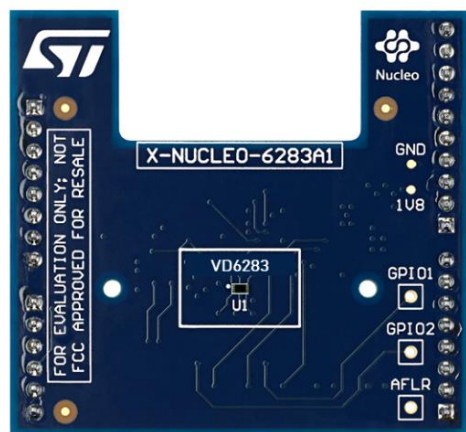




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# Quick Start Guide

Hybrid filter multispectral sensor with light flicker engine multi target sensor expansion board based on VD6283 for STM32 Nucleo

Version 1.0 (Apr 22, 2021)

# Agenda

# Hardware and Software overview

# Documents & Related Resources

# STM32 Open Development Environment: Overview

# 1- Hardware and Software overview

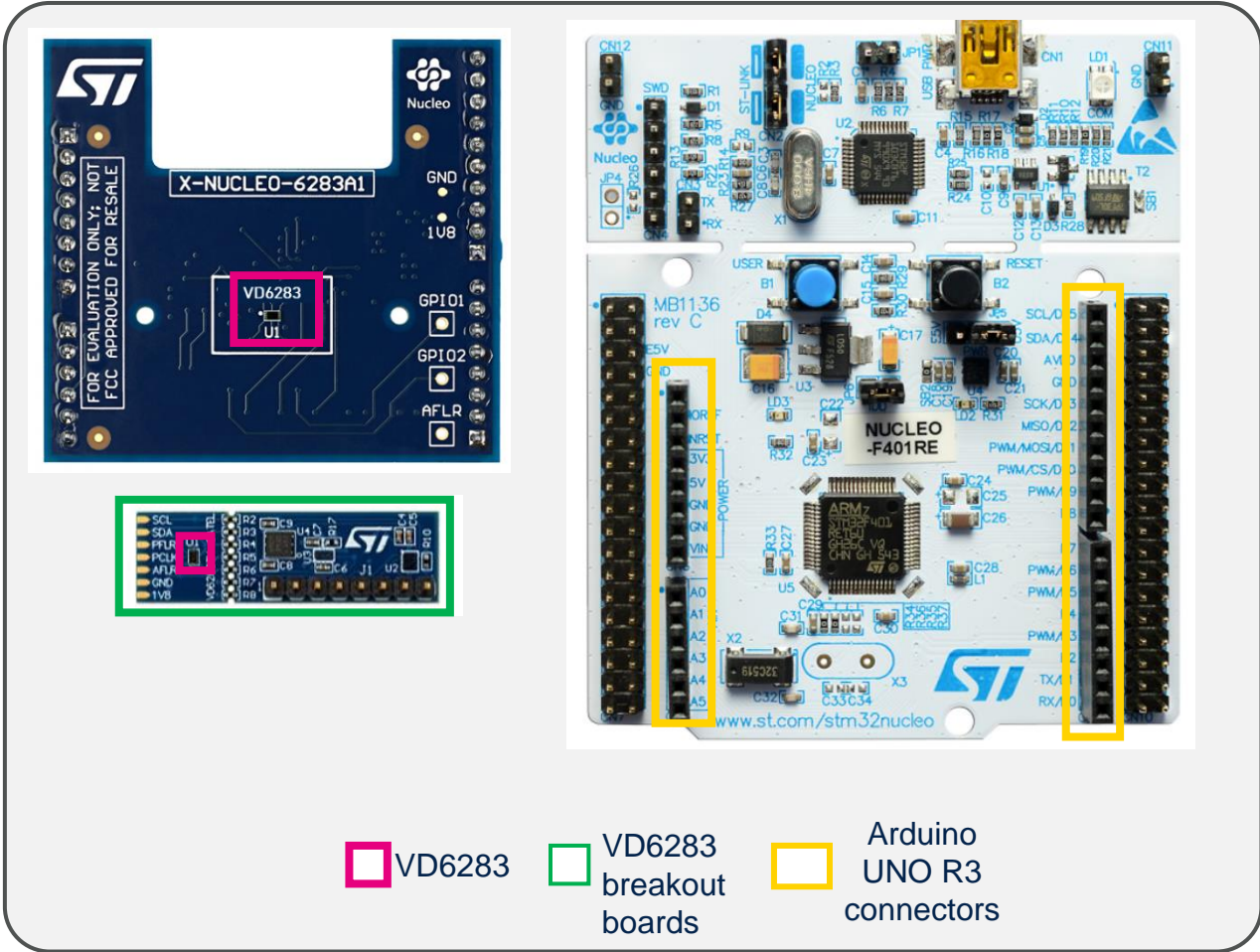
# Ambient Light Sensor expansion board Hardware Overview (1/2)

## X-NUCLEO-6283A1 Hardware Description

- The X-NUCLEO-6283A1 is a hybrid filter multispectral sensor with light flicker engine multi target sensor and development board designed around the VD6283 sensor based on ST Ambient Light Sensor technology
- The VD6283 communicates with the STM32 Nucleo developer board host microcontroller through an I<sup>2</sup>C link available on the Arduino UNO R3 connector.

### Key Products on board

- VD6283** ambient light with multi target detection sensor module
- VD6283** breakout boards



Order Code: **X-NUCLEO-6283A1**

Latest info available at [www.st.com](http://www.st.com)  
**X-NUCLEO-6283A1**

# Ambient Light Sensor expansion board Hardware Overview (2/2)

- X-NUCLEO-6283A1 expansion board
  - VD6283 devices in custom applications can be integrated with expansion board, or external VD6283 breakout.
  - The breakout boards are delivered separately.
- X-NUCLEO-6283A1 is also available as a NUCLEO Pack (P-NUCLEO-6283A1)
  - The X-NUCLEO-6283A1 expansion board can also be ordered on [www.st.com](http://www.st.com) as part of a NUCLEO Pack with expansion board and STM32 NUCLEO board.
  - Order code: **P-NUCLEO-6283A1**:  
X-NUCLEO-6283A1 expansion board and NUCLEO-F401RE full features board.
- VD6283 breakout boards can be ordered separately
  - Order code: **VD6283-SATEL**



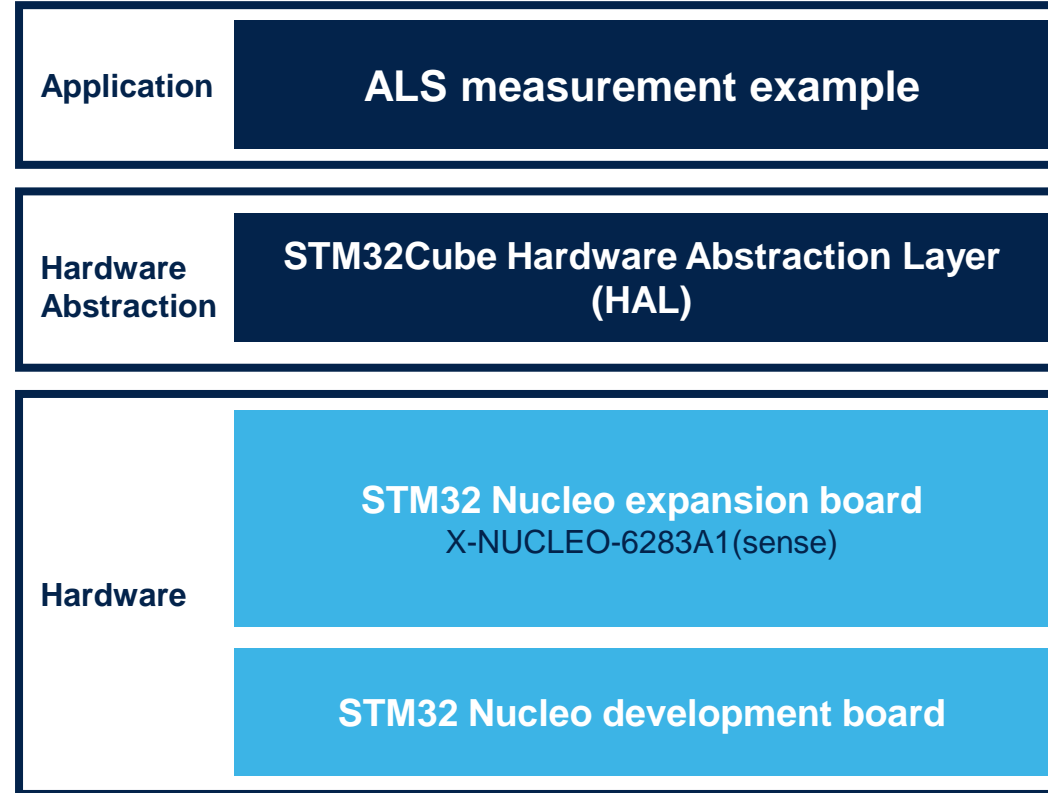
# Ambient Light Sensor expansion board STM32Cube Software Overview

## X-CUBE-ALS software description

- The X-CUBE-ALS software package is an STM32Cube expansion for the X-NUCLEO-6283A1 expansion board for STM32. The source code is based on STM32Cube to ease portability and code sharing across different STM32 MCU families. A sample implementation is available for the STM32 Nucleo ambient light sensor expansion board (X-NUCLEO-6283A1) plugged on top of an STM32 Nucleo development board (NUCLEO-F401RE or NUCLEO-L476RG).

## Key features

- Driver layer (VD6283A1 API) for complete management of the VD6283A1 ambient light sensor integrated in the X-NUCLEO-VD6283A1 expansion board.
- Easy portability across different MCU families, thanks to STM32Cube.
- Free, user-friendly license terms.
- Sample code for ambient light measurement.



Latest SW available at [www.st.com](http://www.st.com)  
**X-CUBE-6283A1**

## 2- Setup & Demo Example

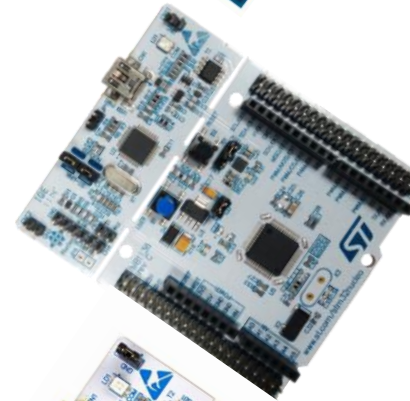
# Setup & Demo Examples

## HW prerequisites

- 1x Ranging sensor expansion board based on VD6283 (**X-NUCLEO-6283A1**).
- 1x STM32 Nucleo development board (**NUCLEO-F401RE**)
- 1x Laptop/PC with MS Windows
- 1x USB type A to Mini-B USB cable
- If you don't have an STM32 Nucleo development board, you can order a Nucleo pack (**P-NUCLEO-6283A1**):
  - X-NUCLEO-6283A1 expansion board and NUCLEO-F401RE full features board delivered together.



X-NUCLEO-6283A1



NUCLEO-F401RE



P-NUCLEO-6283A1



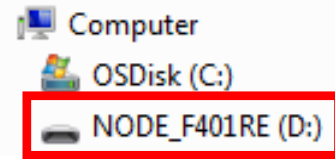
- **STSW-IMG016:** P-NUCLEO-6283A1 Graphical User Interface (GUI) on Windows 7 and 10
- **X-CUBE-6283A1:** P-NUCLEO-6283A1 software expansion. Copy the .zip file content into a folder on your PC; the package will contain the API software driver, a simple ranging source code example (Keil, IAR, STM32CubeIDE) based on NUCLEO-F401RE for STM32Cube, and all the necessary documentation.

# Setup & Demo Examples

## NUCLEO Kit driver installation

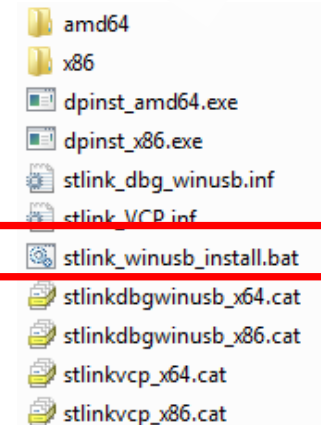
### 1. Connect the Nucleo pack to the PC through USB

- Wait for the board to be recognized; the drivers are installed automatically)
- **If Windows cannot install automatically the STLINK driver, please follow step 2**



### 2. Install the PC USB port driver to detect the Nucleo board

- Called **STSW-LINK009**, downloaded from [www.st.com](http://www.st.com)
- Unzip, extract the docs, and install “**stlink\_winusb\_install.bat**”



=> VD6283 NUCLEO Kit is ready for GUI installation

### GUI is generally the first step to evaluate the device

- Perform HW installation and connect the VD6283 NUCLEO pack( X-NUCLEO-6283A1 expansion board + STM32 Nucleo board) to the PC
- Install the GUI SW for VD6283 Demo and configuration settings
  - Called **STSW-IMG301**, downloaded from [www.st.com](http://www.st.com)
  - Unzip, extract the docs, and install “**VD6283\_setup.exe**”
  - **Run the installer with Admin privileges**

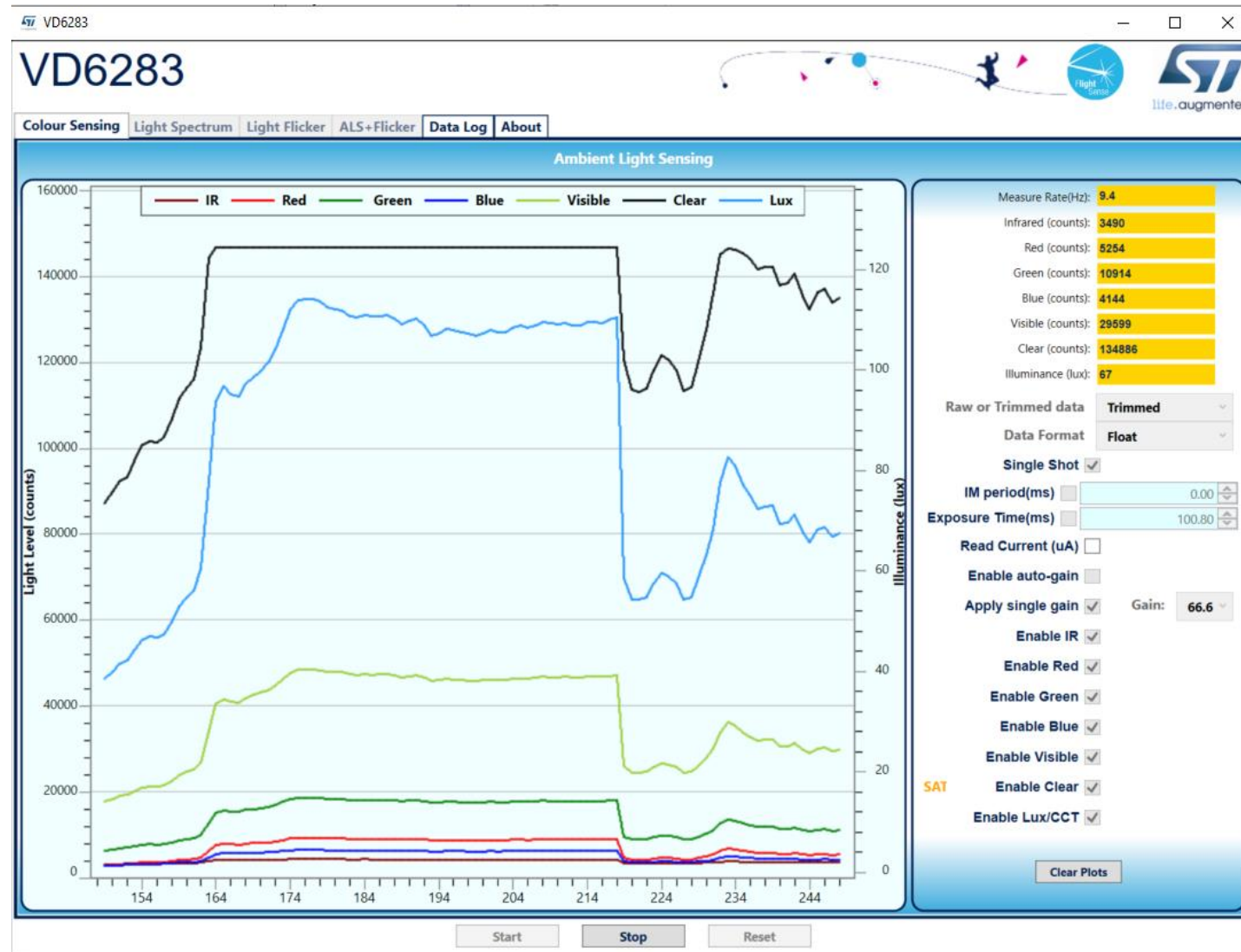
### The Graphical User Interface can:

- Evaluate ALS data
- Evaluate Flicker data
- Change key parameters of VD6283
- Display real time main data (ALS, Lux, CCT, Flicker),
- Get data logging (.csv file)



# Setup & Demo Examples

## VD6283 GUI software installation

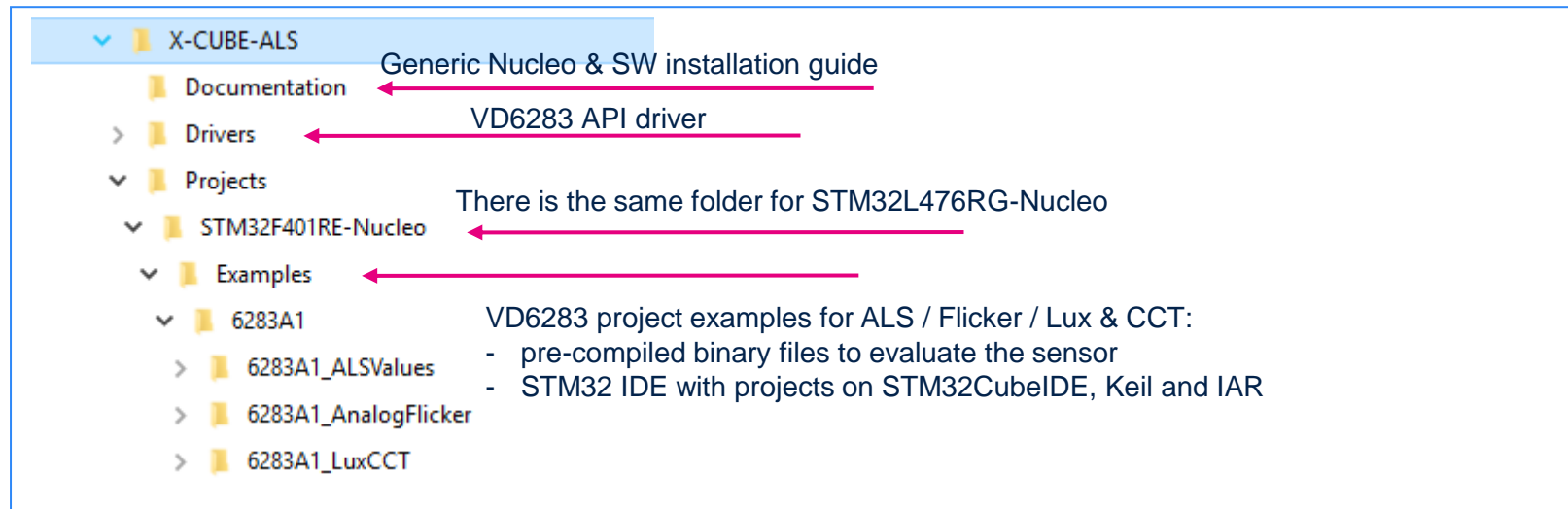


# Setup & Demo Examples

## X-CUBE-ALS software installation

- Perform HW installation and connect the NUCLEO kit ( P-NUCLEO-6283A1) to the PC
- Install the X-CUBE-ALS SW package
  - Called **X-CUBE-ALS**, downloaded from [www.st.com](http://www.st.com)
  - Unzip, extract the docs, and the **X-CUBE-ALS** folder directory appears

### X-CUBE software package contents: API SW + SW examples



# VD6283 Ambient Light Sensor expansion board Evaluation code example (.bin) using X-CUBE-ALS and a NUCLEO Pack

Open: **UM2867** (Getting started with X-NUCLEO-ALS ranging sensor with multi target detection expansion board based on for STM32 Nucleo) and follow the instructions

- ▼ X-CUBE-ALS
  - Documentation
  - > Drivers
  - ▼ Projects
    - ▼ STM32F401RE-Nucleo
      - ▼ Examples
        - ▼ 6283A1
          - ▼ 6283A1\_ALSValues
            - Binary 6283A1\_ALSValues.bin
            - EWARM
            - Inc
            - MDK-ARM
            - Src
          - > STM32CubeIDE
          - > 6283A1 AnalogFlicker

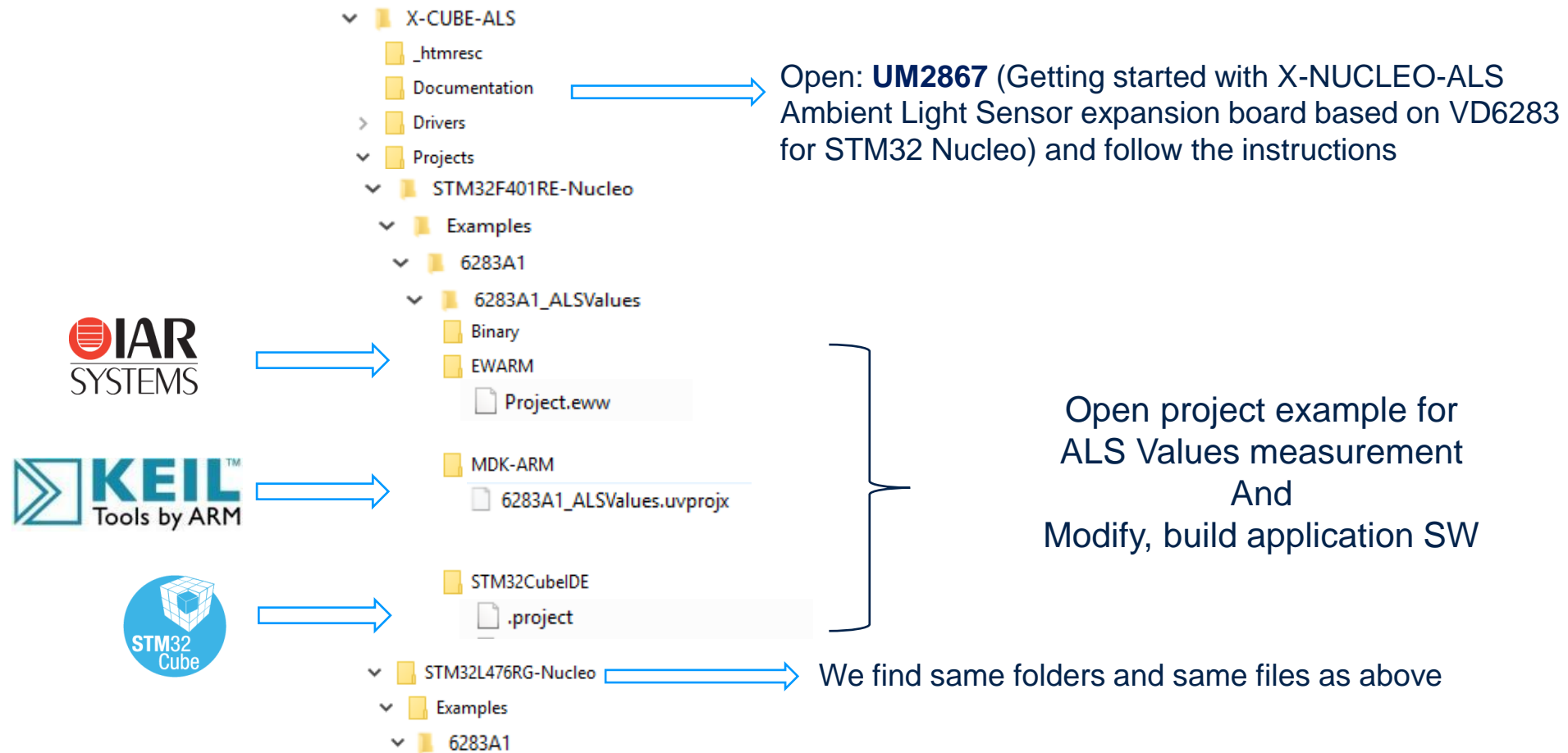
Computer

- OSDisk (C:)
- NODE\_F401RE (D:)**

Drag and drop to

# VD6283 Ambient Light Sensor expansion board

## Start programming with code examples using X-CUBE-ALS and a NUCLEO Pack



# 3- Documents & Related Resources



# Documents & Related Resources

Go to <https://www.st.com/en/imaging-and-photonics-solutions/ambient-light-sensors/vd6283tx.html>  
All documents are available in the **DESIGN** tab of the related products webpage

VD6283: Product Folder

- **DS13380**: Ambient Light Sensor - **data sheet**

X-NUCLEO-ALS: Product Folder

- **DB4481**: Ambient Light Sensor expansion board based on VD6283 for STM32 Nucleo – **data brief**
- **X-NUCLEO-ALS-6283A1 Quick start guide** : Long distance ambient light sensor expansion board - ( this document )
- **UM2858**: Getting started with X-NUCLEO-ALS Ambient Light Sensor expansion board based on VD6283 for STM32 Nucleo - **user manual**

P-NUCLEO-6283A1: Product Folder

- **DB4484**: VD6283 nucleo pack with X-NUCLEO-6283A1 expansion board and STM32F401RE nucleo board – **data brief**

STSW-IMG301: Graphical User Interface (GUI) Folder

- **DB4496**: P-NUCLEO-6283A1 pack graphical user interface (GUI) – **data brief**
- **Software setup file**

STSW-IMG302: Application programming Interface (VD6283 software driver API) folder

- **DB4497**: VD6283 Ambient Light Sensor application programming interface (API) – **data brief**

X-CUBE-ALS: Software package for STM32Cube

- **DB4491**: Ambient Light Sensor expansion of STM32Cube – **data brief**
- **User Manual** integrated to the zip
- **Software setup file**

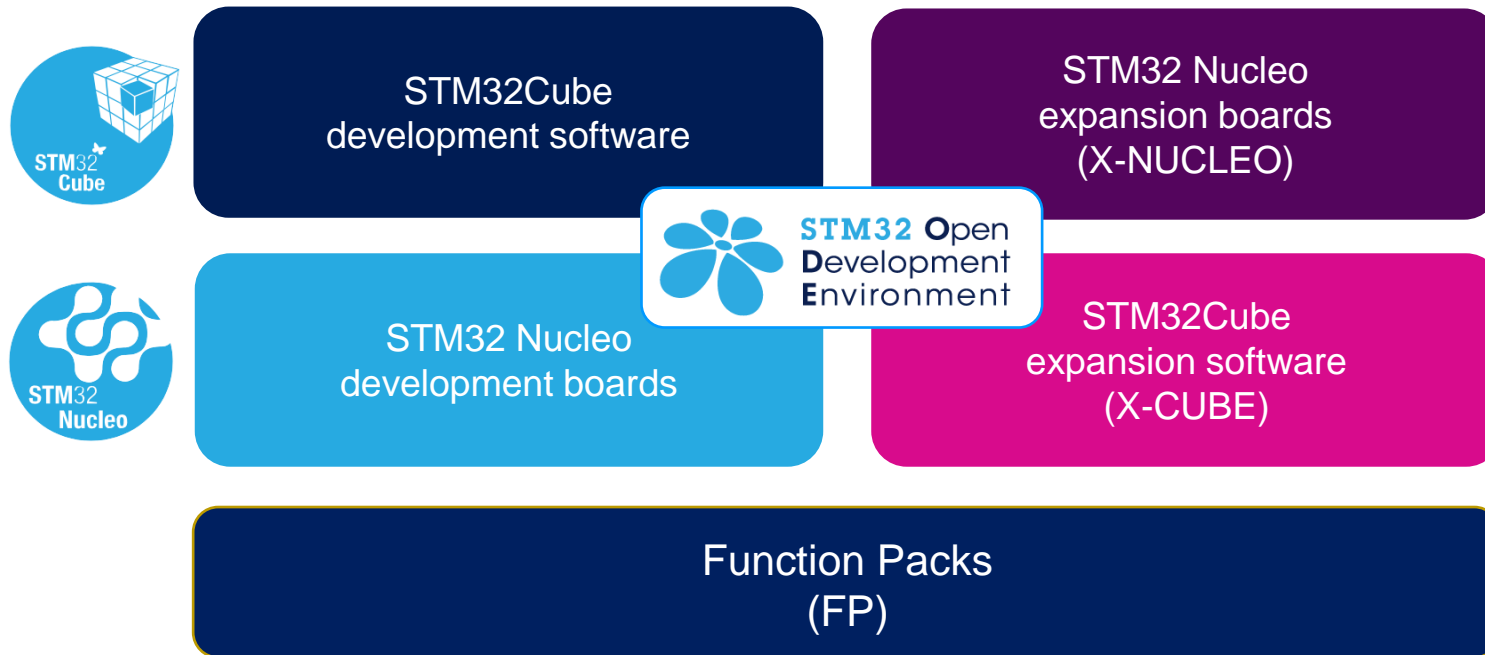
# 4- STM32 Open Development Environment: Overview



# STM32 Open Development Environment

## Fast, affordable Prototyping and Development

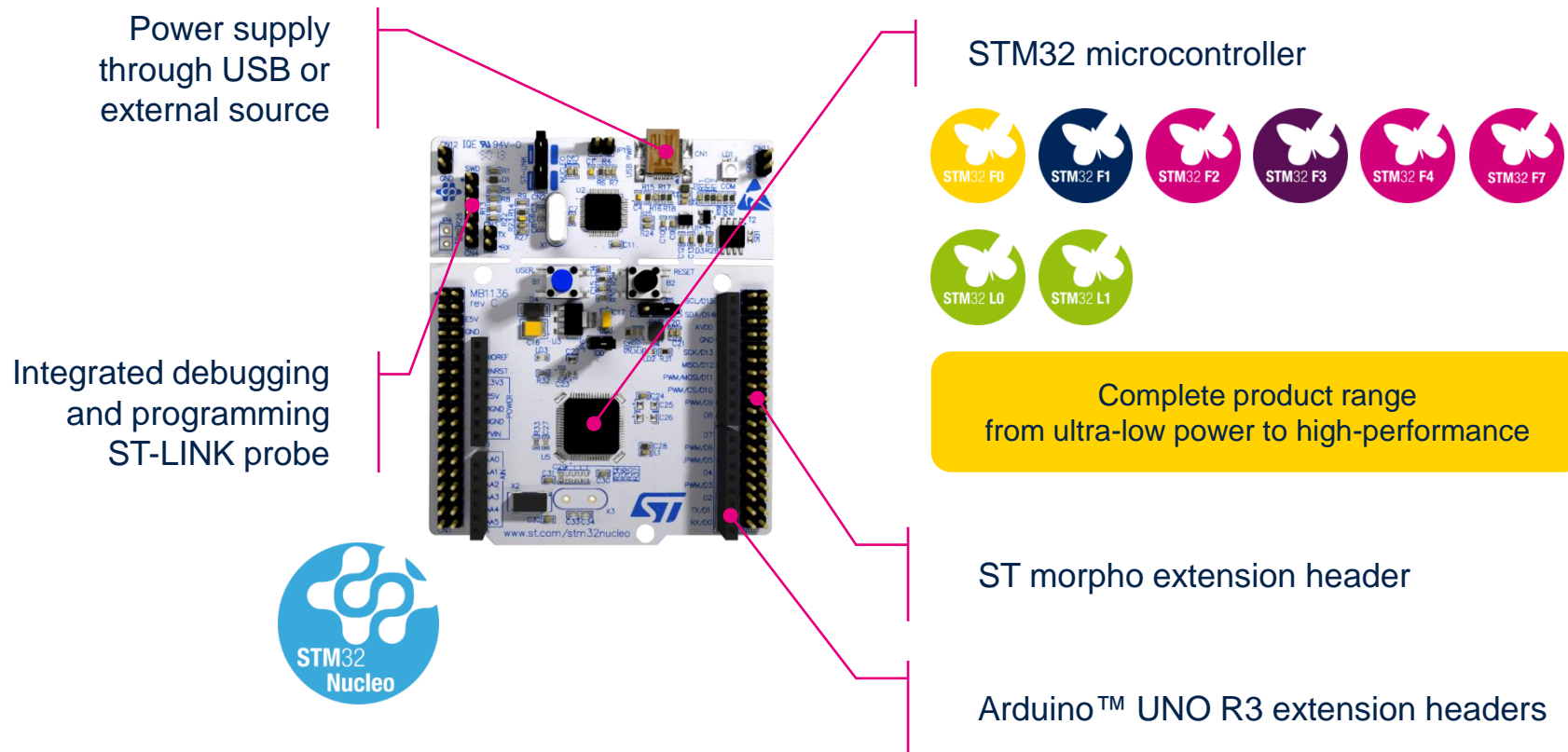
- The STM32 Open Development Environment (STM32 ODE) is an open, flexible, easy, and affordable way to develop innovative devices and applications based on the STM32 32-bit microcontroller family combined with other state-of-the-art ST components connected via expansion boards. It enables fast prototyping with leading-edge components that can quickly be transformed into final designs



For further information, please visit [www.st.com/stm32ode](http://www.st.com/stm32ode)

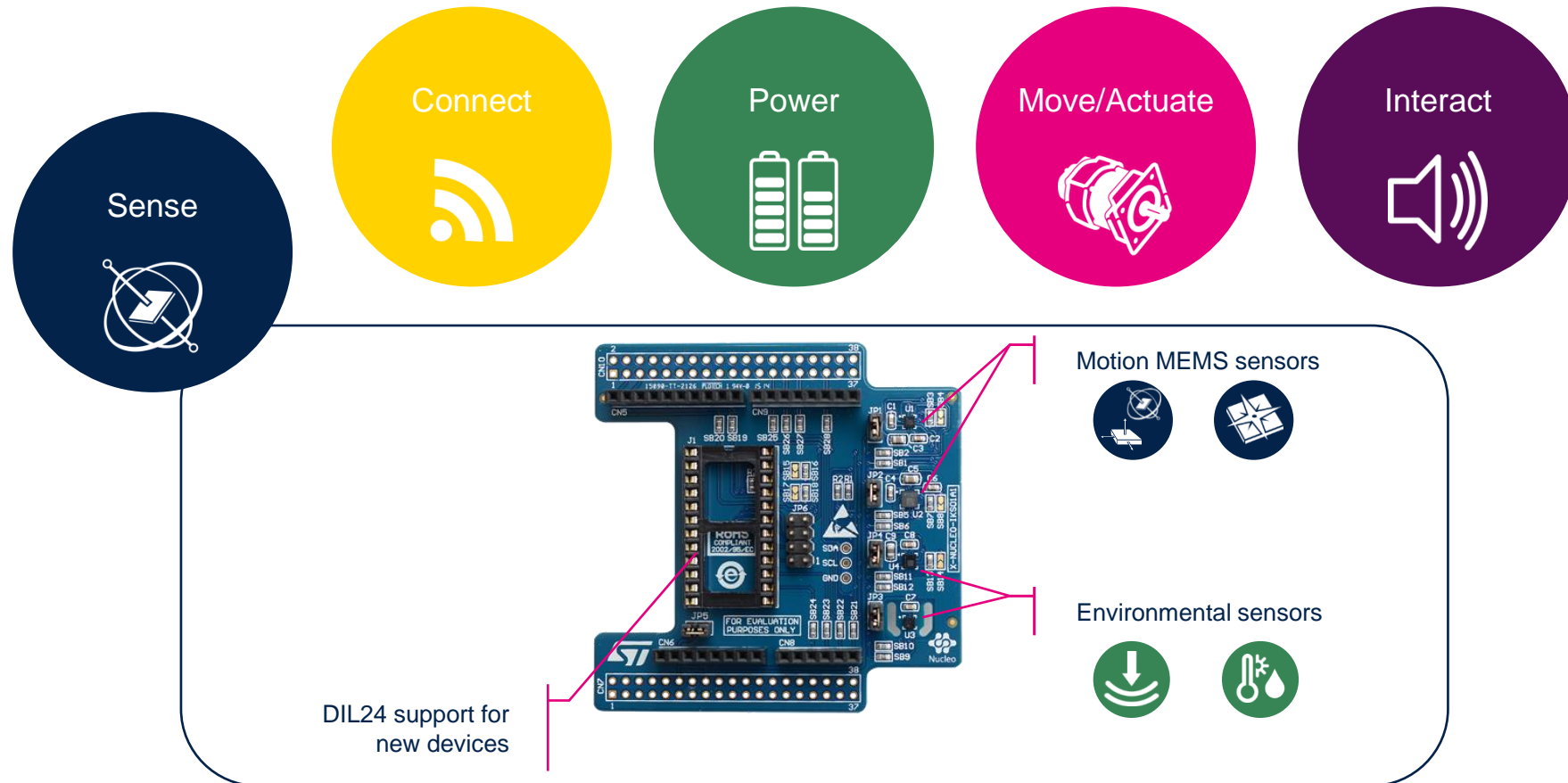
# STM32 Nucleo Development Boards (NUCLEO)

- A comprehensive range of affordable development boards for all the STM32 microcontroller series, with unlimited unified expansion capabilities and integrated debugger/programmer functionality.



# STM32 Nucleo Expansion Boards (X-NUCLEO)

- Boards with additional functionality that can be plugged directly on top of the STM32 Nucleo development board directly or stacked on another expansion board.

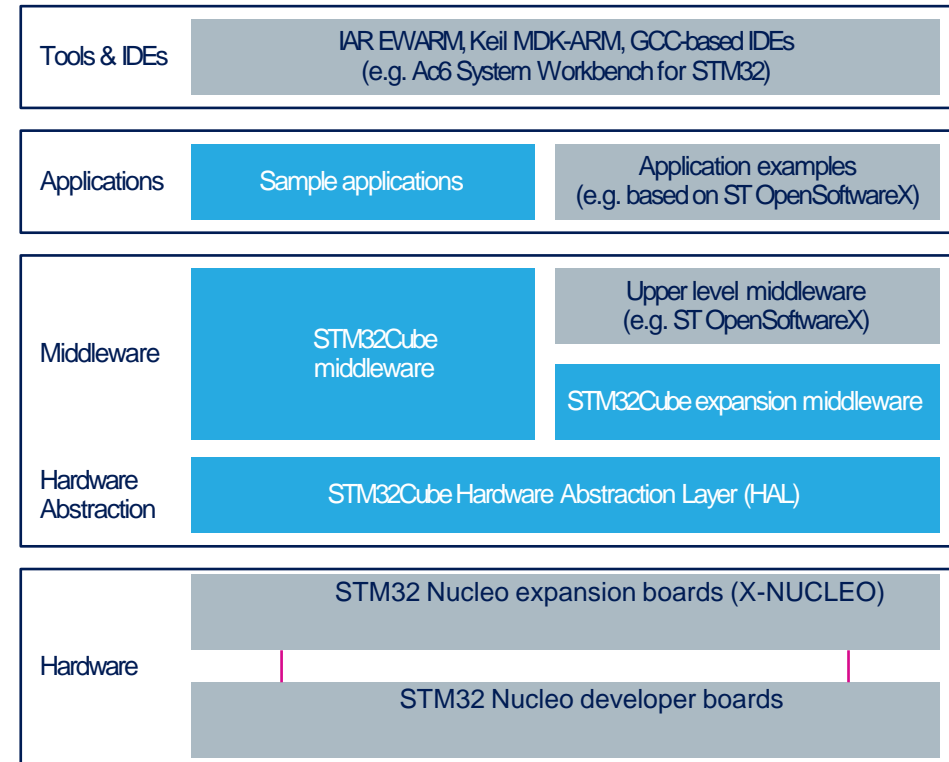


Example of STM32 expansion board (X-NUCLEO-IKS01A1)

# STM32 Open Development Environment

## Software components

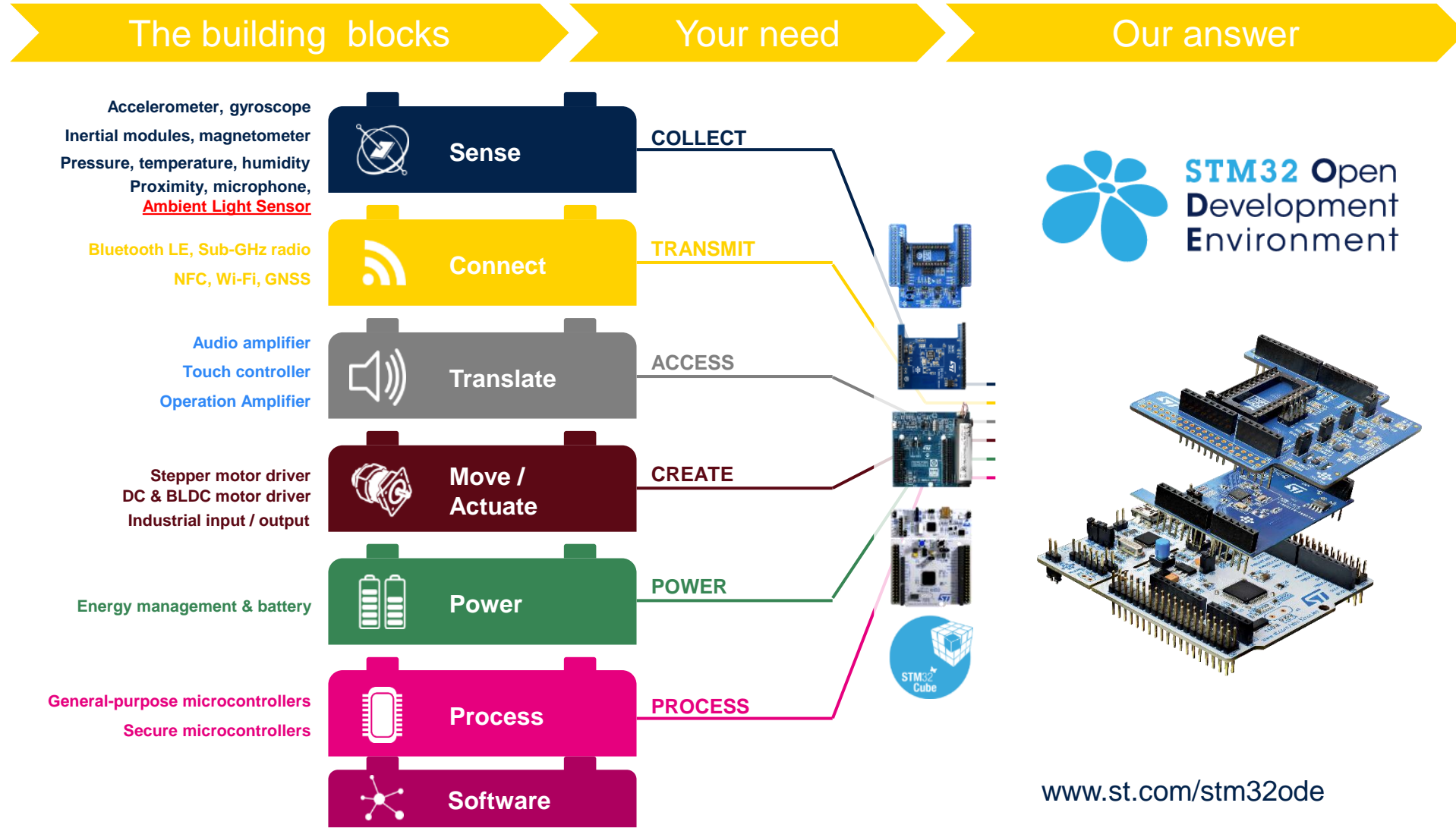
- **STM32Cube software (CUBE)** - A set of free tools and embedded software bricks to enable fast and easy development on the STM32, including a Hardware Abstraction Layer and middleware bricks.
- **STM32Cube expansion software (X-CUBE)** - Expansion software provided free for use with the STM32 Nucleo expansion board and fully compatible with the STM32Cube software framework. It provides abstracted access to expansion board functionality through high-level APIs and sample applications.



- **Compatibility with multiple Development Environments** - The STM32 Open Development Environment is compatible with a number of IDEs, including IAR EWARM, Keil MDK, and GCC-based environments. Users can choose from three IDEs from leading vendors; they are free of charge and deployed in close cooperation with ST. These include Eclipse-based IDEs such as Ac6 System Workbench for STM32 and the MDK-ARM environment.

# STM32 Open Development Environment

## Building block approach



[www.st.com/stm32ode](http://www.st.com/stm32ode)

# Thank you

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