

## STM32 LoRaWAN<sup>®</sup> Expansion Package for STM32Cube

### Introduction

This user manual describes the [I-CUBE-LRWAN](#) LoRaWAN<sup>®</sup> Expansion Package implementation on the STM32L0 Series, STM32L1 Series, and STM32L4 Series microcontrollers. This document also explains how to interface with the LoRaWAN<sup>®</sup> to manage the LoRa<sup>®</sup> wireless link.

LoRa<sup>®</sup> is a type of wireless telecommunication network designed to allow long-range communications at a very low bit-rate and enabling long-life battery-operated sensors. LoRaWAN<sup>®</sup> defines the communication and security protocol that ensures interoperability with the LoRa<sup>®</sup> network. The LoRaWAN<sup>®</sup> Expansion Package is compliant with the LoRa Alliance<sup>®</sup> specification protocol named LoRaWAN<sup>®</sup>.

The I-CUBE-LRWAN main features are the following:

- Integration-ready application
- Easy add-on of the low-power LoRa<sup>®</sup> solution
- Extremely-low CPU load
- No latency requirements
- Small STM32 memory footprint
- Low-power timing services provided

The I-CUBE-LRWAN Expansion Package is based on the STM32Cube HAL drivers (Refer to [LoRa standard overview](#)).

This user manual provides customer examples on [NUCLEO-L053R8](#), [NUCLEO-L073RZ](#), [NUCLEO-L152RE](#), and [NUCLEO-L476RG](#) using Semtech expansion boards SX1276MB1MAS, SX1276MB1LAS, SX1272MB2DAS, SX1262DVK1DAS, SX1262DVK1CAS, and SX1262DVK1BAS.

This document targets the following tools:

- [P-NUCLEO-LRWAN1](#), STM32 Nucleo pack for LoRa<sup>®</sup> technology (Legacy only)
- [P-NUCLEO-LRWAN2](#), STM32 Nucleo starter pack (USI<sup>®</sup>) for LoRa<sup>®</sup> technology
- [P-NUCLEO-LRWAN3](#), STM32 Nucleo starter pack (RisingHF) for LoRa<sup>®</sup> technology
- [B-L072Z-LRWAN1](#), STM32 Discovery kit embedding the CMWX1ZZABZ-091 LoRa<sup>®</sup> module from Murata
- [I-NUCLEO-LRWAN1](#), LoRa<sup>®</sup> expansion board for STM32 Nucleo, based on the WM-SG-SM-42 LPWAN module (USI<sup>®</sup>) available in P-NUCLEO-LRWAN2
- [LRWAN-NS1](#), expansion board featuring the RisingHF modem RHF0M003 available in P-NUCLEO-LRWAN3



# 1 General information

The I-CUBE-LRWAN Expansion Package runs on STM32 32-bit microcontrollers based on the Arm® Cortex®-M processor.

*Note:* Arm is a registered trademark of Arm Limited (or its subsidiaries) in the US and/or elsewhere.



## 1.1 Terms and definitions

Table 1 presents the definitions of the acronyms that are relevant for a better contextual understanding of this document.

**Table 1. List of acronyms**

Acronym	Definition
ABP	Activation by personalization
App	Application
API	Application programming interface
BSP	Board support package
FSM	Finite-state machine
FUOTA	Firmware update over the air
HAL	Hardware abstraction layer
IoT	Internet of things
LoRa®	Long-range radio technology
LoRaWAN®	LoRa® wide-area network
LPWAN	Low-power wide-area network
MAC	Media access control
MCPS	MAC common part sublayer
MIB	MAC information base
MLME	MAC sublayer management entity
MPDU	MAC protocol data unit
OTAA	Over-the-air activation
PLME	Physical sublayer management entity
PPDU	Physical protocol data unit
SAP	Service access point
SBSFU	Secure Boot and Secure Firmware Update

## 1.2 Overview of available documents and references

lists the complementary references for using [I-CUBE-LRWAN](#).

**Table 2. References**

ID	Description
[1]	<i>LoRa Alliance specification protocol named LoRaWAN version V1.0.3</i> July 2018 final release
[2]	<i>Low-Rate Wireless Personal Area Networks (LRWPANs)</i> IEEE Std 802.15.4TM, 2011
[3]	<i>LoRaWAN® Regional Parameters v1.0.3revA</i> , July 2018 release
[4]	<i>LoRa Alliance Fragmented Data Block Transport over LoRaWAN Specification v1.0.0</i> September 2018 [TS-004]
[5]	<i>LoRa Alliance Remote Multicast Setup over LoRaWAN Specification v1.0.0</i> September 2018 [TS-005]
[6]	<i>LoRa Alliance Application layer clock synchronization over LoRaWAN Specification v1.0.0</i> September 2018 [TS-003]
[7]	Application note <i>Integration guide for the X-CUBE-SBSFU STM32Cube Expansion Package</i> (AN5056)
[8]	Application note <i>I-CUBE-LRWAN embedding FUOTA, application implementation</i> (AN5411)
[9]	Application note <i>Examples of AT commands on I-CUBE-LRWAN</i> (AN4967)
[10]	User manual <i>Getting started with the X-NUCLEO-IKS01A2 motion MEMS and environmental sensor expansion board for STM32 Nucleo</i> (UM2121)
[11]	User manual <i>Getting started with the P-NUCLEO-LRWAN2 and P-NUCLEO-LRWAN3 starter packs</i> (UM2587)
[12]	User manual <i>STM32 Nucleo-64 boards (MB1136)</i> (UM1724)
[13]	User manual <i>STM32WL Nucleo-64 board (MB1389)</i> (UM2592)
[14]	<i>WM-SG-SM-42 AT Command Reference Manual</i> located under <a href="#">USI_I-NUCLEO-LRWAN1</a>
[15]	<i>RHF-PS01709 LoRaWAN Class ABC AT-Command Specification</i> available from <a href="#">RiSiNGHF home page</a>

## 2 LoRa® standard overview

### 2.1 Overview

This section provides a general overview of the LoRa® and LoRaWAN® recommendations, particularly focusing on the LoRa® end device that is the core subject of this user manual.

LoRa® is a type of wireless telecommunication network designed to allow long-range communication at a very low bit-rate and enabling long-life battery-operated sensors. LoRaWAN® defines the communication and security protocol ensuring interoperability with the LoRa® network.

The LoRaWAN® Expansion Package is compliant with the LoRa Alliance® specification protocol named LoRaWAN®.

Table 3 shows the LoRa® class usage definition. Refer to Section 2.2.2 for further details on these classes.

**Table 3. LoRa® classes intended usage**

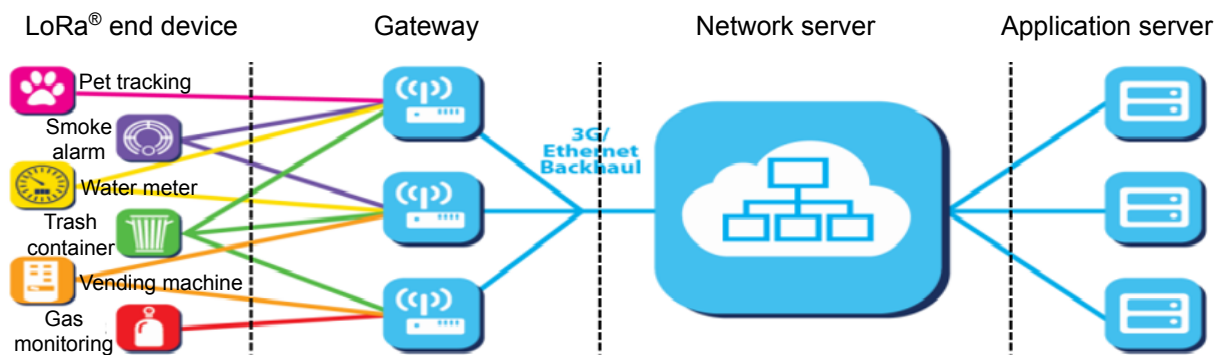
Class name	Intended usage
A - All	<ul style="list-style-type: none"> <li>Battery-powered sensors or actuators with no latency constraint</li> <li>Most energy-efficient communication class</li> <li>Must be supported by all devices</li> </ul>
B - Beacon	<ul style="list-style-type: none"> <li>Battery-powered actuators</li> <li>Energy-efficient communication class for latency controlled downlink</li> <li>Based on slotted communication synchronized with a network beacon</li> </ul>
C - Continuous	<ul style="list-style-type: none"> <li>Main powered actuators</li> <li>Devices that can afford to listen continuously</li> <li>No latency for downlink communication</li> </ul>

*Note:* While the physical layer of LoRa® is proprietary, the rest of the protocol stack (LoRaWAN®) is kept open and its development is carried out by the LoRa Alliance®.

### 2.2 Network architecture

The LoRa® network is structured in a star of stars topology, where the end devices are connected via a single LoRa® link to one gateway as shown in Figure 1.

**Figure 1. Network diagram**



### 2.2.1 End-device architecture

The end device is composed of an RF transceiver (also known as radio) and a host STM32 MCU. The RF transceiver is composed of a modem and an RF up-converter. The MCU implements the radio driver, the LoRaWAN® stack and optionally the sensor drivers.

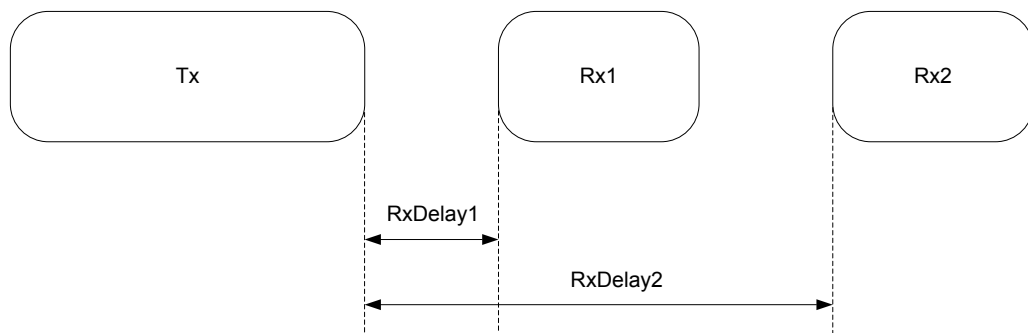
### 2.2.2 End-device classes

The LoRaWAN® has several different classes of end-point devices, addressing the different needs reflected in the wide range of applications.

#### Bi-directional Class-A end devices (all devices)

- Class-A operation is the lowest power end-device system.
- Each end-device uplink transmission is followed by two short downlinks receive windows.
- Downlink communication from the server shortly after the end-device has sent an uplink transmission (Refer to Figure 2).
- Transmission slot is based on the own communication needs of the end device (ALOHA-type protocol).

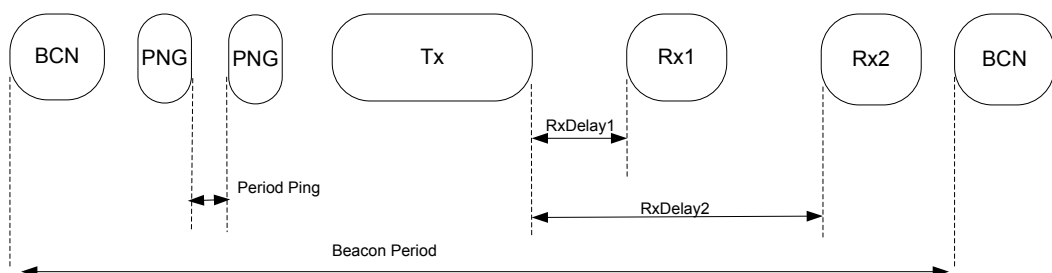
Figure 2. Tx/Rx time diagram (Class-A)



#### Bi-directional end-devices with scheduled receive slots - Class-B - (beacon)

- Mid power consumption
- Class-B devices open extra receive windows at scheduled times (Refer to Figure 3).
- For the end device to open the receive window at the scheduled time, the end device receives a time-synchronized beacon from the gateway.
- As Class-A has priority, the device replaces the periodic ping slots with an uplink (Tx) sequence followed by Rx1 or Rx2 received windows when required by the device.

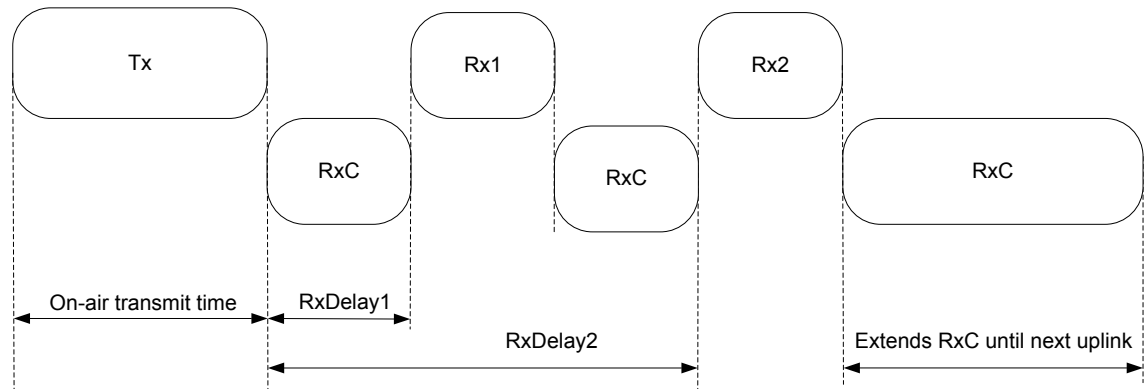
Figure 3. Tx/Rx time diagram (Class-B)



**Bi-directional Class-C end devices with maximal receive slots (continuous)**

- Large power consumption
- Class-C end devices have nearly continuously open receive windows, only closed when transmitting (Refer to Figure 4).

**Figure 4. Tx/Rx time diagram (Class-C)**



**2.2.3 End-device activation (joining)**

**Over-the-air activation (OTAA)**

The OTAA is a joining procedure for the LoRa<sup>®</sup> end device to participate in a LoRa<sup>®</sup> network. Both the LoRa<sup>®</sup> end-device and the application server share the same secret key known as AppKey. During a joining procedure, the LoRa<sup>®</sup> end device and the application server exchange inputs to generate two session keys:

- A network session key (NwkSKey) for MAC commands encryption
- An application session key (AppSKey) for application data encryption

**Activation by personalization (ABP)**

In the case of ABP, the NwkSkey and AppSkey are already stored in the LoRa<sup>®</sup> end device that sends the data directly to the LoRa<sup>®</sup> network.

### 2.2.4 Regional spectrum allocation

The LoRaWAN<sup>®</sup> specification varies slightly from region to region. The European, North American, and Asian regions have different spectrum allocations and regulatory requirements (Refer to [Table 4](#) for more details).

**Table 4. LoRaWAN<sup>®</sup> regional spectrum allocation**

Region	Supported	Band (MHz)	Duty cycle (%)	Output power (dBm) <sup>(1)</sup>
EU	Y	868	< 1	+13
EU	Y	433	< 1	+10
US	Y	915	No	+27
CN	N	779	< 0.1	+10
AS	Y	923	No	+13
IN	Y	865	No	+27
KR	Y	920	No	+11
RU	Y	864	< 1	+13
AU	Y	915	No	+28
CN	Y	470	No	+17

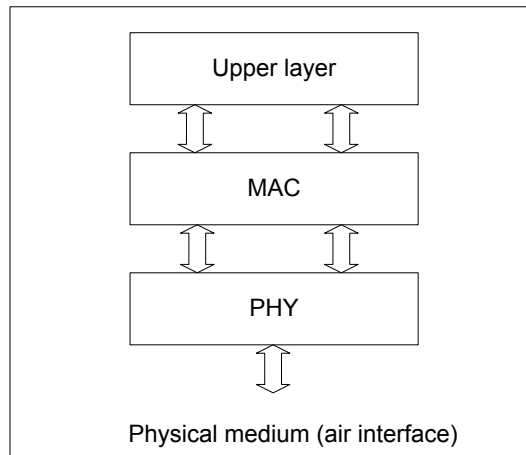
1. The output power values are defined with the default maximal EIRP (Refer to the region associated section in [\[3\]](#)) and the default antenna gain (2.15 by default):  $Default\_Power = \text{floor}(Default\_Max\_EIRP - Default\_Antenna\_Gain)$

## 2.3 Network layer

The LoRaWAN<sup>®</sup> architecture is defined in terms of blocks, also called “layers”. Each layer is responsible for one part of the standard and offers services to higher layers.

The end device is at least made of one physical layer (PHY), that embeds the radio frequency transceiver, a MAC sublayer providing access to the physical channel, and an application layer, as shown in [Figure 5](#).

**Figure 5. LoRaWAN<sup>®</sup> layers**



### 2.3.1 Physical layer

The physical layer provides two services:

- The PHY data service, that enables the Tx/Rx of physical protocol data units (PPDUs)
- The PHY management service, that enables the personal area network information base (PIB) management

### 2.3.2 MAC sublayer

The MAC sublayer provides two services:

- The MAC data service, that enables the transmission and reception of MAC protocol data units (MPDU) across the physical layer
- The MAC management service, that enables the PIB management

## 2.4 Message flow

This section describes the information flow between the N-user and the N-layer. The service request is performed through a service primitive.

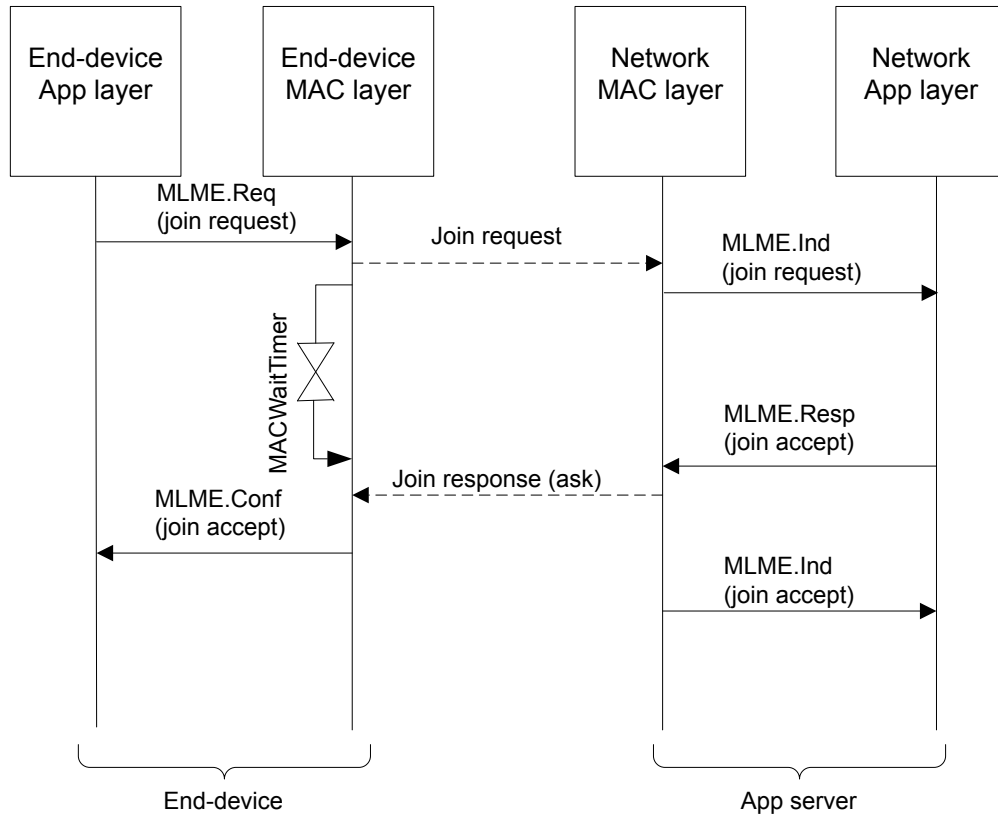
### 2.4.1 End-device activation details (joining)

Before communicating on the LoRaWAN<sup>®</sup> network, the end device must be associated or activated following one of the two activation methods described in [End-device activation \(joining\)](#).



The message sequence chart (MSC) in Figure 6 shows the OTAA activation method.

**Figure 6. Message sequence chart for joining (MLME primitives)**



### 2.4.2 End-device class-A data communication

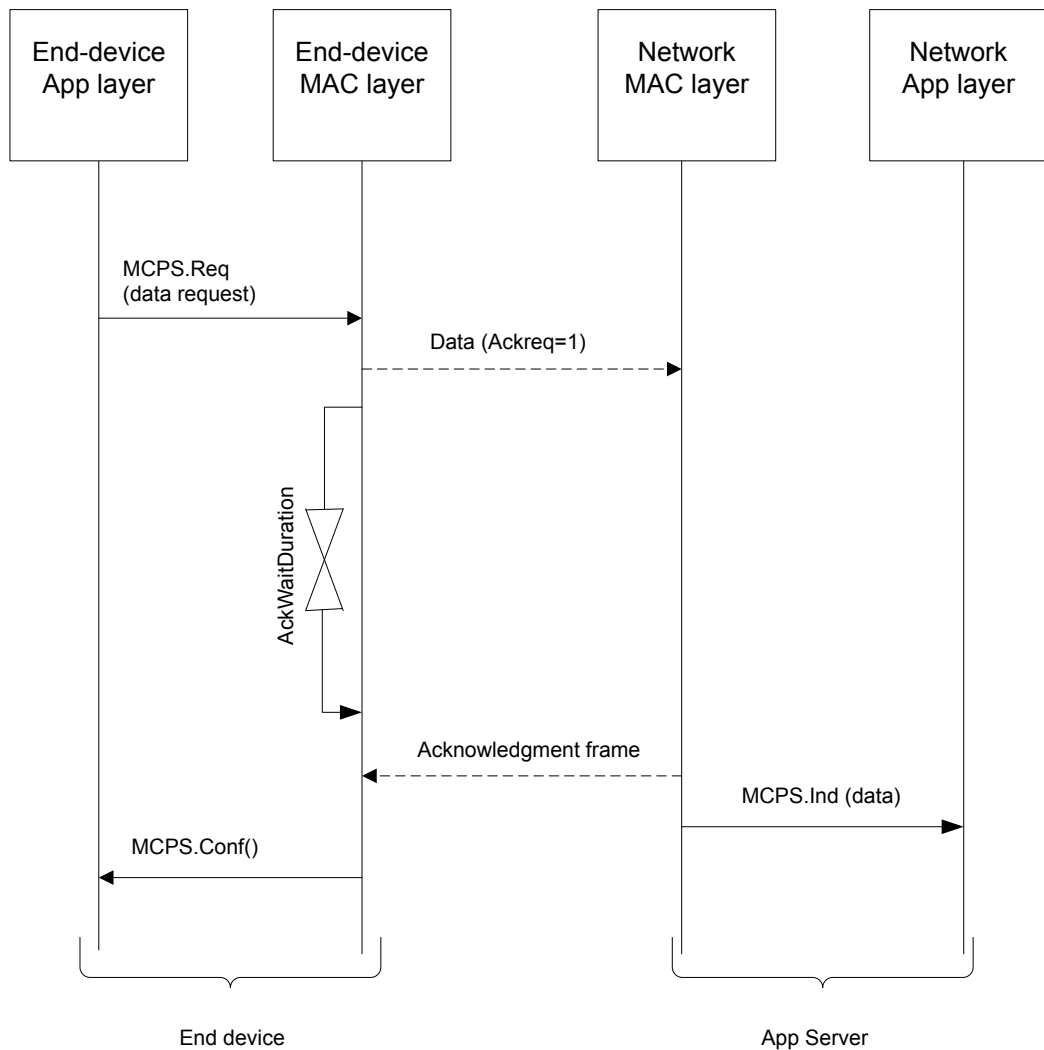
The end device transmits data by one of the following methods: through a confirmed-data message method (Refer to Figure 7) or through an unconfirmed-data message (Refer to Figure 8).

In the first method, the end device requires an `Ack` (acknowledgment) to be done by the receiver while in the second method, the `Ack` is not required.

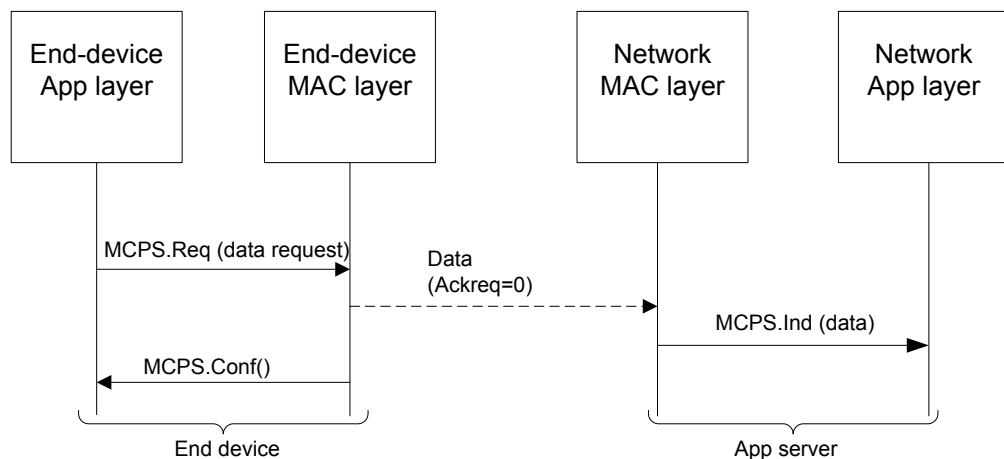
When an end device sends data with an `Ackreq` (acknowledgment request), the end device must wait during an acknowledgment duration `AckWaitDuration` to receive the acknowledgment frame (Refer to Section 4.3.1 ).

If the acknowledgment frame is received, then the transmission is successful, else the transmission failed.

**Figure 7. Message sequence chart for confirmed-data (MCPS primitives)**



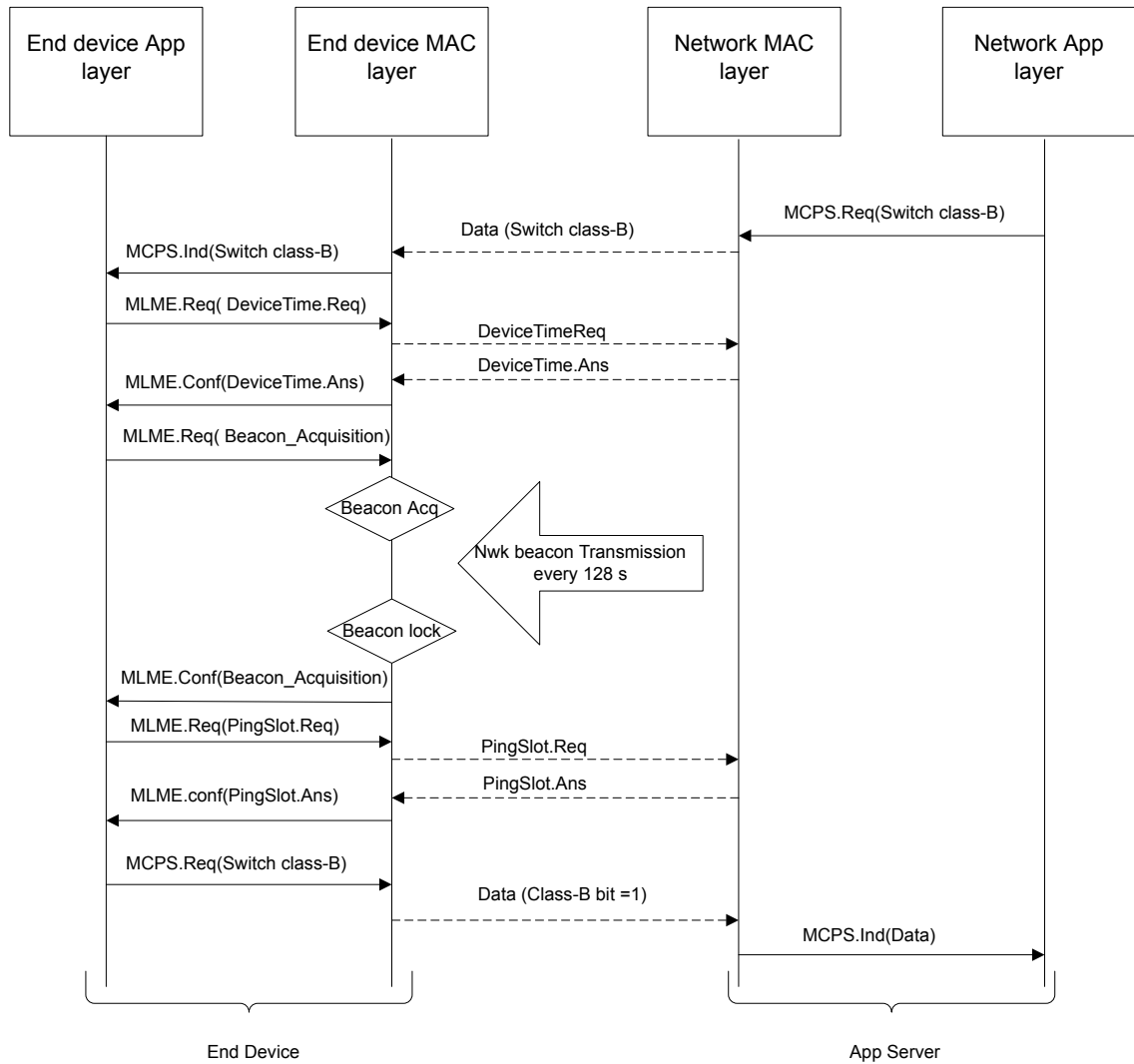
**Figure 8. Message sequence chart for unconfirmed-data (MCPS primitives)**



### 2.4.3 End-device class-B mode establishment

This section describes the LoRaWAN® class-B mode establishment. Class-B is achieved by having the GW sending a beacon on a 128 s regular basis to synchronize all the end devices in the network so that the end device can open a short Rx window called a ping slot. The decision to switch from class-A to class-B always comes from the application layer.

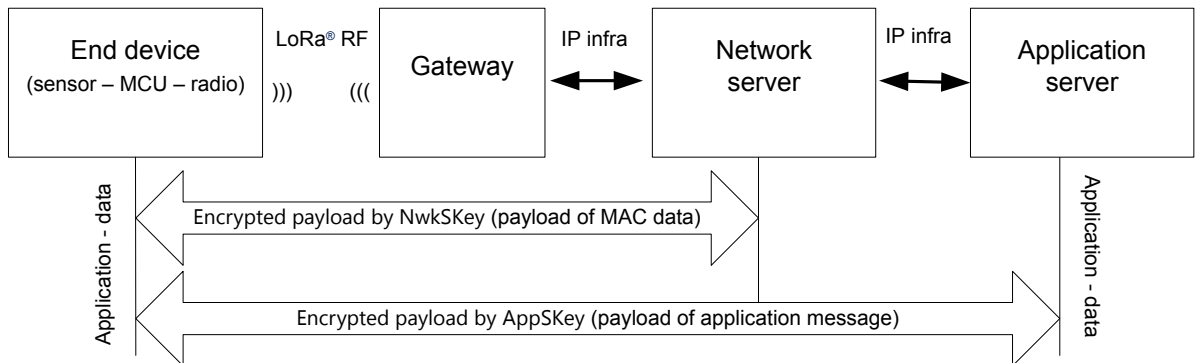
**Figure 9. MSC MCPS class-B primitives**



## 2.5 Data flow

The data integrity is ensured by the network session key *NwkSKey* and the application session key *AppSKey*. *NwkSKey* is used to encrypt and decrypt the MAC payload data and *AppSKey* is used to encrypt and decrypt the application payload data. Refer to Figure 10 for the data flow representation.

Figure 10. Data flow



*NwkSKey* is a private key that is derived from a root key and unique session identifier for each end-device. *NwkSKey* provides message integrity for the communication and provides security for the end-device towards the network server communication.

*AppSKey* is a private key that is derived from a root key and unique session identifier for each end-device. *AppSKey* is used to encrypt/decrypt the application data. In other words, *AppSKey* provides security for the application payload. In this way, the application data sent by an end device can not be interpreted by the network server.

## 3 I-CUBE-LRWAN middleware description

### 3.1 Overview

This I-CUBE-LRWAN Expansion Package offers a LoRa® stack middleware for STM32 microcontrollers. This middleware is split into several modules:

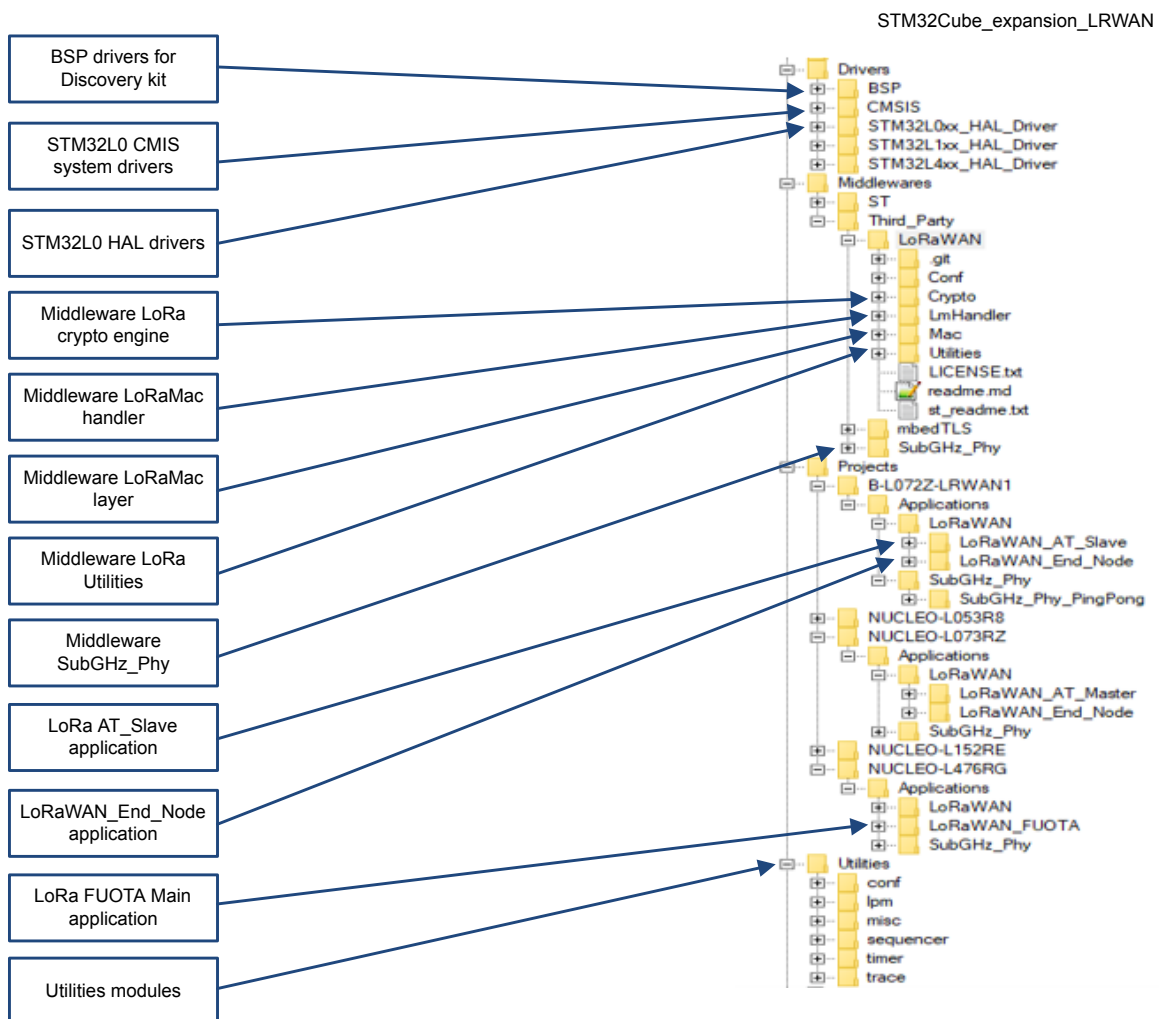
- LoRaMac layer module
- LoRa® utility module
- LoRa® crypto module
- LoRaMac handler

The LoRaMac handler module implements a LoRa® state machine coming on top of the LoRaMac layer. The LoRa® stack module interfaces with the BSP Semtech radio driver module.

This middleware is provided in a source-code format and is compliant with the STM32Cube HAL driver.

Refer to [Figure 11](#) for the project file structure.

Figure 11. Program file structure



The I-CUBE-LRWAN Expansion Package includes:

- The LoRa<sup>®</sup> stack middleware:
  - LoRaWAN<sup>®</sup> layer
  - LoRa<sup>®</sup> utilities
  - LoRa<sup>®</sup> software crypto engine
  - LoRaMac handler state machine
- Board support package:
  - Radio Semtech drivers
  - ST sensors drivers
- STM32L0xx HAL drivers
- Utilities:
  - Tool sequencer provides services to manage tasks.
  - Timer server provides timers service to the application.
  - Low-power management provides power management service to the application.
  - Trace provides trace capabilities to the application.
- LoRa<sup>®</sup> applications:
  - LoRaWAN\_AT\_Slave
  - LoRaWAN\_End\_Node
  - LoRaWAN\_AT\_Master
- LoraWAN\_FUOTA SubGHz\_Phy application:
  - SubGig\_Phy\_PingPong

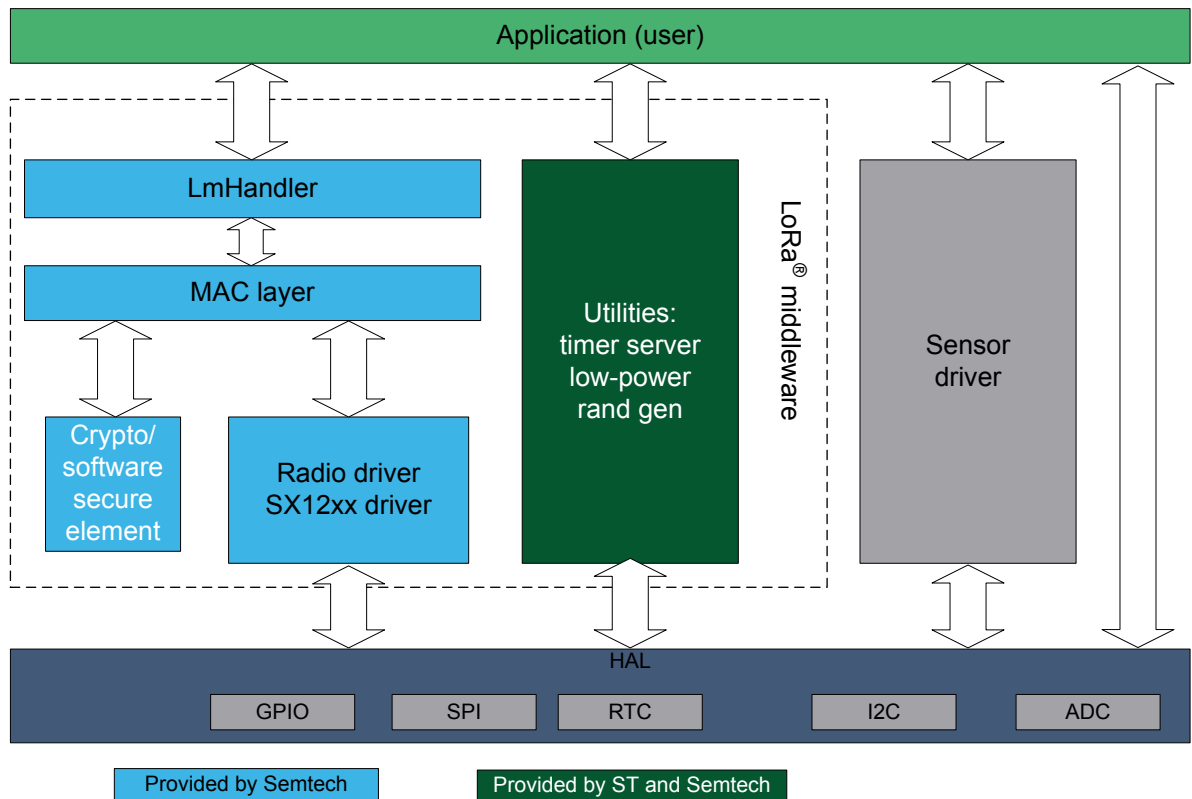
## 3.2 Features

- Compliant with the specification for the LoRa<sup>®</sup> Alliance protocol named LoRaWAN<sup>®</sup>
- On-board LoRaWAN<sup>®</sup> class-A, class-B, and class-C protocol stack
- EU 868 MHz ISM band ETSI compliant
- EU 433 MHz ISM band ETSI compliant
- US 915 MHz ISM band FCC compliant
- KR 920 Mhz ISM band defined by the South Korean government
- RU 864 Mhz ISM band defined by Russian regulation
- AS 923 Mhz ISM band defined by Asian governments
- AU 915 Mhz ISM bands defined by the Australian government
- IN 865 Mhz ISM bands defined by the Indian government
- CN 470 Mhz ISM band defined by the People's Republic of China government
- CN 779 Mhz ISM band defined by the People's Republic of China government
- End-device activation either through over-the-air activation (OTAA) or through activation-by-personalization (ABP)
- Adaptive data rate support
- LoRaWAN<sup>®</sup> test application for certification tests included
- Low-power optimized

### 3.3 Architecture

Figure 12 describes the main design of the firmware for the I-CUBE-LRWAN application.

**Figure 12. Main design of the firmware**



The HAL uses STM32Cube APIs to drive the MCU hardware required by the application. Only specific hardware is included in the LoRa® middleware as it is mandatory to run a LoRa® application.

The RTC provides a centralized time unit that continues to run even in low-power mode (Stop mode). The RTC alarm is used to wake up the system at specific timings managed by the timer server.

The radio driver uses the SPI and the GPIO hardware to control the radio (Refer to Figure 12). The radio driver also provides a set of APIs to be used by higher-level software.

The LoRa® radio is provided by Semtech, though the APIs are slightly modified to interface with the STM32Cube HAL.

The radio driver is split into two parts:

- The `sx1276.c`, `sx1272.c` and `sx126x.c` contain all functions that are radio dependent only.
- The `sx1276mb1mas.c`, `sx1276mb1las`, `sx1272mb2das`, `sx1262dvk1das`, `sx1262dvk1cas` and `sx1262dvk1bas` contain all the radio board dependent functions.

The MAC controls the PHY using the 802.15.4 model. The MAC interfaces with the PHY driver and uses the timer server to add or remove timed tasks and take care of the Tx time on-air. This action ensures that the duty-cycle limitation mandated by the ETSI is respected and also carries out the AES encryption/decryption algorithm to cipher the MAC header and the payload.

Since the state machine which controls the LoRa® class-A is sensitive, an intermediate level of software is inserted (`LmHandler.c`) between the MAC and the application (Refer to MAC's upper layer in Figure 12). With a set of APIs limited as of now, the user is free to implement the class-A state machine at the application level.

The application, built around an infinite loop, manages the low-power, runs the interrupt handlers (alarm or GPIO) and calls the LoRa® class-A if any task must be done. All the running tasks are managed by the sequencer. This application also implements sensor read access.

## 3.4 Hardware related components

### 3.4.1 Radio reset

One GPIO from the MCU is used to reset the radio. This action is done once at the initialization of the hardware (Refer to [Table 44](#) and [Section 6.1](#) ).

### 3.4.2 SPI

The sx127x or sx126x radio commands and registers are accessed through the SPI bus at 1 Mbit/s (Refer to [Table 44](#) and [Single MCU end-device hardware description](#)).

### 3.4.3 RTC

The RTC calendar is used as a timer engine running in all power modes from the 32 kHz external oscillator. By default, the RTC is programmed to provide 1024 ticks (sub-seconds) per second. The RTC is programmed once at the initialization of the hardware when the MCU starts for the first time. The RTC output is limited to a 32-bit timer that can last 48 days.

If the user needs to change the tick duration, note that the tick duration must remain below 1 ms.

### 3.4.4 Input lines

#### 3.4.4.1 *sx127x interrupt lines*

Four sx127x interrupt lines are dedicated to receiving the interrupts from the radio (Refer to [Table 44](#) and [Section 6.1](#) ).

The DIO0 is used to signal that the LoRa<sup>®</sup> radio completes a requested task (TxDone or RxDone).

The DIO1 is used to signal that the radio failed to complete a requested task (RxTimeout).

In FSK mode, a FIFO-level interrupt signals that the FIFO-level reached a predefined threshold and needs to be flushed.

The DIO2 is used in FSK mode and signals that the radio successfully detected a preamble.

The DIO3 is reserved for future use.

*Note:* *The FSK mode in LoRaWAN<sup>®</sup> has the fastest data rate at 50 Kbps.*

#### 3.4.4.2 *sx126x input lines*

The sx126x interface is simplified compared to sx127x. One busy signal informs the MCU that the radio is busy and cannot treat any commands. The MCU must poll that the ready signal is deasserted before any new command can be sent.

DIO1 is used as a single-line interrupt.



## 4 I-CUBE-LRWAN middleware programming guidelines

This section describes the LoRaMac layer APIs. The proprietary PHY layer (Refer to [Section 2.1 Overview](#)) is out of the scope of this user manual and must be viewed as a black box.

### 4.1 Middleware initialization

The initialization of the LoRaMac layer is done through the `LoraMacInitialization` function. This function does the preamble run time initialization of the LoRaMac layer and initializes the callback primitives of the MCPS and MLME services (Refer to [Table 5](#)).

**Table 5. Middleware initialization function**

Function	Description
<code>LoRaMacStatus_t LoraMacInitialization (LoRaMacPrimitives_t *primitives, LoRaMacCallback_t *callback, LoRaMacRegion_t region)</code>	Do initialization of the LoRaMac layer module (Refer to <a href="#">Section 4.3 Middleware MAC layer callbacks</a> )

### 4.2 Middleware MAC layer functions

The provided APIs follow the definition of `primitive` defined in [2].

The interfacing with the LoRaMac is made through the request-confirm and the indication-response architecture. The application layer can perform a request that the LoRa<sup>®</sup> MAC layer confirms with a confirm primitive. Conversely, the LoRa<sup>®</sup> MAC layer notifies an application layer with the indication primitive in case of any event.

The application layer may respond to an indication with the response primitive. Therefore all the confirm/indication are implemented using callbacks.

The LoRa<sup>®</sup> MAC layer provides MCPS services, MLME services, and MIB services.

#### 4.2.1 MCPS services

The initialization of the LoRaMac layer is done through the `LoraMacInitialization` function. This function does the preamble run time initialization of the LoRaMac layer and initializes the callback primitives of the MCPS and MLME services (Refer to [Table 6](#)).

**Table 6. MCPS services function**

Function	Description
<code>LoRaMacStatus_t LoraMacMcpsRequest ( McpsReq_t* mcpsRequest, bool allowDelayedTx)</code>	Requests to send Tx data

#### 4.2.2 MLME services

The LoRa<sup>®</sup> MAC layer uses the MLME services to manage the LoRaWAN<sup>®</sup> network (Refer to [Table 7](#)).

**Table 7. MLME services function**

Function	Description
<code>LoRaMacStatus_t LoraMacMlmeRequest (MlmeReq_t *mlmeRequest)</code>	Used to generate a join request or request for a link check

### 4.2.3 MIB services

The MIB stores important runtime information, such as MIB\_NETWORK\_ACTIVATION, or MIB\_NET\_ID, and holds the configuration of the LoRa<sup>®</sup> MAC layer, for example, MIB\_ADR or MIB\_APP\_KEY. The provided APIs are presented in [Table 8](#).

**Table 8. MLME services function**

Function	Description
LoRaMacStatus_t LoRaMacMibSetRequestConfirm (MibRequestConfirm_t *mibSet)	To set attributes of the LoRaMac layer
LoRaMacStatus_t LoRaMacMibGetRequestConfirm (MibRequestConfirm_t *mibGet)	To get attributes of the LoRaMac layer

## 4.3 Middleware MAC layer callbacks

Refer to [Section 4.1 Middleware initialization](#) for the description of the LoRaMac user event functions primitives and the callback functions.

### 4.3.1 MCPS

In general, the LoRa<sup>®</sup> MAC layer uses the MCPS services for data transmission and data reception (Refer to [Table 9](#)).

**Table 9. MCPS primitives**

Function	Description
void (*MacMcpsConfirm) (McpsConfirm_t *McpsConfirm) *McpsIndication)	Event function primitive for the called callback to be implemented by the application. Response to a McpsRequest
Void (*MacMcpsIndication) (McpsIndication_t	Event function primitive for the called callback to be implemented by the application. Notifies application that a received packet is available

### 4.3.2 MLME

The LoRa<sup>®</sup> MAC layer uses the MLME services to manage the LoRaWAN<sup>®</sup> network (Refer to [Table 10](#)).

**Table 10. MLME primitive**

Function	Description
void (*MacMlmeConfirm) (MlmeConfirm_t *MlmeConfirm)	Event function primitive so-called callback to be implemented by the application

### 4.3.3 MIB

No available function.

#### 4.3.4 Battery level

The LoRa<sup>®</sup> MAC layer needs a battery-level measuring service (Refer to Table 11).

**Table 11. Battery level function**

Function	Description
<code>uint8_t GetBatteryLevel (void)</code>	Get the measured battery level

### 4.4 Middleware MAC layer timers

#### 4.4.1 Rx-delay window

Refer to Section 2.2.2 End-device classes. Refer to Table 12 for the Rx-delay functions.

**Table 12. Rx-delay functions**

Function	Description
<code>void OnRxWindow1TimerEvent (void)</code>	Set the RxDelay1 (ReceiveDelayX - RADIO_WAKEUP_TIME)
<code>void OnRxWindow2TimerEvent (void)</code>	Set the RxDelay2

#### 4.4.2 Delay for Tx frame transmission

**Table 13. Delay for Tx frame transmission**

Function	Description
<code>void OnTxDelayedTimerEvent (void)</code>	Set timer for Tx frame transmission

#### 4.4.3 Delay for Rx frame

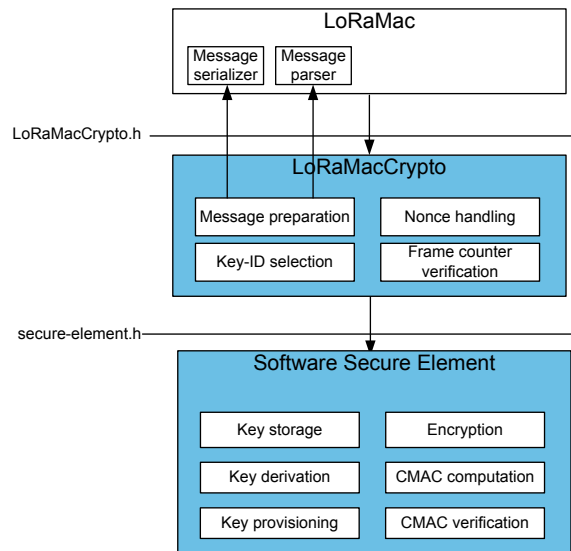
**Table 14. Delay for Rx frame function**

Function	Description
<code>void OnAckTimeoutTimerEvent (void)</code>	Set timeout for received frame acknowledgment

## 4.5 Emulated secure element

The proposed hardware platforms do not integrate a secure-element device. Therefore this secure-element device is emulated by software. Figure 13 describes the main design of the `LoRaMacCrypto` module.

Figure 13. LoRaMacCrypto module design



The APIs presented in Table 15 are used to manage the emulated secure-element.

**Table 15. Secure-element functions**

Function	Description
SecureElementStatus_t SecureElementInit (EventNvmCtxChanged seNvmCtxChanged)	Initialization of the secure-element driver The Callback function is called when the non-volatile context must be stored.
SecureElementStatus_t SecureElementRestoreNvmCtx (void* seNvmCtx)	Restore the internal nvm context from passed pointer to non-volatile module context to be restored.
void* SecureElementGetNvmCtx (size_t* seNvmCtxSize)	Request address where the non-volatile context is stored.
SecureElementStatus_t SecureElementSetKey (KeyIdentifier_t keyID, uint8_t* key)	Set a key.
SecureElementStatus_t SecureElementComputeAesCmac (uint8_t* buffer, uint16_t size, KeyIdentifier_t keyID, uint32_t* cmac)	Compute a CMAC. The Key-ID determines the AES key to use.
SecureElementStatus_t SecureElementVerifyAesCmac (uint8_t* buffer, uint16_t size, uint32_t expectedCmac, KeyIdentifier_t keyID)	Compute cmac and compare with expected cmac. The KeyID determines the AES key to use.
SecureElementStatus_t SecureElementAesEncrypt (uint8_t* buffer, uint16_t size, KeyIdentifier_t keyID, uint8_t* encBuffer)	Encrypt a buffer. The KeyID determines the AES key to use.
SecureElementStatus_t SecureElementDeriveAndStoreKey (Version_t version, uint8_t* input, KeyIdentifier_t rootKeyID, KeyIdentifier_t targetKeyID)	Derive and store a key. The key derivation depends on the LoRaWAN® versionKeyID, rootKeyID are used to identify the root key to perform the derivation.

## 4.6 Middleware LmHandler application function

The interface to the MAC is done through the MAC interface file `LoRaMac.h`.

### Standard mode

In standard mode, an interface file (Refer to *LmHandler* in Figure 12) is provided to let the user start without worrying about the LoRa® state machine. The interface file is located in `Middlewares\Third_Party\LoRaWAN\LmHandler\LmHandler.c`.

The interface file implements:

- A set of APIs allowing access to the LoRa® MAC services
- The LoRa® certification test cases that are not visible to the application layer

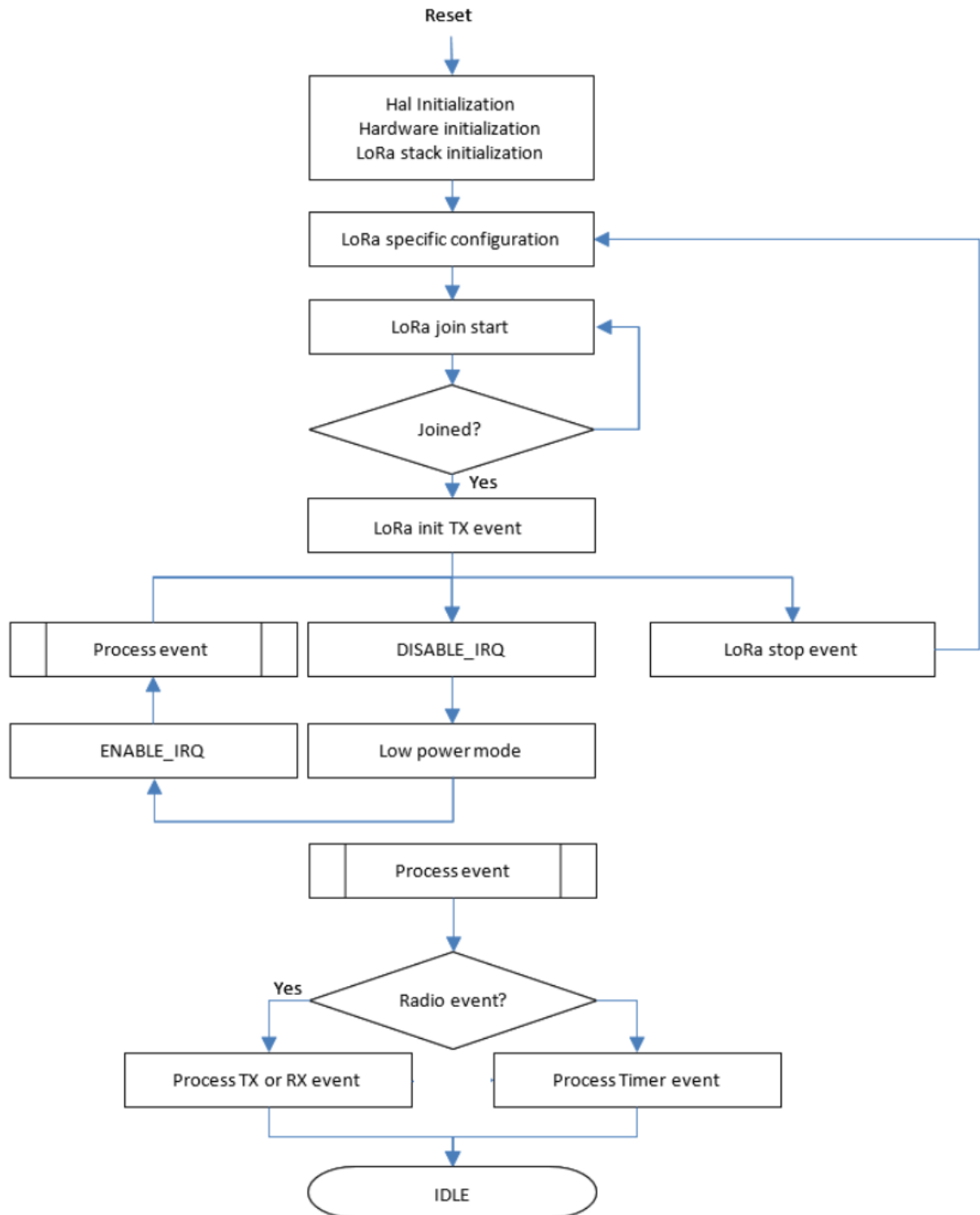
### Advanced mode

In this mode, the user accesses directly the MAC layer by including the MAC in the user file.

### Operational model

The operation model proposed for this LoRa<sup>®</sup> End\_Node (Refer to Figure 14) is based on event-driven paradigms including time-driven ones. The behavior of the LoRa<sup>®</sup> system is triggered either by a timer event or by a radio event plus a guard transition.

Figure 14. Operation model



### LoRa® system state behavior

Figure 15 describes the LoRa® End\_Node system state behavior.

On reset, after the system initialization is done, the LoRa® End\_Node system goes into a Start state defined as *Init*.

The LoRa® End\_Node system sends a join network request when using the *over\_the\_air\_activation (OTAA)* method and goes into a state defined as *Sleep*.

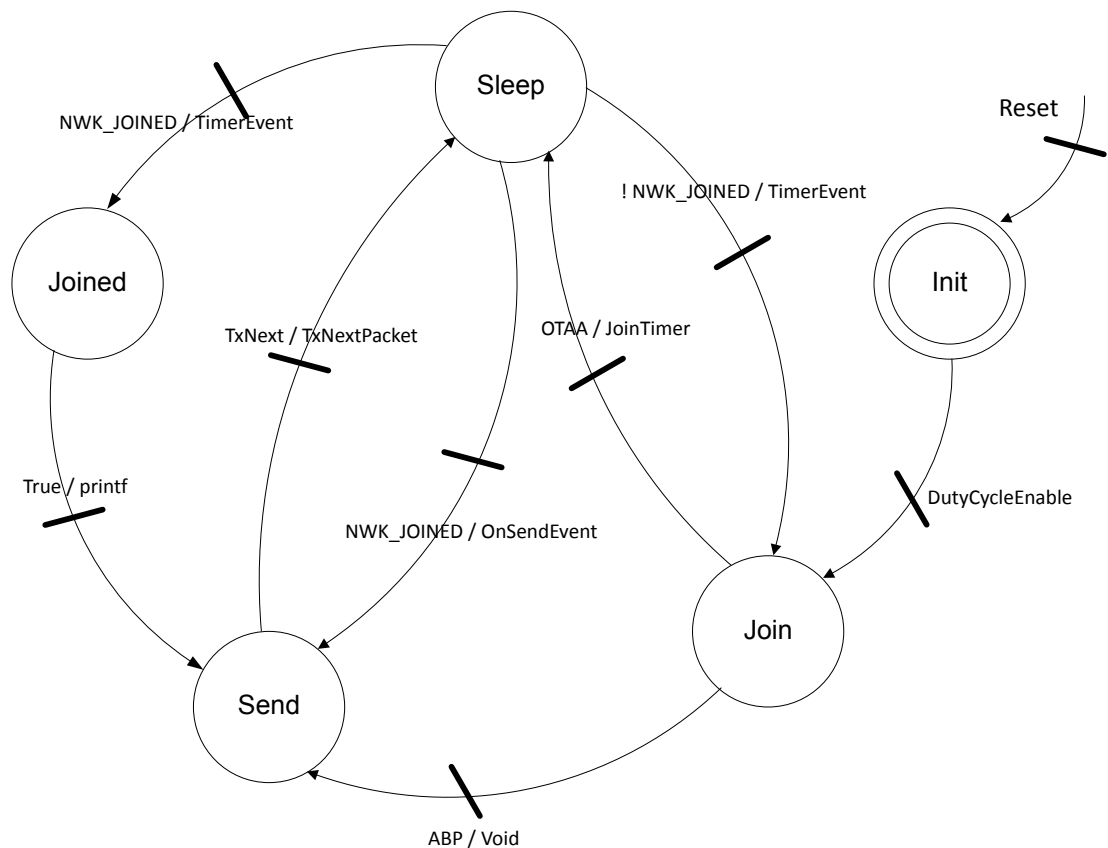
When using the *activation by personalization (ABP)*, the network is already joined, and therefore the LoRa® End\_Node system jumps directly to a state defined as *Send*.

From the state defined as *Sleep*, if the end device joined the network when a *TimerEvent* occurred, the LoRa® End\_Node system goes into a temporary state defined as *Joined* before going into the state defined as *Send*.

From the state defined as *Sleep*, if the end device joined the network when an *OnSendEvent* occurred, the LoRa® End\_Node system goes into the state defined as *Send*.

From the state defined as *Send*, the LoRa® End\_Node system goes back to the state defined as *Sleep* to wait for the *onSendEvent* corresponding to the next scheduled packet to be sent.

Figure 15. LoRa® state behavior



### LoRa® class-B system state behavior

Figure 16 describes the LoRa® class-B mode End-Node system state behavior.

Before doing a request to switch to class-B mode, an end device must be first in a Join state (Refer to Figure 14).

The decision to switch from class-A to class-B mode always comes from the application layer of the end device. If the decision comes from the network side, the application server must use class-A uplink of the end device to send back a downlink frame to the application layer.

On MLME Beacon\_Acquisition\_req, the end-device LoRa® class-B system state goes in BEACON\_STATE\_ACQUISITION.

The LoRa® end device starts the beacon acquisition. When the MAC layer successfully receives a beacon in the RxBeacon function, the next state is BEACON\_STATE\_LOCKED.

When the LoRa® end device receives a beacon, the acquisition is no longer pending: the MAC layer goes in BEACON\_STATE\_IDLE.

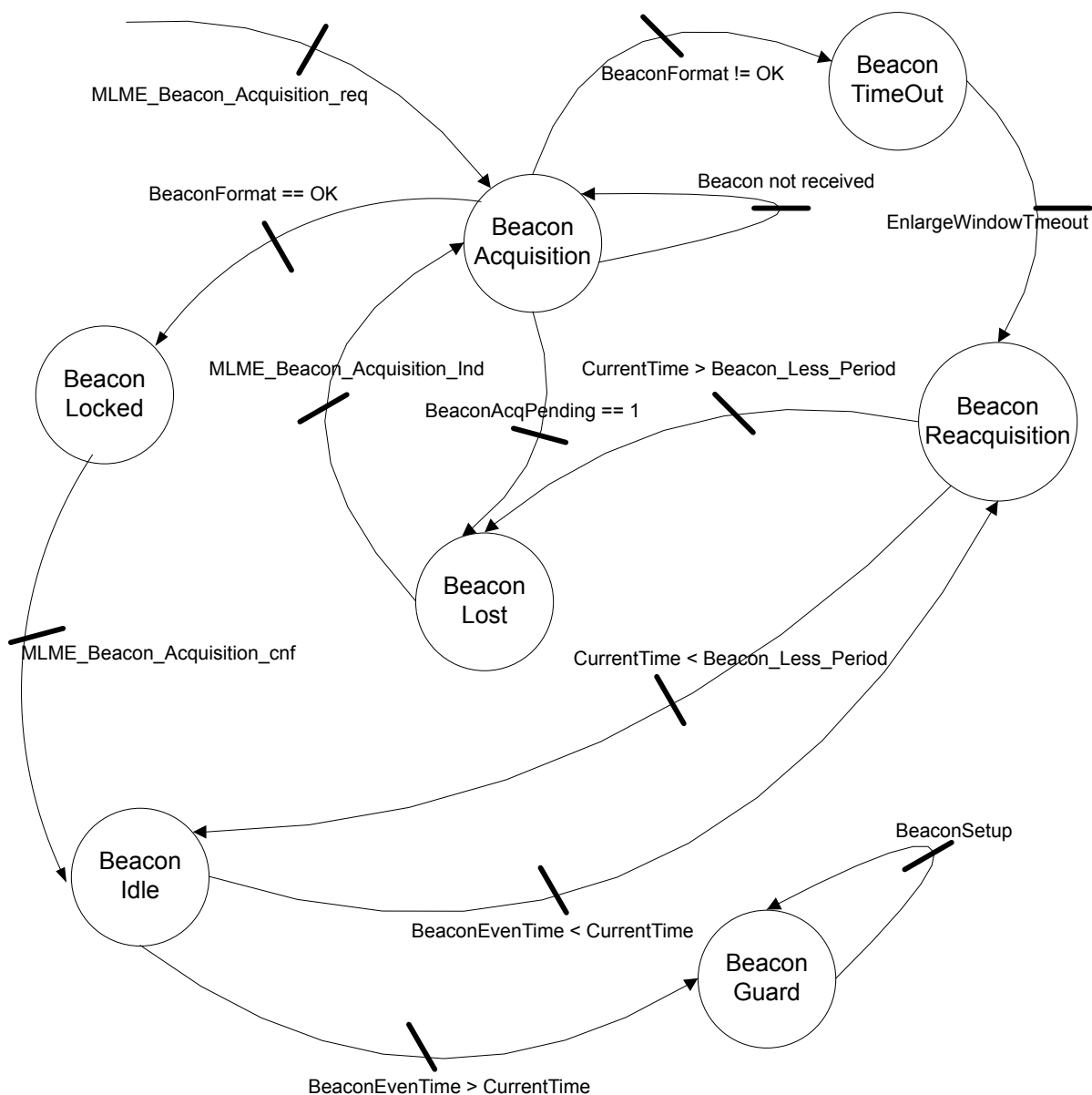
In BEACON\_STATE\_IDLE, the MAC layer compares the *BeaconEventTime* with the current end-device time. If the beaconEventTime is less than the current end-device time, the MAC layer goes in BEACON\_STATE\_REACQUISITION. Otherwise, the MAC layer goes in BEACON\_STATE\_GUARD and performs a new beacon acquisition.

If the MAC layer does not find a beacon, the state machine stays in BEACON\_STATE\_ACQUISITION. This state detects that an acquisition was previously pending and changes the next state to BEACON\_STATE\_LOST.

When the MAC layer receives a bad beacon format, it must go in BEACON\_STATE\_TIMEOUT.

It enlarges window timeouts to increase the chance to receive the next beacon and goes in BEACON\_STATE\_REACQUISITION.

Figure 16. LoRa® class-B system state behavior





#### 4.6.1 LoRa® initialization

**Table 16. LoRa® initialization function**

Function	Description
LmHandlerErrorStatus_t LmHandlerInit (LmHandlerCallbacks_t *handlerCallbacks)	Initialization of the LoRa finite state machine

#### 4.6.2 LoRa® join request entry point

**Table 17. LoRa® join request entry point**

Function	Description
void LmHandlerJoin (ActivationType_t mode)	Join request to a network either in OTAA mode or ABP mode

#### 4.6.3 LoRa® configuration

**Table 18. LoRa® configuration**

Function	Description
LmHandlerErrorStatus_t LmHandlerConfigure (LmHandlerParams_t *handlerParams)	Configuration of all applicative parameters

#### 4.6.4 Request join status

**Table 19. Request join status**

Function	Description
LmHandlerFlagStatus_t LmHandlerJoinStatus(void)	Check the End-Node activation type: ACTIVATION_TYPE_NONE, ACTIVATION_TYPE_ABP, or ACTIVATION_TYPE_OTAA

#### 4.6.5 Send an uplink frame

**Table 20. Send an uplink frame**

Function	Description
LmHandlerErrorStatus_t LmHandlerSend (LmHandlerAppData_t *appData, LmHandlerMsgTypes_t isTxConfirmed) TimerTime_t *nextTxIn, bool allowDelayedTx)	Send an uplink frame. This frame can be either an unconfirmed empty frame or an unconfirmed/confirmed payload frame.

#### 4.6.6 Request the current network time

**Table 21. Current network time**

Function	Description
LmHandlerErrorStatus_t LmHandlerDeviceTimeReq(void) <sup>(1)</sup>	The end device requests the current network time from the network. This is useful to accelerate the beacon discovery in class-B mode.

1. To be used in place of BeaconTimeReq in LoRaWAN® version 1.0.3 or higher.

#### 4.6.7 Switch class request

**Table 22. Switch class request**

Function	Description
LmHandlerErrorStatus LmHandlerRequestClass (DeviceClass_t newClass)	Request the end device to switch from current to new class A, B, or C.

#### 4.6.8 Get end-device current class

**Table 23. Get end-device current class**

Function	Description
int32_t LmHandlerGetCurrentClass (DeviceClass_t *deviceClass)	Request the currently running class-A, class-B, or class-C.

#### 4.6.9 Request beacon acquisition

**Table 24. Request beacon acquisition**

Function	Description
LmHandlerErrorStatus_t LmHandlerBeaconReq(void)	Request the beacon slot acquisition.

#### 4.6.10 Send unicast ping slot info periodicity

**Table 25. Send unicast ping slot info periodicity**

Function	Description
LmHandlerErrorStatus_t LmHandlerPingSlotReq(uint8_t periodicity)	Transmit to the server the unicast ping slot info periodicity.

#### 4.6.11 Get current Tx data rate

**Table 26. Get current Tx data rate**

Function	Description
<code>int32_t LmHandlerGetTxDataRate( int8_t *txDataRate)</code>	Gets the current Tx data rate.

#### 4.6.12 Set Tx data rate

**Table 27. Set Tx data rate**

Function	Description
<code>int32_t LmHandlerSetTxDataRate( int8_t txDataRate)</code>	Set the Tx data rate, if adaptive DR is disabled.

#### 4.6.13 Get current Tx duty-cycle state

**Table 28. Get current Tx duty-cycle state**

Function	Description
<code>int32_t LmHandlerGetDutyCycleEnable( bool *dutyCycleEnable)</code>	Get the current Tx duty-cycle state.

#### 4.6.14 Set Tx duty-cycle state

**Table 29. Set Tx duty-cycle state**

Function	Description
<code>int32_t LmHandlerSetDutyCycleEnable( bool dutyCycleEnable)</code>	Set the Tx duty-cycle state.

### 4.7 Library application callbacks

#### 4.7.1 Current battery level

**Table 30. Current battery level function**

Function	Description
<code>uint8_t GetBatteryLevel (void)</code>	Get the battery level.

## 4.7.2 Current temperature level

**Table 31. Current temperature level function**

Function	Description
<code>uint16_t GetTemperatureLevel (void)</code>	Get the current temperature (degree Celsius) of the chipset in q7.8 format.

## 4.7.3 Board unique ID

**Table 32. Board unique ID function**

Function	Description
<code>void GetUniqueId (uint8_t *id)</code>	Get a unique identifier.

## 4.7.4 End\_Node class mode change confirmation

**Table 33. End\_Node class mode change confirmation function**

Function	Description
<code>void DisplayClassUpdate (DeviceClass_t Class)</code>	Notify the application that the End-Node class is changed.

## 4.8 Extended application functions

These functions are proposed to enhance when needed, application use cases.

**Table 34. Extended application functions**

Function	Description
<code>int32_t LmHandlerGetDevEUI( uint8_t *devEUI)</code>	Gets the LoRaWAN® device EUI.
<code>int32_t LmHandlerSetDevEUI( uint8_t *devEUI)</code>	Sets the LoRaWAN® device EUI.
<code>int32_t LmHandlerGetAppEUI( uint8_t *appEUI)</code>	Gets the LoRaWAN® application EUI.
<code>int32_t LmHandlerSetAppEUI( uint8_t *appEUI)</code>	Sets the LoRaWAN® application EUI.
<code>int32_t LmHandlerGetAppKey( uint8_t *appKey)</code>	Gets the LoRaWAN® application key.
<code>int32_t LmHandlerSetAppKey( uint8_t *appKey)</code>	Sets the LoRaWAN® application key.
<code>int32_t LmHandlerGetNetworkID( uint32_t *networkId)</code>	Gets the LoRaWAN® network ID.
<code>int32_t LmHandlerSetNetworkID( uint32_t networkId)</code>	Sets the LoRaWAN® network ID.
<code>int32_t LmHandlerGetDevAddr( uint32_t *devAddr)</code>	Gets the LoRaWAN® device.
<code>int32_t LmHandlerSetDevAddr( uint32_t devAddr)</code>	Sets the LoRaWAN® device.
<code>int32_t LmHandlerGetActiveRegion( LoRaMacRegion_t *region)</code>	Gets the active region.
<code>int32_t LmHandlerSetActiveRegion( LoRaMacRegion_t region)</code>	Sets the active region.
<code>int32_t LmHandlerGetAdrEnable( bool *adrEnable)</code>	Gets the adaptive data rate state.
<code>int32_t LmHandlerSetAdrEnable( bool adrEnable)</code>	Sets the adaptive data rate state.
<code>int32_t LmHandlerGetRX2Params( RxChannelParams_t *rxParams)</code>	Gets the current Rx2 data rate and frequency conf.
<code>int32_t LmHandlerSetRX2Params( RxChannelParams_t *rxParams)</code>	Sets the Rx2 data rate and frequency conf.
<code>int32_t LmHandlerGetTxPower( int8_t *txPower)</code>	Gets the current Tx power value.
<code>int32_t LmHandlerSetTxPower( int8_t txPower)</code>	Sets the Tx power value.
<code>int32_t LmHandlerGetRx1Delay( uint32_t *rxDelay)</code>	Gets the current Rx1 delay (after the Tx window).
<code>int32_t LmHandlerSetRx1Delay( uint32_t rxDelay)</code>	Sets the Rx1 delay (after the Tx window).
<code>int32_t LmHandlerGetRx2Delay( uint32_t *rxDelay)</code>	Gets the current Rx2 delay (after the Tx window).
<code>int32_t LmHandlerSetRx2Delay( uint32_t rxDelay)</code>	Sets the Rx2 delay (after the Tx window).
<code>int32_t LmHandlerGetJoinRx1Delay( uint32_t *rxDelay)</code>	Gets the current Join Rx1 delay (after the Tx window).
<code>int32_t LmHandlerSetJoinRx1Delay( uint32_t rxDelay)</code>	Sets the Join Rx1 delay (after the Tx window).
<code>int32_t LmHandlerGetJoinRx2Delay( uint32_t *rxDelay)</code>	Get the current Join Rx2 delay (after the Tx window).
<code>int32_t LmHandlerSetJoinRx2Delay( uint32_t rxDelay)</code>	Sets the Join Rx2 delay (after the Tx window).
<code>int32_t LmHandlerGetPingPeriodicity( uint8_t *pingPeriodicity)</code>	Gets the current Rx Ping Slot periodicity (If LORAMAC_CLASSB_ENABLED)
<code>int32_t LmHandlerSetPingPeriodicity( uint8_t pingPeriodicity)</code>	Sets the Rx Ping Slot periodicity (If LORAMAC_CLASSB_ENABLED)
<code>int32_t LmHandlerGetBeaconState( BeaconState_t *beaconState)</code>	Gets the beacon state (If LORAMAC_CLASSB_ENABLED)

## 5 Utilities description

This section describes the public APIs for the Sequencer module, the Time server module, the Low-power module, the System time module, and the Trace module.

### 5.1 Sequencer

The sequencer provides a robust and easy framework to execute tasks in the background and enters low-power mode when there is no more activity.

Features provided by the sequencer:

- Advanced and packaged while loop system
- Support up to 32 tasks and 32 events
- Task registration and execution
- Waiting for an event and set event
- Task priority setting

The sequencer module is located in `\Utilities\sequencer\stm32_seq.c`.

The `Projects\<target>\Applications\<ProtocolApp>\<App_Type>\Core\Inc\utilities_def.h` file is used to configure the sequencer (task ID and priority).

#### 5.1.1 Call the core sequencer

Request the sequencer to execute all pending tasks.

**Table 35. Call the core sequencer**

Function	Description
<code>void UTIL_SEQ_Run( UTIL_SEQ_bm_t mask_bm)</code>	Requests the sequencer to execute functions that are pending and enabled in the mask <code>mask_bm</code> .

#### 5.1.2 Register a task

Register a task in the task sequencer list.

**Table 36. Register a task**

Function	Description
<code>void UTIL_SEQ_RegTask(UTIL_SEQ_bm_t task_id_bm, uint32_t flags, void (*task) ( void ))</code>	Registers a function (task) associated with a signal ( <code>task_id_bm</code> ) in the sequencer. The <code>task_id_bm</code> must have a single bit set.

#### 5.1.3 Request a task to be executed

Request a task to be executed by the sequencer.

**Table 37. Request a task to be executed**

Function	Description
<code>void UTIL_SEQ_SetTask( UTIL_SEQ_bm_t task_id_bm, uint32_t task_Prio)</code>	Requests the function associated with the <code>task_id_bm</code> to be executed. The <code>task_prio</code> is evaluated by the sequencer only when a function is finished.  If several functions are pending at any one time, the one with the highest priority (0) is executed.

## 5.2 Time server

A timer service is provided so that the user can request timed-tasks execution. As the hardware timer is based on the RTC, the time is always counted, even in low-power modes.

The timer server provides a reliable clock for the user and the LoRa® stack. The user can request as many timers as the application requires.

Five APIs are provided as shown in [Table 38](#).

The time server module is located in `\Utilities\timer\stm32_timer.c`.

**Table 38. Time server APIs**

Function	Description
UTIL_TIMER_Status_t UTIL_TIMER_Init( void )	Initializes the timer server.
UTIL_TIMER_Status_t UTIL_TIMER_Create( UTIL_TIMER_Object_t *TimerObject, uint32_t PeriodValue, UTIL_TIMER_Mode_t Mode, void ( *Callback )( void *), void *Argument)	Creates the timer object and associates a callback function.
UTIL_TIMER_Status_t UTIL_TIMER_SetPeriod(UTIL_TIMER_Object_t *TimerObject, uint32_t NewPeriodValue)	Set the period and starts the timer with a timeout Value on milliseconds.
UTIL_TIMER_Status_t UTIL_TIMER_Start( UTIL_TIMER_Object_t *TimerObject )	Starts and adds the timer to the list of timer events.
UTIL_TIMER_Status_t UTIL_TIMER_Stop( UTIL_TIMER_Object_t *TimerObject )	Stops and removes the timer from the list of timer events.

## 5.3 Low power

The low-power module manages the low-power entry mode when the system enters idle mode.

### 5.3.1 Low-power functions

The APIs presented in [Table 39](#) are used to manage the low-power modes of the MCU core. The low-power module is located in `\Utilities\lpm\tiny_lpm\stm32_lpm.c`.

**Table 39. Low-power APIs**

Function	Description
void UTIL_LPM_Init( void )	Initializes the low power management resources.
void UTIL_LPM_DeInit( void )	Un-initializes the low power management resources (RFU).
UTIL_LPM_Mode_t UTIL_LPM_GetMode( void )	Returns the selected low-power mode.
void UTIL_LPM_SetStopMode( UTIL_LPM_bm_t lpm_id_bm, UTIL_LPM_State_t state )	Used to enable or disable the Stop mode to require Sleep mode.
void UTIL_LPM_SetOffMode( UTIL_LPM_bm_t lpm_id_bm, UTIL_LPM_State_t state )	Used to enable Stop mode or to enable Off mode.
void UTIL_LPM_EnterLowPower( void )	Enters the system in selected low-power mode.

### 5.3.2 Low-level low-power APIs

Low-layer functions are defined to allow to enter/exit the MCU in low-power modes (stop, sleep). These functions are located and implemented in the `Projects\<target>\Applications\LoRaWAN_FUOTA\LoRaWAN_End_Node\Core\Src\stm32_lpm_if.c` file.

**Table 40. Low-level low-power APIs**

Function	Description
<code>void PWR_EnterSleepMode (void)</code>	Allows the application to implement a dedicated code before entering Sleep mode.
<code>void PWR_ExitSleepMode (void)</code>	Allows the application to implement a dedicated code before exiting Sleep mode.
<code>void PWR_EnterStopMode (void)</code>	Enters low-power Stop mode.
<code>void PWR_ExitStopMode (void)</code>	Exits low-power Stop mode.
<code>void PWR_EnterOffMode (void)</code>	Allows the application to implement a dedicated code before entering Off mode.
<code>void PWR_ExitOffMode (void)</code>	Allows the application to implement a dedicated code before exiting Off mode.



## 5.4 System-time functions

MCU time is referenced to MCU reset. SysTime can record the Unix epoch time. The APIs presented in Table 41 are used to manage the system time of the MCU core. The system module is located in \Utilities\misc\stm32\_sysptime.c.

Table 41. System-time functions

Function	Description
<code>void SysTimeSet( SysTime_t sysTime)</code>	Based on an input Unix epoch in seconds and sub-seconds, the difference with the MCU time is stored in the BACK_UP register (retained even in Standby mode). The system time reference is the Unix epoch starting January 1st, 1970.
<code>SysTime_t SysTimeGet (void)</code>	Get the current system time. The system time reference is UNIX epoch starting January 1st, 1970.
<code>uint32_t SysTimeMkTime (const struct tm* localtime)</code>	Convert local time into Epoch time <sup>(1)</sup> .
<code>void SysTimeLocalTime (const uint32_t timestamp, struct tm *localtime)</code>	Convert Epoch time into local time <sup>(1)</sup> .

1. *SysTimeMkTime* and *SysTimeLocalTime* are also provided to convert Epoch into tm structure as specified by the *time.h* interface. To convert Unix time to local time, a time zone must be added and leap seconds must be removed. In 2018, 18 leap seconds must be removed. Paris summer time zone has a two-hour difference from Greenwich time. Assuming time is set, a local time can be printed on terminal:

```
{
 SysTime_t UnixEpoch = SysTimeGet();
 struct tm localtime;
 UnixEpoch.Seconds-=18; /*removing leap seconds*/
 UnixEpoch.Seconds+=3600*2; /*adding 2 hours*/
 SysTimeLocalTime(UnixEpoch.Seconds, & localtime);
 PRINTF ("it's %02dh%02dm%02ds on %02d/%02d/%04d\n\r",
 localtime.tm_hour, localtime.tm_min,
 localtime.tm_sec,
 localtime.tm_mday,
 localtime.tm_mon+1,
 localtime.tm_year + 1900);
 }
```

## 5.5 Trace

The trace module enables printing data on a COM port using DMA. The APIs presented in [Table 42](#) are used to manage the trace functions.

**Table 42. Trace functions**

Function	Description
UTIL_ADV_TRACE_Status_t UTIL_ADV_TRACE_Init( void )	Tracelnit must be called at the application initialization. It initializes the com or vcom hardware in DMA mode and registers the call back to be processed at DMA transmission completion.
UTIL_ADV_TRACE_Status_t UTIL_ADV_TRACE_FSend(uint32_t VerboseLevel, uint32_t Region, uint32_t TimeStampState, const char *strFormat, ...)	Convert string format into a buffer and buffer length and records it into the circular queue if sufficient space is left. Returns 0 when queue if sufficient space is left. Returns -1 when not enough room is left.
UTIL_ADV_TRACE_Status_t UTIL_ADV_TRACE_Send(uint8_t *pdata, uint16_t len)	Posts data of length = len and posts it to the circular queue for printing.
UTIL_ADV_TRACE_Status_t UTIL_ADV_TRACE_ZCSend (uint32_t VerboseLevel, uint32_t Region, uint32_t TimeStampState, uint32_t length, void (*usercb) (uint8_t*, uint16_t, uint16_t))	Writes user formatted data directly in the FIFO (Z-Cpy).

The status of the trace functions are defined in the enum structure UTIL\_ADV\_TRACE\_Status\_t which is implemented in \Utilities\trace\adv\_trace\stm32\_adv\_trace.h file.

The UTIL\_ADV\_TRACE\_FSend (..) function can be used:

- In polling mode when no real-time constraints apply, for example, during application initialization.

```
#define PRINTF(...) do{ while (0!= UTIL_ADV_TRACE_FSend (0, NO_MASK ,  
TS_ON,, __VA_ARGS__)) //Polling Mode
```

- In real-time mode: when there is no space left in the circular queue, the string is not added and is not printed out in the COM port.

```
#define TPRINTF(...) do {  
UTIL_ADV_TRACE_FSend (0, NO_MASK , TS_ON, __VA_ARGS__); while(0)
```

Where:

- UTIL\_ADV\_TRACE\_FSend (..) is the VerboseLevel of the trace.
- The application verbose level, TraceVerbose (VLEVEL\_OFF, VLEVEL\_L, VLEVEL\_M, or VLEVEL\_H) is set in the sys\_app.h file.  
UTIL\_ADV\_TRACE\_FSend (..) is displayed only if TraceVerbose is higher than VerboseLevel.
- The third parameter of UTIL\_ADV\_TRACE\_FSend (..) is TS\_ON or TS\_OFF and allows a timestamp to be added to the trace.

The buffer length can be increased in case it is saturated in the stm32\_adv\_trace.c file with:#define UTIL\_ADV\_TRACE\_TMP\_BUF\_SIZE 256U

The utility provides hooks to be implemented to forbid the system to enter Stop or lower modes while the DMA is active:

- void UTIL\_ADV\_TRACE\_PreSendHook (void) { UTIL\_LPM\_SetStopMode((1 << CFG\_LPM\_UART\_TX\_Id) , UTIL\_LPM\_DISABLE );}
- void UTIL\_ADV\_TRACE\_PostSendHook (void){ UTIL\_LPM\_SetStopMode((1 << CFG\_LPM\_UART\_TX\_Id) , UTIL\_LPM\_ENABLE );}

## 6 Example description

### 6.1 Single MCU end-device hardware description

The application layer, the Mac layer, and the PHY driver are implemented on one MCU. The End\_Node application is implementing this hardware solution (Refer to [End\\_Node application](#)).

The I-CUBE-LRWAN runs on several platforms such as:

- STM32 Nucleo platform stacked with a LoRa® radio expansion board.
- B-L072Z-LRWAN1 Discovery kit, where LoRa® expansion board is not required.

Optionally, an ST [X-NUCLEO-IKS01A2](#) sensor expansion board can be added on Nucleo boards and Discovery kits. The Nucleo-based supported hardware is presented in [Table 43](#).

**Table 43. Nucleo-based supported hardware**

Nucleo board	LoRa® radio expansion board					
	SX1276MB1MAS	SX1276MB1LAS	SX1272MB2DAS	SX1261DVK1BAS	SX1261DVK1CAS	SX1261DVK1DAS
NUCLEO-L053R8	Supported					
NUCLEO-L073RZ	Supported		Supported (P-NUCLEO-LRWAN1 <sup>(1)</sup> )	Supported		
NUCLEO-L152RE	Supported					
NUCLEO-L476RG	Supported					

1. This particular configuration is commercially available as a P-NUCLEO-LRWAN1 kit.

The I-CUBE-LRWAN Expansion Package can easily be tailored to any other supported device and development board.

The main characteristics of the LoRa® radio expansion board are described in [Table 44](#).

**Table 44. LoRa® radio expansion board characteristics**

Board	Characteristics
SX1276MB1MAS	868 MHz (HF) at 14 dBm and 433 MHz (LF) at 14 dBm
SX1276MB1LAS	915 MHz (HF) at 20 dBm and 433 MHz (LF) at 14 dBm
SX1272MB2DAS	915 MHz and 868 MHz at 14 dBm
SX1261DVK1BAS	E406V03A sx1261, 14 dBm, 868 MHz, XTAL
SX1262DVK1CAS	E428V03A sx1262, 22 dBm, 915 MHz, XTAL
SX1262DVK1DAS	E449V01A sx1262, 22 dBm, 860-930 MHz, TCXO

The radio interface is described below:

- The radio registers are accessed through the SPI.
- The DIO mapping is radio dependent, refer to [Input lines](#).
- One GPIO from the MCU is used to reset the radio.
- One MCU pin is used to control the antenna switch to set it either in Rx mode or in Tx mode.

The hardware mapping is described in the hardware configuration files in `Projects\<target>\Applications\LoRaWAN\<App_Type>\Core\inc` folder, where:

- The `<target>` can be STM32L053R8-Nucleo, STM32L073RZ-Nucleo, STM32L152RE-Nucleo, STM32L476RG-Nucleo, or B-L072Z-LRWAN1 (Murata modem device).
- The `<App_Type>` can be `LoRaWAN_AT_Master`, `LoRaWAN_End_Node`, `LoRaWAN_AT_Slave`, or `SubGHz_Phy_PingPong`.

### Interrupts

Table 45 shows the interrupt priorities level applicable for the Cortex system processor exception and the STM32L0 Series LoRa® application-specific interrupt (IRQ).

Table 45. STM32L0xx IRQ priorities

Interrupt name	Preempt priority	Sub-priority
RTC	0	NA
EXTI2_3	0	NA
EXTI4_15	0	NA

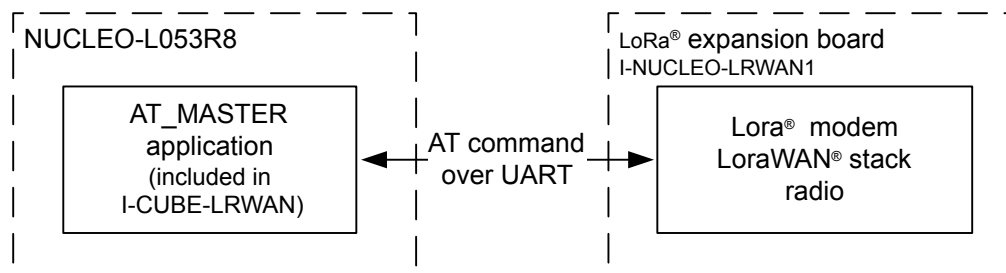
## 6.2 Split end-device hardware description (Two-MCU solution)

The application layer, the Mac layer, and the PHY driver are separated. The LoRa® End\_Node is composed of a LoRa® modem and a host controller. The LoRa® modem runs the LoRa® stack (Mac and PHY layers) and is controlled by a LoRa® host implementing the application layer.

The `AT_Master` application implementing the LoRa® host on a Nucleo board is compatible with the `AT_Slave` application (Refer to Section 6.6 ). The `AT_Slave` application demonstrates a modem on the CMWX1ZZABZ-091 LoRa® module from Murata. The `AT_Master` application is also compatible with the I-NUCLEO-LRWAN1 expansion board featuring the WM-SG-SM-42 LPWAN module from USI and with the LRWAN\_NS1 expansion board featuring the RiSiNGHF modem RHF0M003 available in P-NUCLEO-LRWAN3 (Refer to [11]).

This split solution is used to design the application layer without any constraint linked to the real-time requirement of the LoRaWAN® stack.

Figure 17. Split end-device solution concept

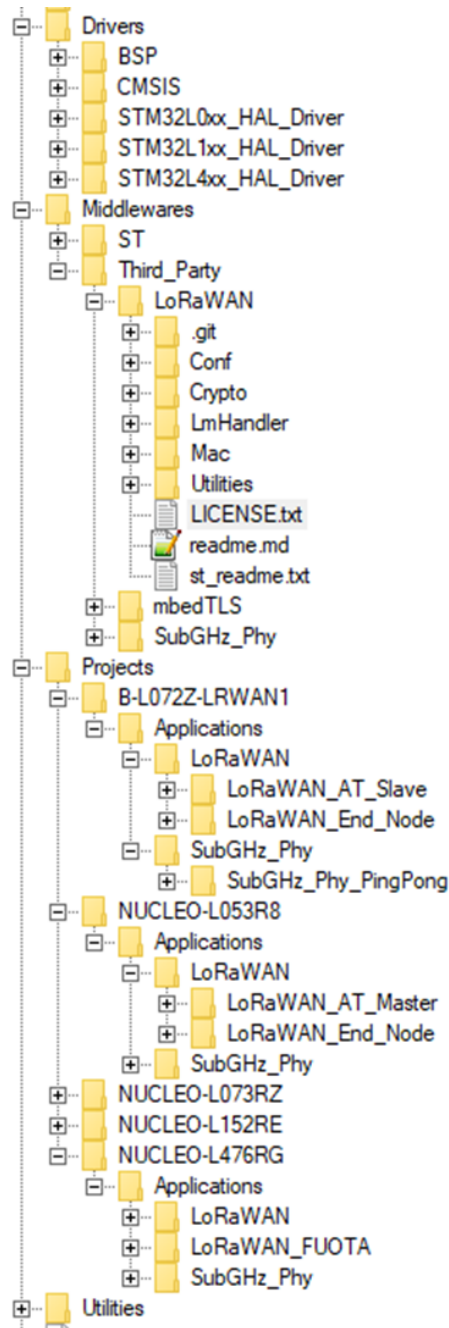


The interface between the LoRa® modem and the LoRa® host is a UART running AT commands.

### 6.3 Package description

When the user unzips the I-CUBE-LRWAN, the package presents the structure shown in Figure 18.

Figure 18. I-CUBE-LRWAN structure



The I-CUBE-LRWAN Expansion Package contains five applications: `End_Node`, `PingPong`, `AT_Slave`, `AT_Master`, and `FUOTA` (Only supported on NUCLEO-L476RG). For each application, three toolchains are available: IAR Systems® IAR Embedded Workbench®, Keil® MDK-ARM, and STMicroelectronics STM32CubeIDE.

## 6.4 End\_Node application

This application reads the temperature, humidity, and atmospheric pressure from the sensors through the I<sup>2</sup>C. The MCU measures the supplied voltage through V<sub>REFLNT</sub> to calculate the battery level. These four data (temperature, humidity, atmospheric pressure, and battery level) are sent periodically to the LoRa<sup>®</sup> network using the LoRa<sup>®</sup> radio in class-A at 868 MHz.

To launch the LoRa<sup>®</sup> End\_Node project, the user must go to `\Projects\<target>\Applications` and choose his favorite toolchain folder in the IDE environment. The user selects then the LoRa<sup>®</sup> project from the proper target board.

### 6.4.1 Activation methods and keys

There are two ways to activate a device on the network, either by OTAA or by ABP.

The `\Projects\<target>\Applications\LoRaWAN\LoRaWAN_End_Node\LoRaWAN\App\lora_app.h` file gathers all the data related to the device activation. The chosen method, along with the commissioning data, located in the `\Projects\<target>\Applications\LoRaWAN\LoRaWAN_End_Node\LoRaWAN\App\se-identity.h` file, is printed on the Virtual COM port and visible on a terminal.

### 6.4.2 Debug switch

The user must edit the `\Projects\<target>\Applications\LoRaWAN\LoRaWAN_End_Node\Core\Inc\sys_conf.h` file to activate the debug or trace mode:

```
#define DEBUGGER_ON 1
```

The debug mode enables the `DBG_GPIO_SET` and the `DBG_GPIO_RST` macros as well as the debugger mode, even when the MCU goes in low-power. For trace mode, three levels of tracing are proposed:

```
#define VERBOSE_LEVEL    VLEVEL_M
```

- VLEVEL\_L 1: traces disabled
- VLEVEL\_M 2: enabled for functional traces
- VLEVEL\_H 3: enabled for Debug traces

The user must edit `\Projects\<target>\Applications\LoRaWAN\LoRaWAN_End_Node\Core\Inc\utilities_conf.h` to select the trace level.

*Note:* To enable a true low-power, `#define DEBUGGER_ON` mentioned above must be set to 0.

### 6.4.3 Sensor switch

When no sensor expansion board is plugged on the set-up, `#define SENSOR_ENABLED` must be set to 0 in `\Projects\<target>\Applications\LoRaWAN\LoRaWAN_End_Node\Core\Inc\utilities_conf.h`.

Table 46 provides a summary of the main options for the application configuration.

**Table 46. Switch options for the application configuration**

Project	Switch option	Definition	Location
LoRa® stack	ACTIVATON_TYPE_OTAA	Application uses over-the-air activation procedure.	lora_app.h
	STATIC_DEVICE_EUI	Static or dynamic end-device identification	se-identity.h
	LORAMAC_CLASSB_ENABLED	Compile the relevant code for class-B mode	Compiler option setting
	STATIC_DEVICE_ADDRESS	Static or dynamic end-device address	se-identity.h
Sensor	DEBUGGER_ON	Enable LED ON/OFF	sys_conf.h
	VERBOSE_LEVEL	Enable the trace level	
	SENSOR_ENABLED	Enable the call to the sensor board	

*Note:* The maximum allowed payload length depends on both the region and the selected data-rate, so the payload format must be carefully designed according to these parameters.

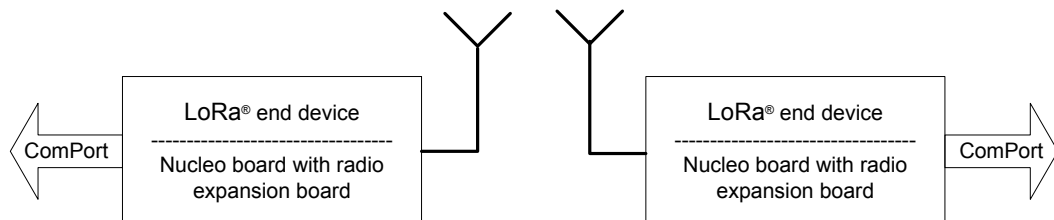
## 6.5 PingPong application description

This application is a simple Rx/Tx RF link between two LoRa® end-devices. By default, each LoRa® end-device starts as a master, transmits a *Ping* message, and waits for an answer. The first LoRa® end-device receiving a *Ping* message becomes a slave and answers the master with a *Pong* message. The *PingPong* is then started. To launch the *PingPong* project, the user must go to the `Projects\NUCLEO-L053R8\Applications\SubGHz_Phy\SubGHz_Phy_PingPong` folder and follow the same procedure as for the LoRa® End\_Node project to launch the preferred toolchain.

### Hardware and software set-up environment

To set up the Nucleo board, connect it or the B-L072Z-LRWAN1 board to the computer with a Type-A to Mini-B USB cable to the CN1 ST-LINK connector. Ensure that the CN2 ST-LINK connector jumpers are ON. Refer to Figure 19 for a representation of the *PingPong* setup.

**Figure 19. PingPong setup**



## 6.6 AT\_Slave application description

The purpose of this example is to implement a LoRa® modem controlled through the AT-command interface over UART by an external host.

The external host can be a host-microcontroller embedding the application and the AT driver or simply a computer executing a terminal.

This application targets the B-L072Z-LRWAN1 Discovery kit embedding the CMWX1ZZABZ-091 LoRa® module. This application uses the STM32Cube low-layer drivers APIs targeting the STM32L072CZ to optimize the code size.

The AT\_Slave example implements the LoRa® stack driving the built-in LoRa® radio. The stack is controlled through the AT-command interface over UART. The modem is always in Stop mode unless it processes an AT command from the external host.

To launch the AT\_Slave project, the user must go to the folder `\Projects\B-L072Z-LRWAN1\Applications\LoRaWAN\LoRaWAN_AT_Slave` and follow the same procedure as for the LoRa® End\_Node project to launch the preferred toolchain.

The application note [9] gives the list of AT commands and their description.

## 6.7 AT\_Master application description

This application reads sensor data and sends them to a LoRa® network through an external LoRa® modem. The AT\_Master application implements a complete set of AT commands to drive the LoRa® stack that is embedded in the external LoRa® modem.

The external LoRa® modem targets the B-L072Z-LRWAN1 Discovery kit, the I-NUCLEO-LRWAN1 board (based on the WM-SG-SM-42 USI module [14]) or the LRWAN-NS1 expansion board featuring the RiSiNGHF modem [15] available in P-NUCLEO-LRWAN2, P-NUCLEO-LRWAN3, and NUCLEO-WL55JCx ( High band x=1 / low band x=2 [13]).

This application uses the STM32Cube HAL drivers APIs targeting the STM32L0 Series.

### BSP programming guidelines

Table 47 describes the BSP driver APIs to interface with the external LoRa® module.

**Table 47. System-time functions**

Function	Description
<code>ATEError_t Modem_IO_Init (void)</code>	Modem initialization
<code>void Modem_IO_DeInit (void)</code>	Modem deinitialization
<code>ATEError_t Modem_AT_Cmd (ATGroup_t, at_group, ATCmd_t Cmd, void *pdata)</code>	Modem I/O commands

*Note:* The Nucleo board communicates with the expansion board via the UART (PA2, PA3). The following modifications must be applied (Refer to section 6.8 of [12]):

- SB62 and SB63 must be ON.
- SB13 and SB14 must be OFF to disconnect the UART from ST-LINK.

## 6.8 FUOTA application description

The purpose of this application is to implement the firmware update over-the-air (FUOTA) feature. It provides a way to manage the firmware update over the LoRaWAN® protocol.

This application is based on the LoRaWAN® recommendations version V1.0.3 and the three application packages specification V1.0, Clock Synchronization, Fragmented Data Block Transport, and Remote Multicast Setup [1].

This application is made up of Secure Boot and Secure Firmware Update (SBSFU), LoRaWAN® protocol stack, and User Application [2].

This application only targets the SMT32L476RG microcontroller.

The application note [8] gives all the needed information to make use of the FUOTA I-CUBE-LRWAN part.



## 7 System performances

### 7.1 Memory footprints

The values in [Table 48](#) are measured for the following IAR Embedded Workbench® EWARM 8.32 compiler configuration:

- Optimization: Optimized for the high size level
- Debug option: OFF
- Trace option: OFF
- Target STM32L073 with SX1272MB2DAS

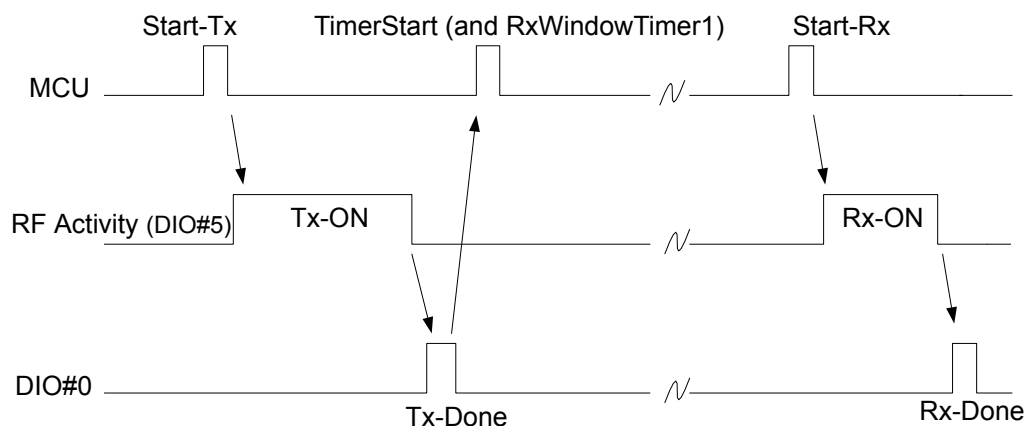
**Table 48. Memory footprint values for End\_Node application**

Project	Flash (bytes)	RAM (bytes)	Description
Application layer	6816	1446	Includes all microlib.
LoRa stack	34760	2980	Includes MAC + RF driver.
HAL	11862	12	-
Utilities	3075	972	Includes services like system, timeserver, sequencer, trace, and low power.
Total application	56513	5410	Memory footprint for the overall application

### 7.2 Real-time constraints

The LoRa® RF asynchronous protocol implies following a strict Tx/Rx timing recommendation (Refer to [Figure 20. Tx/Rx time diagram](#) for a Tx/Rx diagram example). The SX1276MB1MAS expansion board is optimized for user-transparent low-lock time and fast auto-calibrating operation. The LoRaWAN® Expansion Package design integrates the transmitter startup-time and the receiver startup-time constraints.

**Figure 20. Tx/Rx time diagram**



### Rx window channel start

The Rx window opens the RECEIVE\_DELAY1 for 1 s ( $\pm 20 \mu\text{s}$ ) or the JOIN\_ACCEPT\_DELAY1 for 5 s ( $\pm 20 \mu\text{s}$ ) after the end of the uplink modulation.

The current scheduling interrupt-level priority must be respected. In other words, all the new user-interrupts must have an interrupt priority higher than DIO#n interrupt (Refer to Table 45) to avoid stalling the received startup time.

## 7.3 Power consumption

The power-consumption measurement is done for the Nucleo boards associated with the SX1276MB1MAS shield.

### Measurements setup

- No DEBUGGER\_ON
- No TRACE
- No SENSOR\_ENABLED

### Measurement results

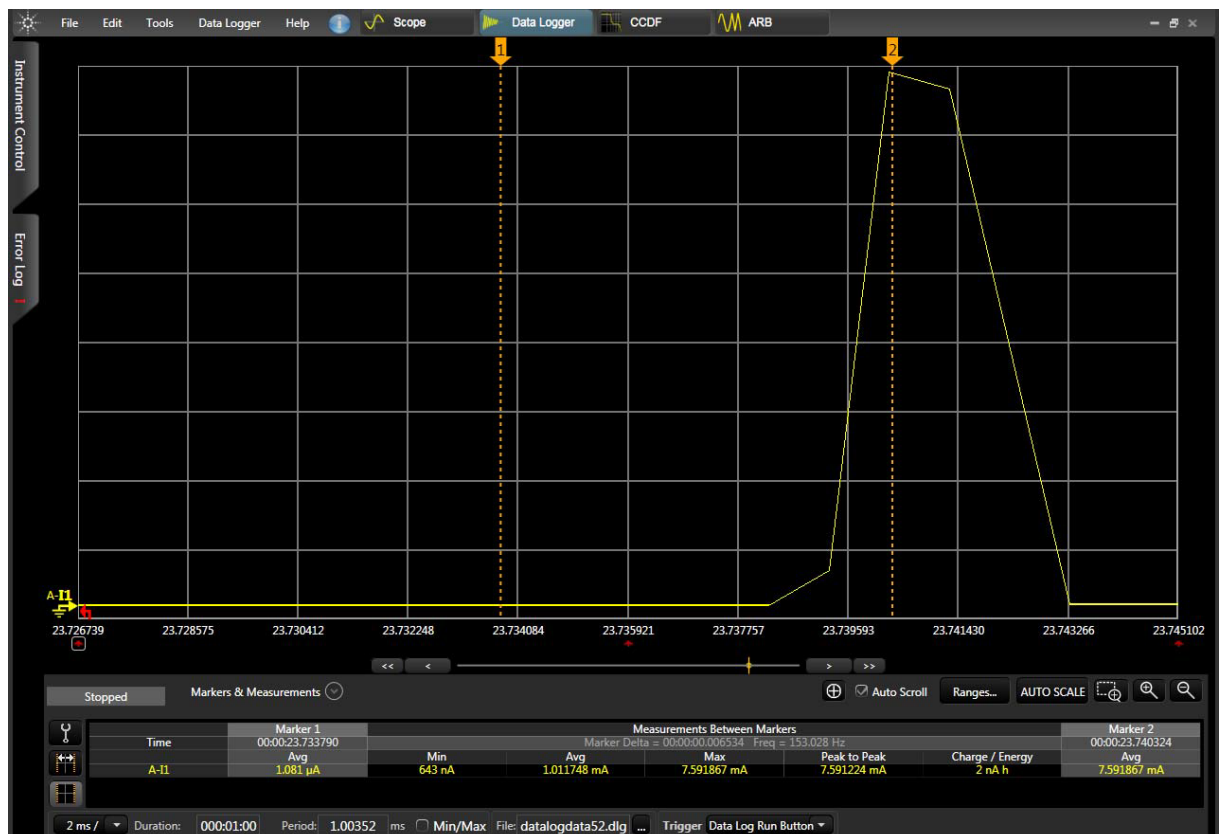
- Typical consumption in stop mode: 1.3  $\mu\text{A}$
- Typical consumption in run mode: 8.0 mA

### Measurements figures

- Instantaneous consumption over 30 s

Figure 21 shows an example of the current consumption against time on an STM32L0 Series microcontroller.

Figure 21. STM32L0 current consumption against time



## Revision history

**Table 49. Document revision history**

Date	Version	Changes
27-Jun-2016	1	Initial release.
10-Nov-2016	2	Updated: <ul style="list-style-type: none"> <li>–Introduction</li> <li>Section 2.1: Overview</li> <li>Section 3.2: Features</li> <li>Section 5: Example description</li> <li>Section 6: System performances</li> </ul>
4-Jan-2017	3	Updated: <ul style="list-style-type: none"> <li>Introduction concerning the CMWX1ZZABZ-xxx LoRa® module (Murata).</li> <li>Section 5.1: Hardware description: 3rd hardware configuration file added.</li> <li>Section 5.2: Package description: AT_Slave application added.</li> </ul> Added: <ul style="list-style-type: none"> <li>Section 5.5: AT_Slave application description</li> </ul>
21-Feb-2017	4	Updated: <ul style="list-style-type: none"> <li>Introduction with I-NUCLEO-LRWAN1 LoRa® expansion board</li> <li>Figure 10: Project files structure</li> <li>Section 5.1: Single MCU end-device hardware description</li> <li>Figure 15: I-CUBE-LRWAN structure</li> <li>Section 5.4: End_Node application</li> <li>Section Table 27.: Switch options for the application's configuration</li> <li>Section 5.5: PingPong application description</li> <li>Section 5.6: AT_Slave application description</li> <li>Table 29: Memory footprint values for End_Node application</li> </ul> Added: <ul style="list-style-type: none"> <li>–Section 5.2: Split end-device hardware description (two-MCUs solution)</li> <li>Section 5.7: AT_Master application description</li> </ul>
18-Jul-2017	5	Added: <ul style="list-style-type: none"> <li>Note to Section 5.4: End_Node application on maximum payload length allowed</li> <li>Note to Section 5.7: AT_Master application description on the Nucleo board communication with expansion board via UART</li> </ul>
14-Dec-2017	6	Added: <ul style="list-style-type: none"> <li>New modem reference: expansion board featuring the RiSiNGHF@modem RHF0M003</li> </ul> Updated: <ul style="list-style-type: none"> <li>New architecture design (LoRa® FSM removed)</li> <li>Figure 10: Project files structure</li> <li>Figure 13: Operation model</li> </ul>
4-Jul-2018	7	Added: <ul style="list-style-type: none"> <li>New expansion boards</li> <li>Introduction of LoRaWAN® class-B mode</li> </ul> Updated: <ul style="list-style-type: none"> <li>Figure 10 to Figure 17, Table 4, and Table 10 to Table 45</li> </ul>

Date	Version	Changes
13-Dec-2018	8	Removed: <ul style="list-style-type: none"> <li>Class B restriction regarding AT commands in <i>Section 5.6: AT_Slave application description</i></li> </ul>
9-Jul-2019	9	Updated: <ul style="list-style-type: none"> <li>P-NUCLEO-LPWAN2/3 in <i>Introduction</i> and <i>Section 5.7:AT_Master application description</i></li> <li>Added <i>Section 2.4.3:End-device class B mode establishment</i></li> </ul>
4-Nov-2019	10	Added: <ul style="list-style-type: none"> <li>FUOTA and SBSFU acronyms in <i>Table 1</i></li> <li>LoRa Alliance® and application notes references in <i>Section 1.2</i></li> <li>New <i>Section 5.8: FUOTA application description</i></li> </ul>
19-Feb-2021	11	Updated: <ul style="list-style-type: none"> <li>Title</li> <li><a href="#">Table 2</a>, <a href="#">Table 46</a>, and <a href="#">Table 48</a></li> <li><a href="#">Figure 4</a>, <a href="#">Figure 11</a>, <a href="#">Figure 13</a>, and <a href="#">Figure 14</a></li> <li>Package content in <a href="#">Section 3.1</a></li> <li>Regions added to <a href="#">Section 3.2</a></li> <li>Functions in <a href="#">Section 4.6</a> and <a href="#">Section 4.7</a></li> </ul> Added: <ul style="list-style-type: none"> <li><a href="#">Section 4.8</a> Extended application functions</li> <li><a href="#">Section 5</a> Utilities description</li> </ul> Removed: <ul style="list-style-type: none"> <li><i>Middleware utility functions</i></li> </ul>

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