	02 ( AM 02 )	14	22 ( PM 02 )				
			03	03 ( AM 03 )	15	23 ( PM 03 )				
Muita / Dagal			04	04 ( AM 04 )	16	24 ( PM 04 )				
Write / Read			05	05 ( AM 05 )	17	25 ( PM 05 )				
			06	06 ( AM 06 )	18	26 ( PM 06 )				
			07	07 ( AM 07 )	19	27 ( PM 07 )				
	1	24-hour	08	08 ( AM 08 )	20	28 ( PM 08 )				
	'	clock	09	09 ( AM 09 )	21	29 ( PM 09 )				
			10	10 ( AM 10 )	22	30 ( PM 10 )				
			11	11 ( AM 11 )	23	31 ( PM 11 )				

<sup>\*</sup> Be sure to select between 12-hour and 24-hour clock operation before writing the time data.

#### 4) Day setting

The following table shows the correspondence between the current day (W4, W2, W1) and the Alarm\_Wk day (WkW6 to WkW0). Be sure to set a "1" to the Alarm\_Wk day when the alarm will occur. (An alarm will not occur for any day that has a "0" setting.)

It is possible to enter settings for several days at the same time, in which case be sure to set a "1" for each day

(among WkW6 to WkW0) in which an alarm will occur.

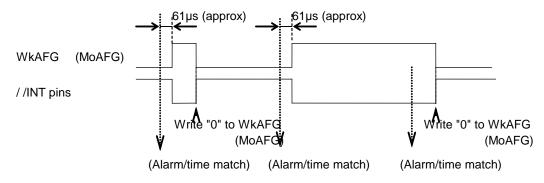
Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
Alarm_Wk ; Day		WkW6	WkW5	WkW4	WkW3	WkW2	WkW1	WkW0
Target day(s) (W4,W2,W1)	-	Saturday (1, 1, 0)	Friday (1, 0, 1)	Thursday (1, 0, 0)	Wednesday (0, 1, 1)	Tuesday (0, 1, 0)	Monday (0, 0, 1)	Sunday (0, 0, 0)

#### 9.6.7 Alarm setting examples

Examples of settings for alarm usage are shown below.

					arm_V ; Day				n_Wk our	Alarm_Wk ; Minute	
Alarm need	Day setting							Hour (hex	adecimal)	Minute (hexadecimal)	
Alarm needs (example)		WkW 6	WkW 5	WkW 4	WkW 3	WkW 2	WkW 1	WkW 0	24-hour 12-hour clock clock		12- & 24-hour clock
			Fri	Thu	Wed	Tue	Mon	Sun			CIOCK
Every day	at 00:00 AM	1	1	1	1	1	1	1	00h hours	12h hours	00h min
Every day	at 01:30 AM	1	1	1	1	1	1	1	01h hours	01h hours	30h min
Every day	at 11:59 AM	1	1	1	1	1	1	1	11h hours	11h hours	59h min
Mon to Fri	at 12:00 PM	0	1	1	1	1	1	0	12h hours	32h hours	00h min
Sunday	at 01:30 PM	0	0	0	0	0	0	1	13h hours	21h hours	30h min
Mon/Wed/Fri	at 11:59 PM	0	1	0	1	0	1	0	23h hours	31h hours	59h min

### 9.6.8 (WkAFG, MoAFG) and (/INT, /INT) output.



#### 9.7. The various detection Functions

The detection functions include detection of power-on resets, oscillation stops, and supply voltage drops, as well as reporting of detection results in corresponding bits of the address Fh (Control 2) register.

The status of the power supply, oscillation circuit, and clock can be confirmed by checking these results.

\* Note with caution that detection functions may not operate correctly when power flickers occur.

#### 9.7.1. Related register

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
F	Control 2	BANK TSFG	VDET	XSTP	PON	EDFG	CTFG	WkAFG	MoAFG
	(Default)	(0)	(1)	(1)	(1)	(0)	(0)	(0)	(0)

<sup>\*1)</sup> The default value is the value that is read (or is set internally) after the PON bit has been set to "1," such as after powering up from 0 V or recovering from a supply voltage drop.

#### 9.7.2. Power-on reset detection

This function detects when a power-on reset occurs. When a power-on reset is detected, the PON bit value becomes "1".

A reset is detected when a power-on from 0 V has occurred, including when the power-on reset from 0 V occurred due to a supply voltage drop.

#### 1) PON bit

This bit indicates the detection results when a power-on reset has occurred.

The power-on reset function operates when a power-on from 0 V has occurred, including when a power-on reset from 0 V occurred due to a supply voltage drop. When this function operates, the PON bit value becomes "1". The XSTP and VDET bits can be used in combination to determine the valid/invalid status of the clock and calendar data.

PON	Data	Description		
Mrito	0	Clears PON bit to zero and sets up for next detection operation		
Write	1	ignored		
Dood	0	Power-on reset was not detected		
Read	1	Power-on reset was detected (result is that bit value is held until cleared to zero)	* Default	

<sup>\*</sup> When PON = "1", all bits in the Alarm\_Wk, Alarm\_Mo, RAM, Digital Offset, Control 1 and Control 2 registers except for the PON and XSTP bits are reset to "0".

This stops (sets Hi-Z for) output from the /INT and /INT pins.

#### 2) Status of other bits when power-on reset is detected

• Internal initialization status during a power-on reset

Address	Function	bit 7	bit 6	bit 5	bit 4	bit 3	bit 2	bit 1	bit 0
7	Digital Offset (Default)	TEST (0)	F6 (0)	F5 (0)	F4 (0)	F3 (0)	F2 (0)	F1 (0)	F0 (0)
E	Control 1 (Default)	WkALE (0)	MoALE (0)	DBSL (-)	EDEN (0)	TEST (0)	CT2 (0)	CT1 (0)	CT0 (0)
F	Control 2	BANK TSFG	VDET	XSTP	PON	EDFG	CTFG	WkAFG	MoAFG
	(Default)	(0)	(1)	(1)	(1)	(0)	(0)	(0)	(0)

<sup>\*1)</sup> The default value is the value that is read (or is set internally) after the PON bit has been set to "1," such as after powering up from 0 V or recovering from a supply voltage drop.

<sup>\*2) &</sup>quot; - " are read-only bits. The read value of these bits are always "0". Writing is null and void.

<sup>\*3)</sup> At this point, all other register bits are undefined, so be sure to perform a reset before using the module.

Also, be sure to avoid entering incorrect date and time data, as clock operations are not guaranteed when the time data is incorrect.

#### 9.7.3. Oscillation stop detection

This function detects when internal oscillation has stopped. When an oscillation stop is detected, the XSTP bit value becomes "0".

If a "1" has already been written to the XSTP bit, the XSTP bit is cleared to zero when stopping of internal oscillation is detected, so this function can be used to determine whether or not an oscillation stop has occurred previously, such as after recovery from a backup.

#### 1) XSTP bit

This bit indicates the oscillation stop detection function's detection results.

XSTP	Data	Description		
Write	1	Setting prohibited (do not set this bit value, even though it has no effect)		
	0	Ignored.		
Read	1	Oscillation stop was detected (result is that bit value is held until a "1" is written)		
	0	Oscillation stop was not detected.  The logic of this bit is reverse of RX-8025.		

#### 2) Notes

For a normal operation of an oscillation stop detection function, the input of a signal beyond rating and a momentary blackout must not be given. Please restrain fluctuation of a power supply as shown in a figure when a battery is used.

After big supply fluctuation occurs, maybe internal data are broken, and the XSTP bit value does not changes from "0".

so be sure to avoid input of big chattering.

The logic of this bit is reverse of RX-8025.

Example of voltage fluctuation that makes oscillation stop hard to detect



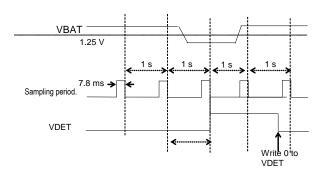
#### 9.7.4. Battery voltage drop detection

This function detects BAT terminal voltage drop. Detection of a voltage drop sets the VDET bit to "1".

#### 1) VDET bit

VDET	Data	Description		
Write	0	Restarts the VBAT drop detection operation and sets up for next VBAT drop detection operation		
vviite	1	Ignored.		
Read	0	VBAT drop was not detected		
	1	VBAT drop was detected. This ddrop etection result is maintained till VDET is cleared.	* Default	

To reduce current consumption while monitoring the supply voltage, the supply voltage monitor circuit samples for only 7.8 ms during each second, as shown at right. Sampling is stopped once the VDET bit = "1". (Clear the VDET bit to zero to resume operation of the detection function.)



Note: after writing seconds data, clear VDET-bit to ZERO.

#### 10. Read/Write of Data by SPI

#### 10.1. Data transfer method

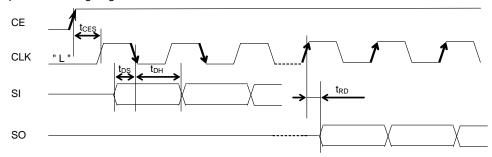
#### 1) CE and data capture timing

The RX-4035 uses a four-line serial interface to transfer data across four pins: CE (chip enable), CLK (serial clock), SI (serial input), and SO (serial output).

For data transfers, select between two methods for clock timing of the SI and SO signals: "capture at falling edge and output at rising edge" or "capture at rising edge and output at falling edge".

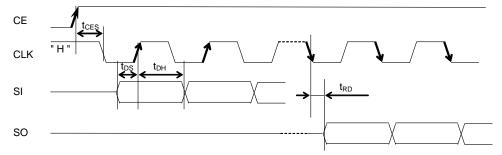
#### (1) Capture data at falling edge and output at rising edge

When the CE signal goes from low to high, if CLK is low, the data is captured at the falling edge and output at the rising edge.



#### (2) Capture data at rising edge and output at falling edge

When the CE goes from low to high, if CLK is H, the data is captured at the rising edge and output at the falling edge.



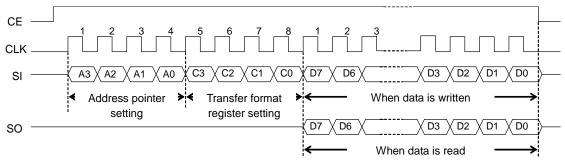
#### 2) Data transfer format

Data transfer starts at the rising edge and ends at the falling edge of CE input.

Each byte (8 bits) is handled as a unit, and any number of bytes can be transferred consecutively.

The start address for starting transfer from the host is specified (as an address pointer setting) in the first four bits of the first byte. A transfer format register setting in the second four bits determines whether data will be written or read and which transfer format will be used.

All transfers are performed in MSB-first order.



<sup>\*</sup> There are two transfer methods each for read and write operations.

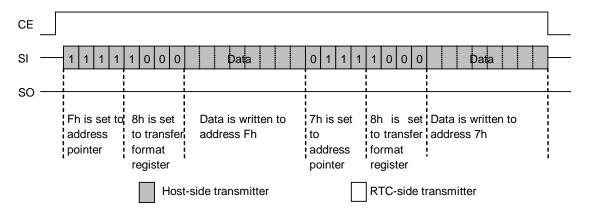
#### 10.2. Write methods for data transfer

#### 1) Single-byte write method

The first data write method transfers each byte of data independently.

The target address for writing is specified by the address pointer and "8h" is written to the transfer format register. After one byte of data has been transferred, the transfer can be terminated by setting the CE pin to low level, or the transfer operation can be continued by specifying a new target address and transfer format.

Example of data write (to addresses Fh and 7h)

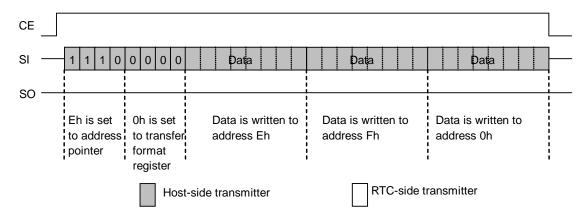


#### 2) Burst write method

The second data write method transfers data consecutively.

The target address for writing is specified by the address pointer and "0h" is written to the transfer format register. The address pointer is incremented each time a byte is transferred. The next address pointer value after Fh is 0h. Lastly, the transfer is terminated by setting the CE pin to low level.

Example of data write (to addresses Eh, Fh, and 0h)



#### 10.3. Read methods for data transfer

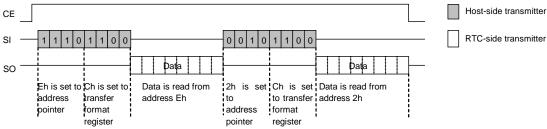
#### 1) Single-byte read method

The first data read method transfers each byte of data independently.

The target address for reading is specified by the address pointer and "Ch" is written to the transfer format register.

After one byte of data has been transferred, the transfer can be terminated by setting the CE pin to low level, or the transfer operation can be continued by specifying a new target address and transfer format.

Example of data read (from addresses Eh and 2h)



#### 2) Burst read method

The second data read method transfers data consecutively.

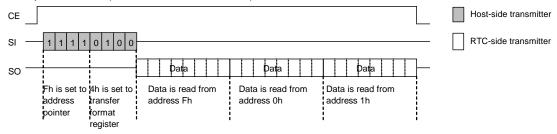
The target address for writing is specified by the address pointer and "4h" is written to the transfer format register.

The address pointer is incremented each time a byte is transferred.

The next address pointer value after Fh is 0h.

Lastly, the transfer is terminated by setting the CE pin to low level.

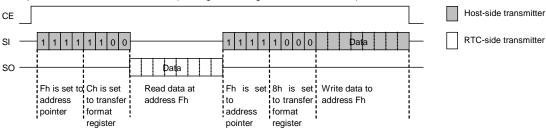
Example of data read (from addresses Fh, 0h, and 1h)



#### 3) Consecutive read and consecutive write

After reading one byte or writing one byte, this method enables another transfer to be performed consecutively.

Example of consecutive data read/write (reading and writing of data at address Fh)



\* The following table provides a summary of the relation between the read/write format and settings in the transfer format register.

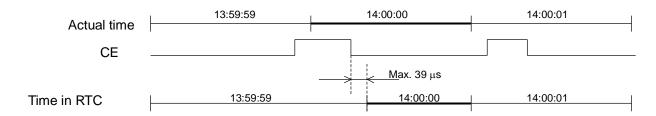
	Single byte	Burst (consecutive)		
Write to RTC	8h (1,0,0,0)	0h (0,0,0,0)		
Read from RTC	Ch (1,1,0,0)	4h (0,1,0,0)		

#### 10.4. Caution points on read/write of time data

If the time value is changed across several digits during a time read/write operation, an incorrect time value may be read or written.

For example, if a read operation is started when the time value is 13:59:59 and the timer's value changes from 13:59:59 to 14:00:00 while the time value is being read (sequentially from seconds to minutes to hours), the read values for "seconds" and "minutes" may be each "59" while the read value for "hours" may be "14", resulting in a read time value of 14:59:59, which is off by one hour. Similar errors can occur when writing time values.

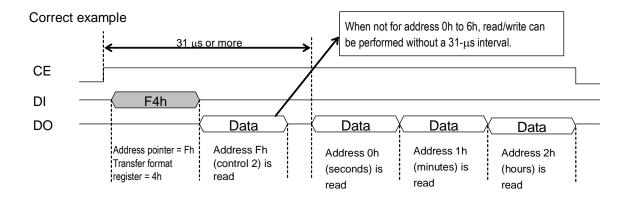
The RX-4045 prevents these types of read/write errors by setting the time value incrementation function on hold while the CE pin is at high level (the hold is canceled and incrementation resumes when the CE pin returns to low level). Since the hold function operates only for one second, the CE pin must return to low level within one second.



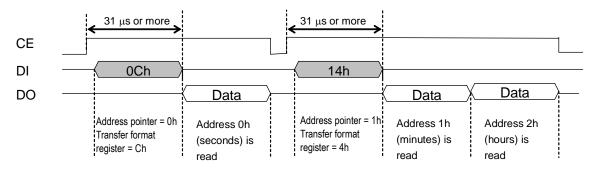
Note the following caution points when using this function while reading or writing time values.

- (1) Keep the CE pin at high level while reading or writing one time value.
- (2) The period during which CE = H should not exceed one second. Due to the remote possibility that the host system may go down while reading or writing a time value, a peripheral circuit should be implemented to set CE as either low or open as soon as such an event occurs.
- (3) After CE has been switched from low to high, leave a time interval of at least 31 µs before accessing any address from 0h to 6h. (This allows time for completion of any incrementation of two digits or more in the time value that the RX-4035 might be performing.)
- (4) After CE has been switched from high to low, leave a time interval of at least 61  $\mu$ s before CE is switched high again. (This allows the RX-4035 to correct the time value if the value was due to change while CE = H.)
- (5) The above caution points do not have to be considered as long as time read/write operations are clearly set so as to avoid time value incrementation of two or more digits (such as by timing the read/write operation to coincide with level-mode periodic interrupts or alarm interrupts.)

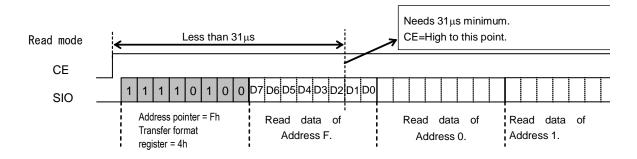
<sup>\*</sup> Correct and incorrect examples of time read/write operations are illustrated on the next page.



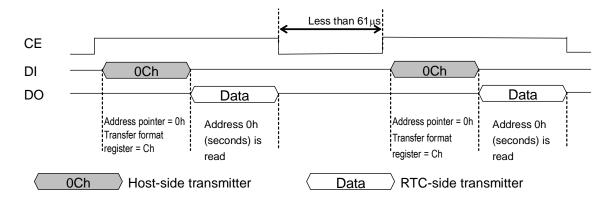
Incorrect example 1: CE is set low once while reading the time value.



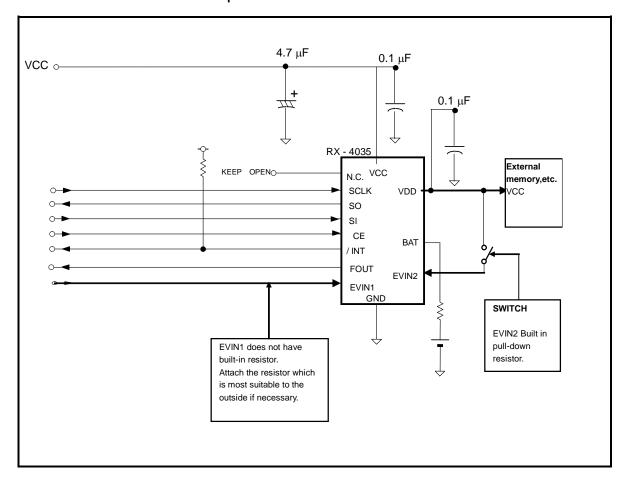
Incorrect example 2: If interval is less than 31 µs when time write operation is started



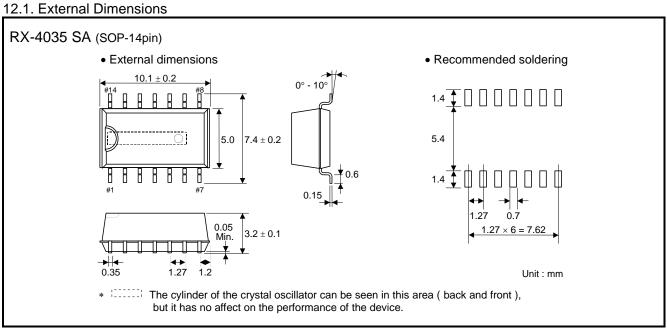
Incorrect example 3: If interval between two time read operations is less than 61 µs

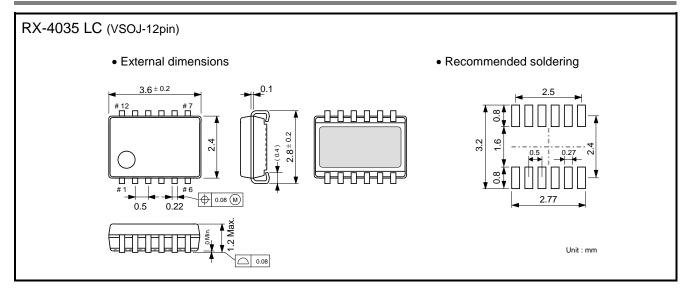


# 11. External Connection Example

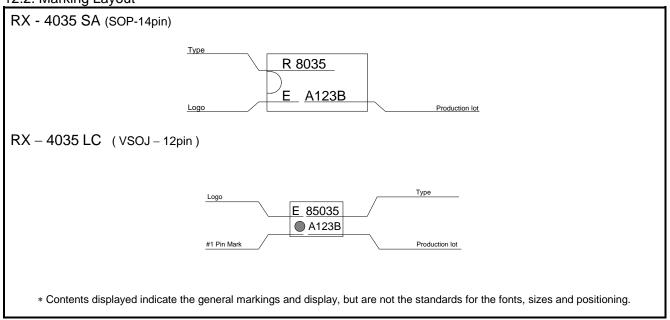


# 12. External Dimensions / Marking Layout





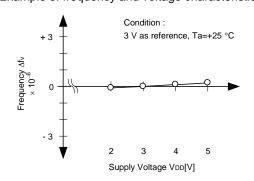
### 12.2. Marking Layout



### 13. Reference Data

(1) Example of frequency and temperature characteristics

(2) Example of frequency and voltage characteristics



[Finding the frequency stability]

1. Frequency and temperature characteristics can be approximated using the following equations.

$$\Delta fT = \alpha (\theta T - \theta X)^2$$

: Frequency deviation in any  $\Delta fT$ 

temperature

(1 /  $^{\circ}C^2$ ) : Coefficient of secondary temperature (-0.035 $\pm$ 0.005)  $\times$  10<sup>-6</sup> /  $^{\circ}C^2$ α

: Ultimate temperature (+25±5 °C)  $\theta T$ (°C)

: Any temperature (°C)  $\theta x$ 

2. To determine overall clock accuracy, add the frequency precision and voltage characteristics.

$$\Delta f/f = \Delta f/fo + \Delta fT + \Delta fV$$

: Clock accuracy (stable frequency) in any

temperature and voltage

Δf/fo : Frequency precision

 $\Delta fT$ : Frequency deviation in any temperature

: Frequency deviation in any voltage

3. How to find the date difference

Date difference =  $\Delta f/f \times 86400$  (seconds)

\* For example:  $\Delta f/f = 11.574 \times 10^{-6}$  is an error of

approximately 1 second/day.

# 14. Application notes

#### 1) Notes on handling

This module uses a C-MOS IC to realize low power consumption. Carefully note the following cautions when handling.

#### (1) Static electricity

While this module has built-in circuitry designed to protect it against electrostatic discharge, the chip could still be damaged by a large discharge of static electricity. Containers used for packing and transport should be constructed of conductive materials. In addition, only soldering irons, measurement circuits, and other such devices which do not leak high voltage should be used with this module, which should also be grounded when such devices are being used.

#### (2) Noise

If a signal with excessive external noise is applied to the power supply or input pins, the device may malfunction or "latch up." In order to ensure stable operation, connect a filter capacitor (preferably ceramic) of greater that  $0.1~\mu F$  as close as possible to the power supply pins (between VDD and GNDs). Also, avoid placing any device that generates high level of electronic noise near this module.

\* Do not connect signal lines to the shaded area in the figure shown in Fig. 1 and, if possible, embed this area in a GND land.

#### (3) Voltage levels of input pins

When the input pins are at the mid-level, this will cause increased current consumption and a reduced noise margin, and can impair the functioning of the device. Therefore, try as much as possible to apply the voltage level close to VDD or GND.

#### (4) Handling of unused pins

Since the input impedance of the input pins is extremely high, operating the device with these pins in the open circuit state can lead to unstable voltage level and malfunctions due to noise. Therefore, pull-up or pull-down resistors should be provided for all unused input pins.

#### 2) Notes on packaging

#### (1) Soldering heat resistance.

If the temperature within the package exceeds +260 °C, the characteristics of the crystal oscillator will be degraded and it may be damaged. The reflow conditions within our reflow profile is recommended. Therefore, always check the mounting temperature and time before mounting this device. Also, check again if the mounting conditions are later changed.

\* See Fig. 2 profile for our evaluation of Soldering heat resistance for reference.

#### (2) Packaging equipment

This product uses a molded package whose back contains glass.

Therefore, it is possible for shocks during packaging to cause product breakage, depending on the packaging machinery and conditions. Please be sure to check that the load placed on products during packaging is as low as possible (low speeds during loading onto the substrate, low chuck forces, etc.) before using packaging equipment.

Carry out the same checks when changing packaging conditions.

The presence of foreign objects between this product and the packaging substrate may result in product breakage.

Guard against introduction of foreign objects during packaging.

Also, carry out measures to eliminate static electricity during packaging of and operations with this product.

#### (3) Ultrasonic cleaning

Depending on the usage conditions, there is a possibility that the crystal oscillator will be damaged by resonance during ultrasonic cleaning. Since the conditions under which ultrasonic cleaning is carried out (the type of cleaner, power level, time, state of the inside of the cleaning vessel, etc.) vary widely, this device is not warranted against damage during ultrasonic cleaning.

#### (4) Mounting orientation

This device can be damaged if it is mounted in the wrong orientation. Always confirm the orientation of the device before mounting.

#### (5) Leakage between pins

Leakage between pins may occur if the power is turned on while the device has condensation or dirt on it. Make sure the device is dry and clean before supplying power to it.

#### (6) Stop using the glue

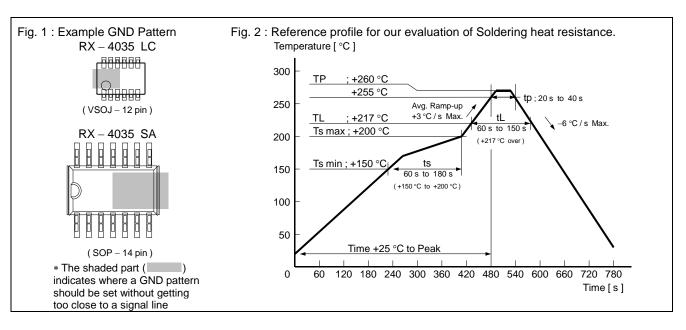
Any glue must never use it after soldering RTC to a circuit board.

This product has glass on the back side of a package.

When glue invasions between circuit board side and glass side, then glass cracks by thermal expansion of glue.

In this case a crystal oscillation stops

Consider glue abolition or glue do not touch to RTC.



# **Application Manual**

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