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# Quick Start Guide

Bluetooth Low Energy expansion board based on BlueNRG-M2SP module for STM32 Nucleo (X-NUCLEO-BNRG2A1)

Version 2.0 (July 2, 2020)

# Agenda

1 Hardware and Software overview

2 Setup & Demo Examples

3 Documents & Related Resources

4 STM32 Open Development Environment: Overview

# 1- Hardware and Software overview



# Bluetooth Low Energy expansion board

## Hardware Overview

### X-NUCLEO-BNRG2A1 Hardware Description

- The X-NUCLEO-BNRG2A1 is a Bluetooth Low Energy (BLE) evaluation and development board system, designed around ST's BLUENRG-M2SP Bluetooth Low Energy module based on BlueNRG-2.
- The BlueNRG-2 processor hosted in the BLUENRG-M2SP module communicates with the STM32 microcontroller, hosted on the Nucleo development board, through an SPI link available on the Arduino UNO R3 connector.

### Key Products on board

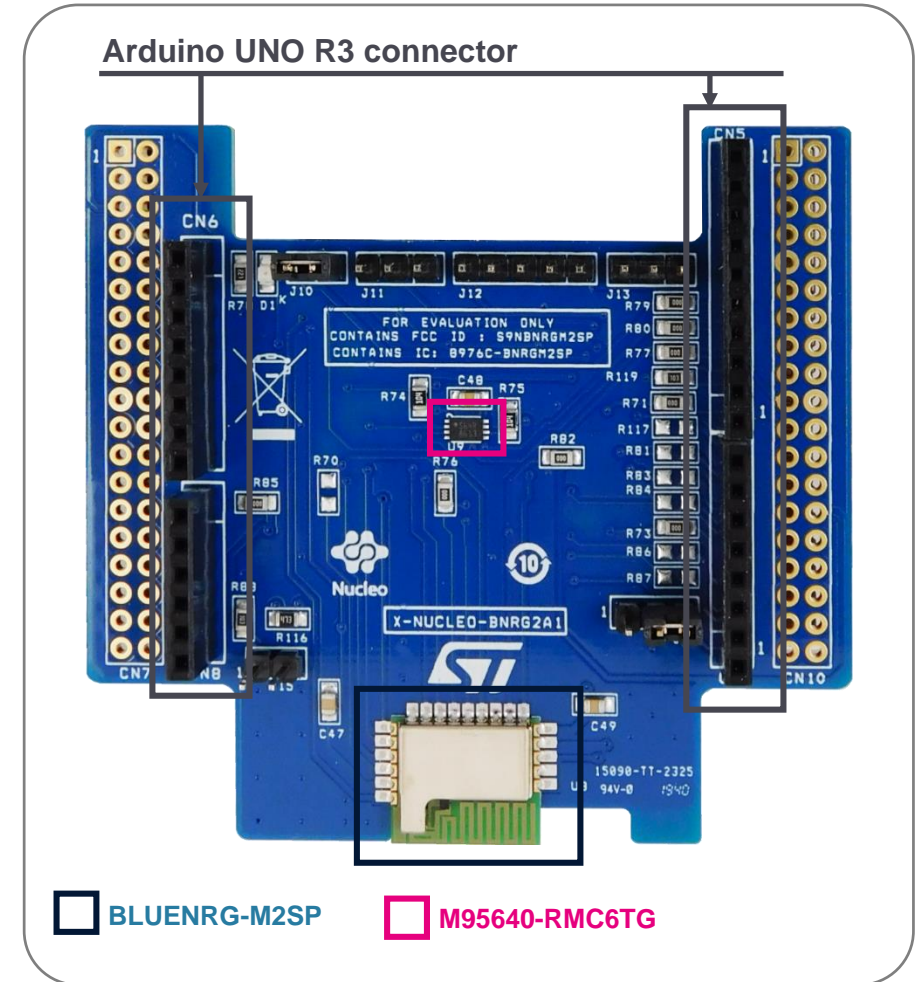
#### BLUENRG-M2SP

Bluetooth Low Energy, FCC and IC certified (FCC ID: S9NBNRGM2SP, IC: B976C-BNRGM2SP), module based on Bluetooth® Low Energy wireless network processor BlueNRG-2, BLE v5.0 compliant.

BLUENRG-M2SP integrates a BALF-NRG-02D3 balun and a PCB antenna. It embeds 32 MHz crystal oscillator for the BlueNRG-2.

#### M95640-RMC6TG

64-Kbit serial SPI EEPROM with high-speed clock interface



Latest info available at [www.st.com](http://www.st.com)  
X-NUCLEO-BNRG2A1

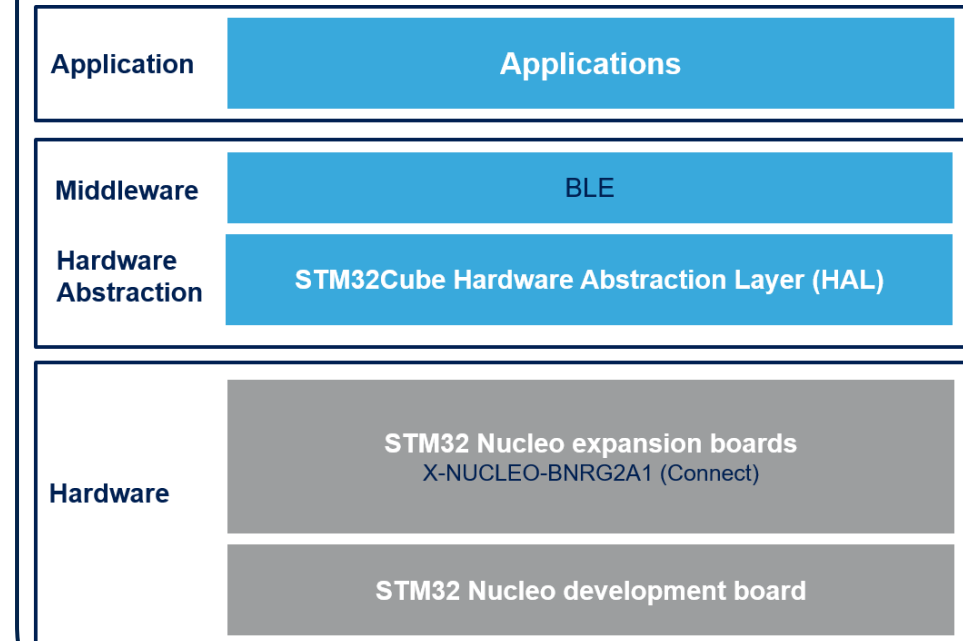
## X-CUBE-BLE2 Software Description

- The X-CUBE-BLE2 is a software package which provides STM32 drivers running for the BlueNRG-2 Bluetooth Low Energy device. It is an STM32Cube expansion software package that eases portability across different STM32 MCU families
- Implementation examples are available for the STM32 Nucleo Bluetooth Low Energy expansion board (X-NUCLEO-BNRG2A1) plugged on top of an STM32 Nucleo board (NUCLEO-L476RG)

## Key features

- Complete middleware to build applications using the BlueNRG-2 network processor
- Easy portability across different MCU families thanks to the STM32Cube
- Sample applications that the developer can use to start experimenting with the code
- References to free Android and iOS app that can be used along with the sample applications
- Free, user-friendly license terms

### Overall Software Architecture



Latest info available at [www.st.com](http://www.st.com)  
**X-CUBE-BLE2**

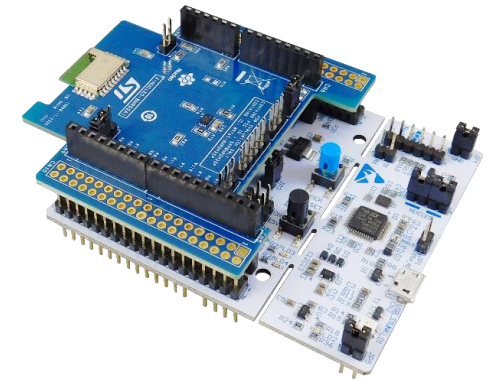
## 2- Setup & Demo Examples

# Setup & Application Examples

## HW prerequisites for X-NUCLEO-BNRG2A1

- 1x X-NUCLEO-BNRG2A1 Bluetooth Low Energy expansion board
- 1x STM32 Nucleo development board (Nucleo-L476RG)
- 1 x BLE-enabled smartphone and associated apps

Nucleo-L476RG +  
X-NUCLEO-BNRG2A1

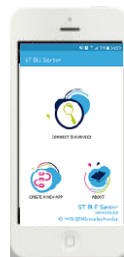


### Smartphone requirements

Android OS device



iOS device



### App for Demo

ST BLE Sensor



<https://play.google.com/store/apps/details?id=com.st.bluems>

<https://apps.apple.com/it/app/st-bluems/id993670214>

### App for Hands On

BLE Scanner



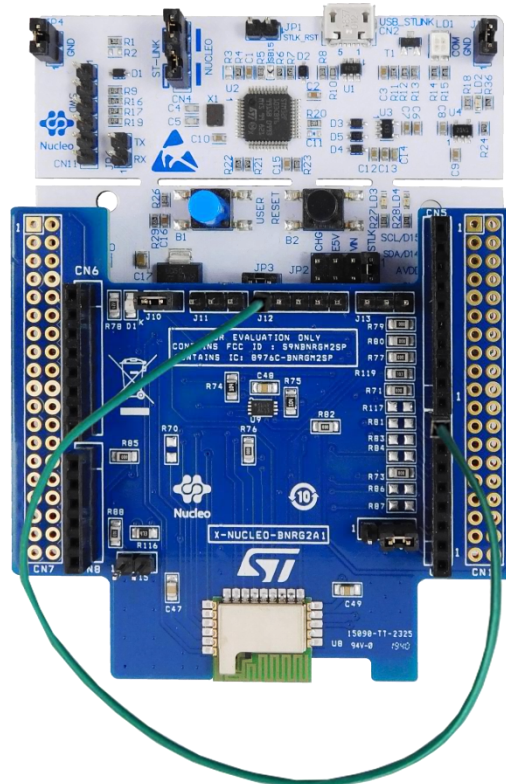
<https://play.google.com/store/apps/details?id=com.macdom.ble.blescanner>

<https://apps.apple.com/us/app/ble-scanner-4-0/id1221763603>

# Setup & Application Examples

HW limitation

- **Warning** Even if not strictly required for the correct working of the BlueNRG-2 module, to correctly set the BlueNRG-2 RESET pin on pin D7 of the Arduino connector a 0 Ohm resistor must be soldered on R117. Alternatively, the D7 pin and the pin #5 of the J12 on the X-NUCLEO-BNRG2A1 expansion board must be bridged (as shown in the picture).





# Setup & Application Examples

## Software and Other prerequisites

- **STSW-LINK009**
  - ST-LINK/V2-1 USB driver
- **STSW-LINK007**
  - ST-LINK/V2-1 firmware upgrade
- **X-CUBE-BLE2**
  - Copy the zip file content into the “c:\Program Files (x86)\STMicroelectronics\” folder on your PC
  - The package contains the source code examples (Keil, IAR EWARM, STM32CubeIDE) based on NUCLEO-L476RG
- **BlueNRG GUI SW package**
  - The BlueNRG GUI SW package contains the Graphical User interface (GUI) and script launcher PC applications which supports BlueNRG-2, BlueNRG-1, BlueNRG-MS and BlueNRG Bluetooth Low Energy (BLE) devices.

# X-CUBE-BLE2 sample applications

Start coding in just a few minutes



1 [www.st.com/stm32code](http://www.st.com/stm32code)

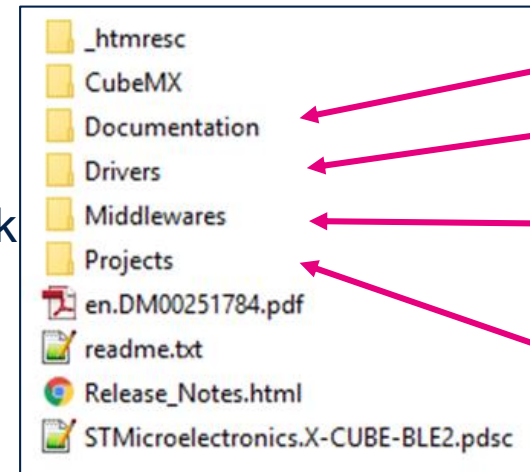
2

Select Expansion Pack:  
X-CUBE-BLE2

3

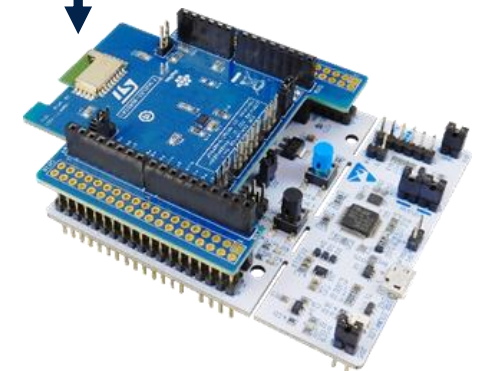
Download & unpack

X-CUBE-BLE2 package structure



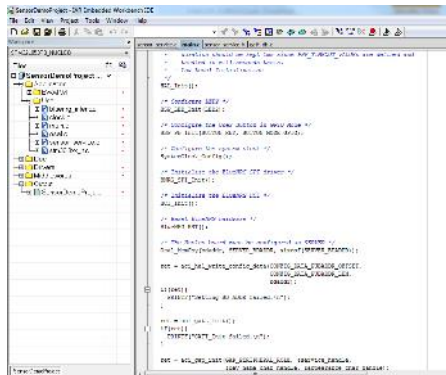
Docs  
BSP, HAL drivers  
BLE HCI stack  
Sample applications, binary

4



6

Evaluate / modify / build the code



5

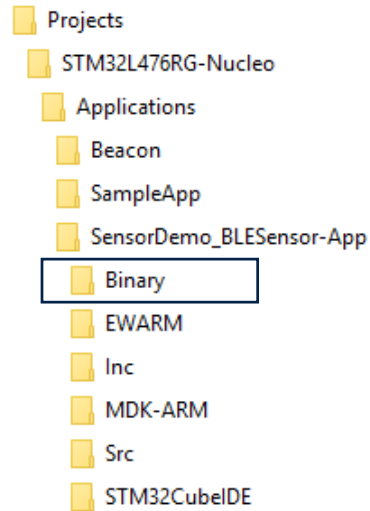
Open project example (e.g. SensorDemo\_BLESensor-App)



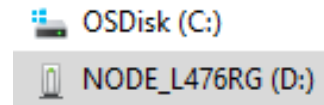
# X-CUBE-BLE2 sample applications

Evaluate in just a few minutes (1/2)

1



From X-CUBE-BLE2 software resource package drag and drop **SensorDemo\_BLESensor-App\_L476RG.bin** on Nucleo drive



2

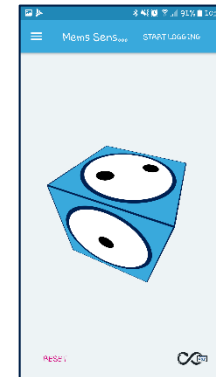
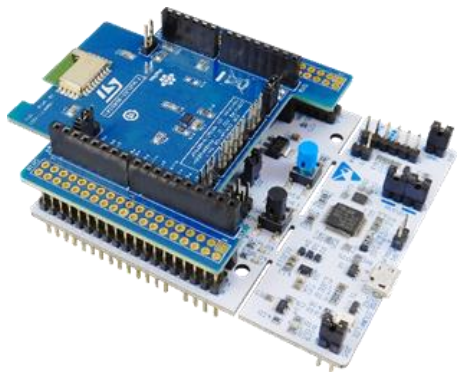
Download and install the ST BLE Sensor application on your smartphone from Google Play or App Store



# X-CUBE-BLE2 sample applications

Evaluate in just a few minutes (2/2)

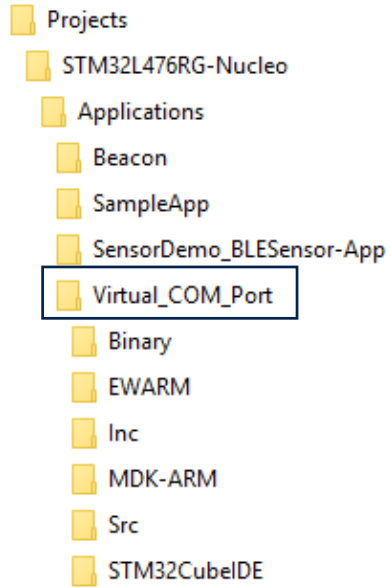
- 3 Connect your smartphone application to the BlueNRG-2 device and control the cube on the smartphone
- 4 Simulated environmental and motion data are sent periodically from the STM32 Nucleo board to the smartphone app



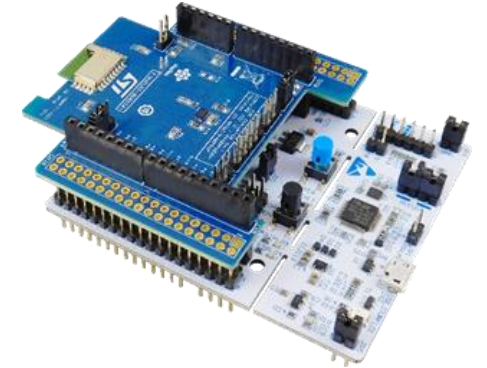
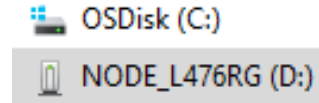
# X-CUBE-BLE2 sample applications

## Evaluate using the BlueNRG GUI

1



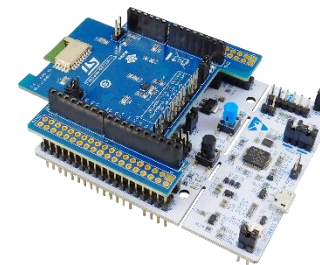
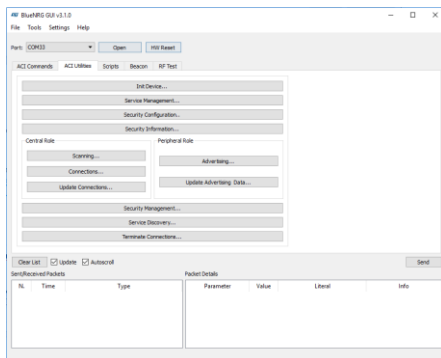
Drag and drop  
**Virtual\_COM\_Port\_L476RG.bin**  
on Nucleo drive



2

Download the BlueNRG GUI from [st.com](http://st.com) and install it on your PC

3

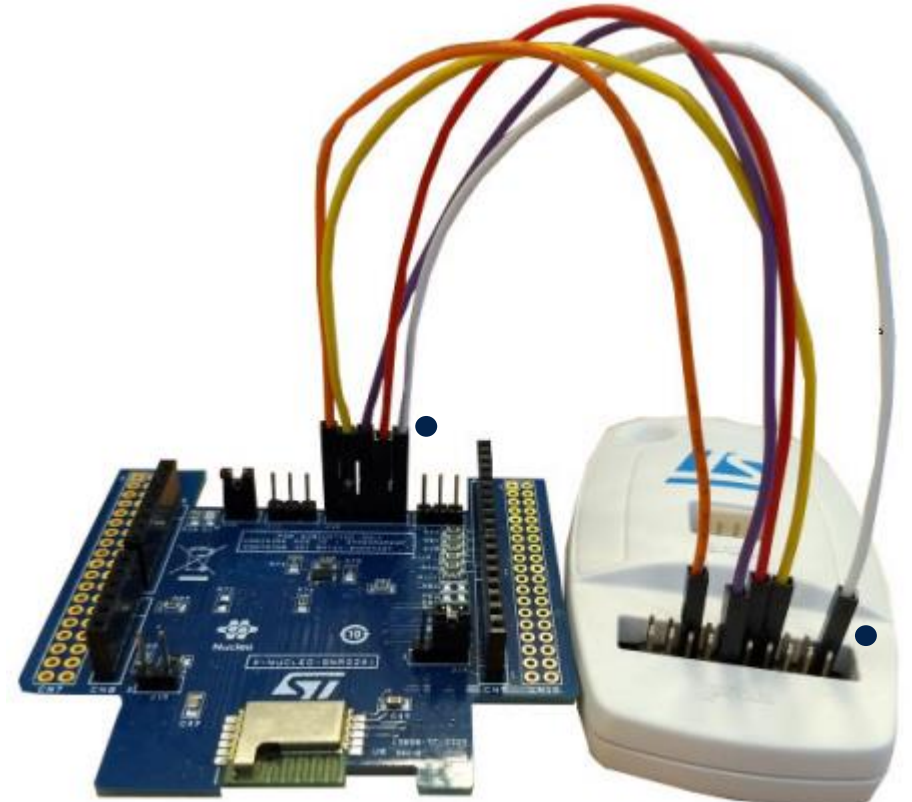


# X-CUBE-BLE2 for BlueNRG-2N device

## Emulating BlueNRG-2N device with X-NUCLEO-BNRG2A1 (1/3)

- 1 The X-CUBE-BLE2 software package can be used also with the BlueNRG-2N device
- 2 The BlueNRG-2 device on the X-NUCLEO-BNRG2A1 expansion board can be used to emulate the BlueNRG-2N device
- 3 To flash the BlueNRG-2N firmware on the BlueNRG-2 device, you need a standard ST-LINK/V2 debugger with 5 jumper wires (female-female)
- 4 Connect the J12 pins on the X-NUCLEO-BNRG2A1 and the ST-Link/V2 pins as shown in the table below

	J12 pin no.	ST-Link/V2 pin no.
VDD	1	1
SWTCK	2	9
GND	3	12
SWDIO	4	7
RST	5	15



# X-CUBE-BLE2 for BlueNRG-2N device

## Emulating BlueNRG-2N device with X-NUCLEO-BNRG2A1 (2/3)

- 5 Download and unpack the [STSW-BNRG2N-V320](#), containing the BlueNRG-2N firmware image (available on [www.st.com](http://www.st.com))
- 6 Download and install the [STSW-BNRGFLASHER](#) (available only for Windows)
- 7 Connect the ST-Link/V2 debugger to your PC

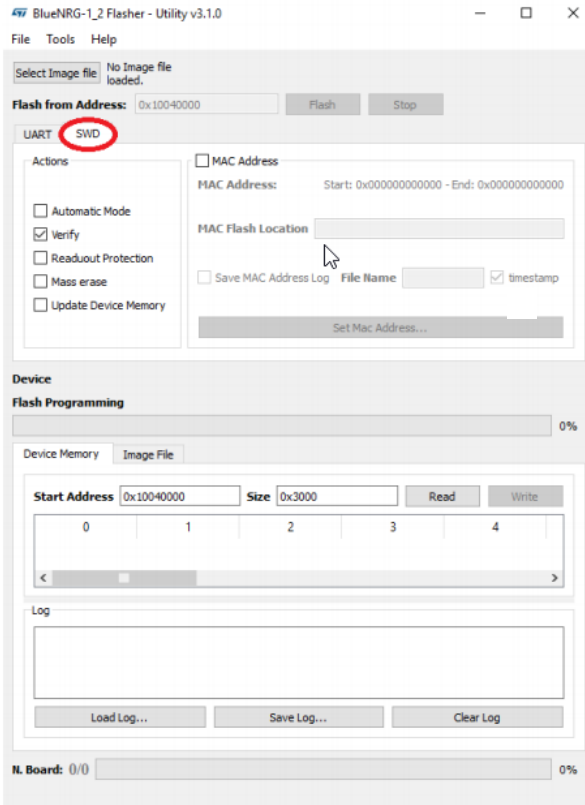


# X-CUBE-BLE2 for BlueNRG-2N device

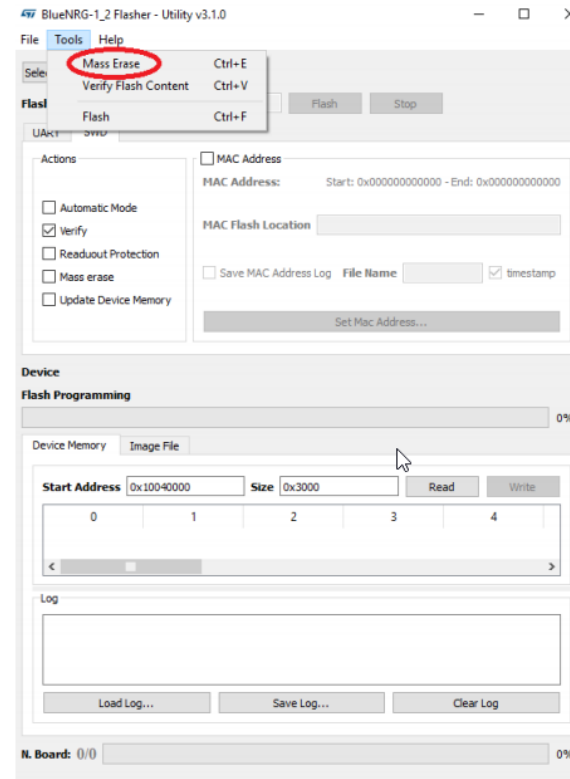
## Emulating BlueNRG-2N device with X-NUCLEO-BNRG2A1 (3/3)

**8** Open the BlueNRG-1\_2 Flasher Utility (STSW-BNRGFLASHER)

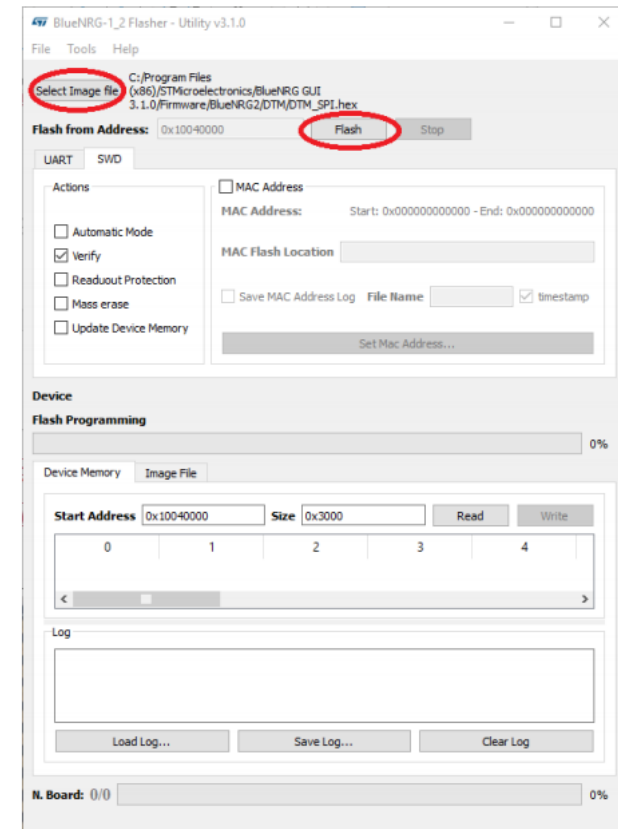
**a** Select the SWD tab



**b** Erase the BlueNRG-2 flash memory



**c** Load the BlueNRG\_2N\_FW\_V3\_2\_0.hex firmware contained in the STSW-BNRG2N-V320 and press the Flash button





# Restoring the BlueNRG-2 firmware image

- To restore the BlueNRG-2 firmware image on the BlueNRG-2 device, download and install the STSW-BNRGUI
- Execute all steps described in previous slide at point **8**, loading (**8.c**) the DTM\_SPI.hex firmware contained in the STSW-BNRGUI installation folder (usually C:\Program Files (x86)\STMicroelectronics\BlueNRG GUI 3.2.1\Firmware\BlueNRG2\DTM for version 3.2.1)



# 3- Documents & Related Resources

# Documents & Related Resources

All documents are available in the DESIGN tab of the related products webpage

## X-NUCLEO-BNRG2A1:

- [Gerber files, BOM, Schematic](#)
- **DB4086:** Bluetooth Low Energy expansion board based on BLUENRG-M2SP module for STM32 Nucleo – [data brief](#)
- **UM2667:** Getting started with the X-NUCLEO-BNRG2A1 BLE expansion board based on BLUENRG-M2SP module for STM32 Nucleo – [user manual](#)

## X-CUBE-BLE2:

- **DB4087:** Bluetooth Low Energy software expansion for STM32Cube – [databrief](#)
- **UM2666:** Getting started with the X-CUBE-BLE2 Bluetooth Low Energy software expansion for STM32Cube – [user manual](#)

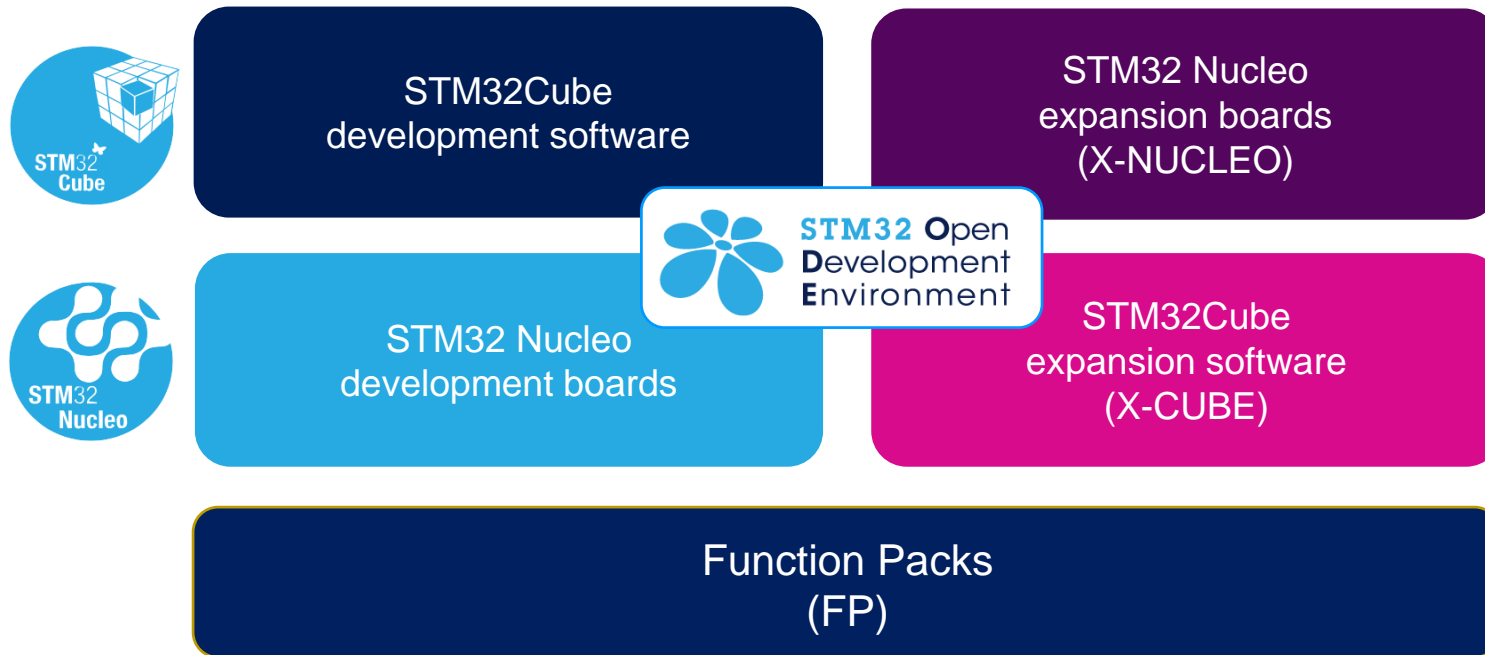
# 4- STM32 Open Development Environment: Overview



# STM32 Open Development Environment

## Fast, affordable Prototyping and Development

- The STM32 Open Development Environment (STM32 ODE) is an open, flexible, easy, and affordable way to develop innovative devices and applications based on the STM32 32-bit microcontroller family combined with other state-of-the-art ST components connected via expansion boards. It enables fast prototyping with leading-edge components that can quickly be transformed into final designs



For further information, please visit [www.st.com/stm32ode](http://www.st.com/stm32ode)

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